

# Seeing What You Said: Talking Face Generation Guided by a Lip Reading Expert

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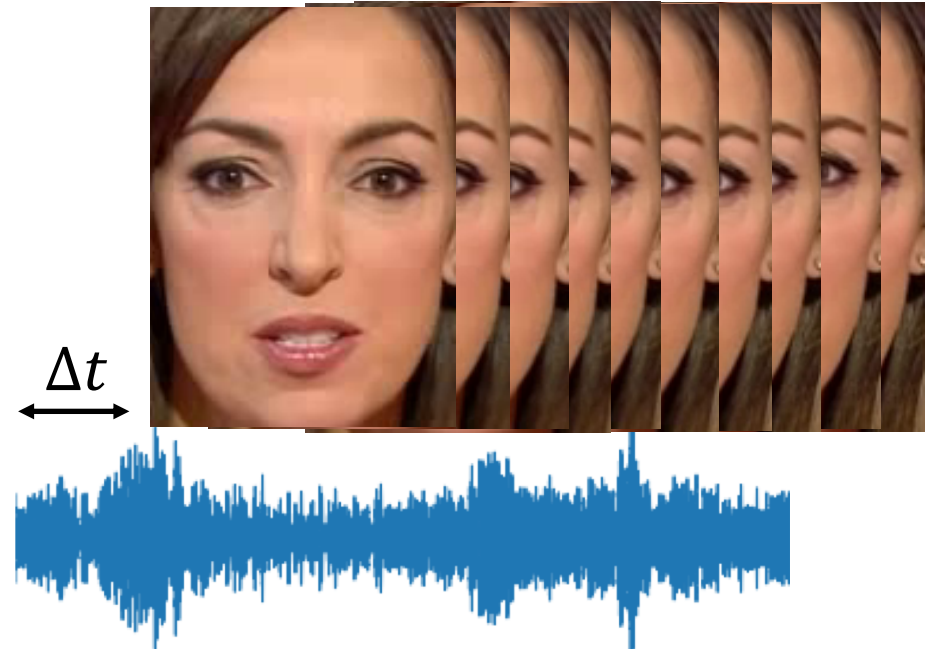
Paper ID: 10744  
Session: WED-PM-220



# Introduction



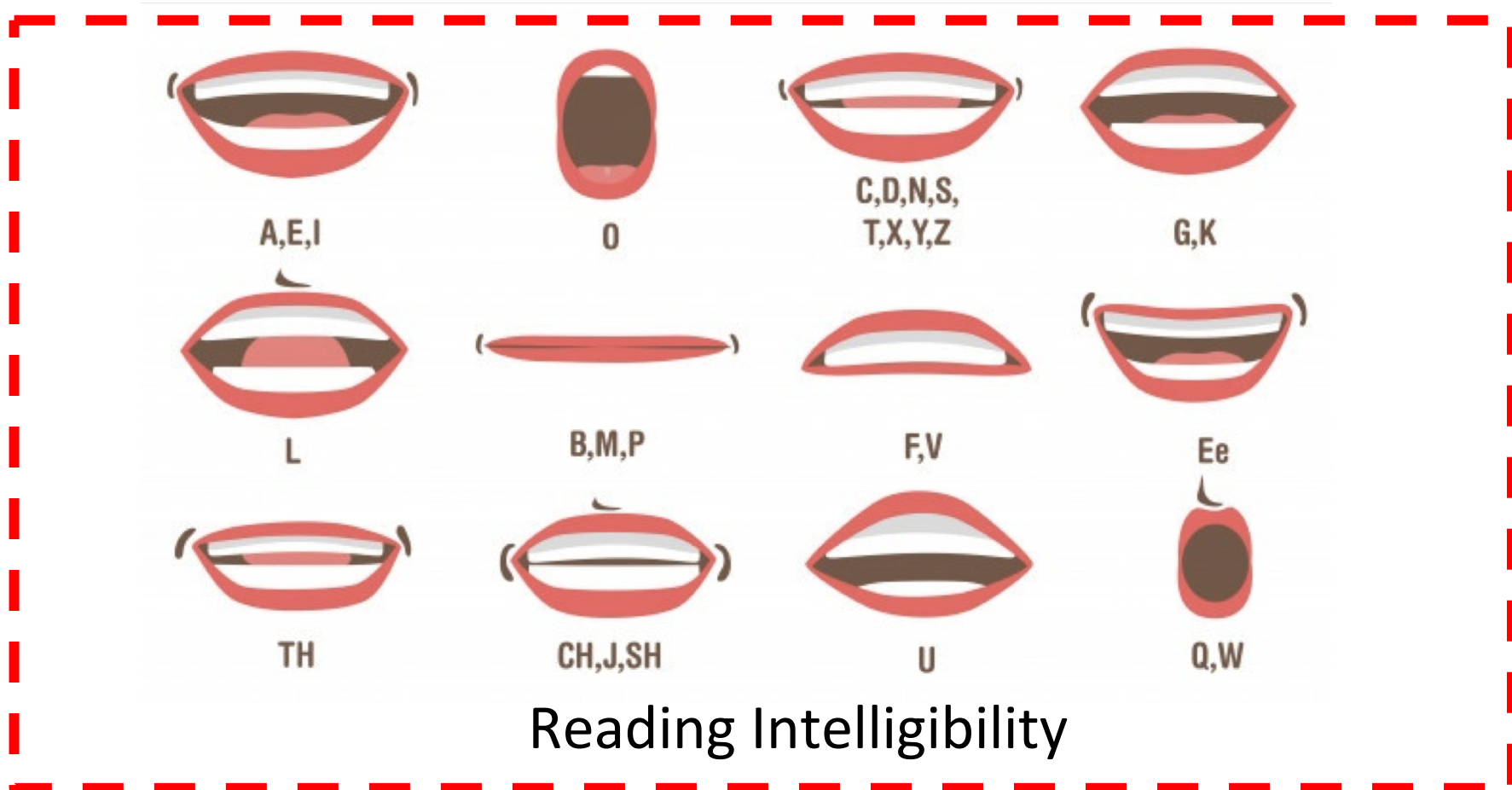
Visual quality



Lip-speech sync

- Visual quality and lip-speech sync are widely concerned aspects of talking face generation.

# Introduction



- Reading intelligibility indicates how much text content can be interpreted from lip movements.

# Introduction

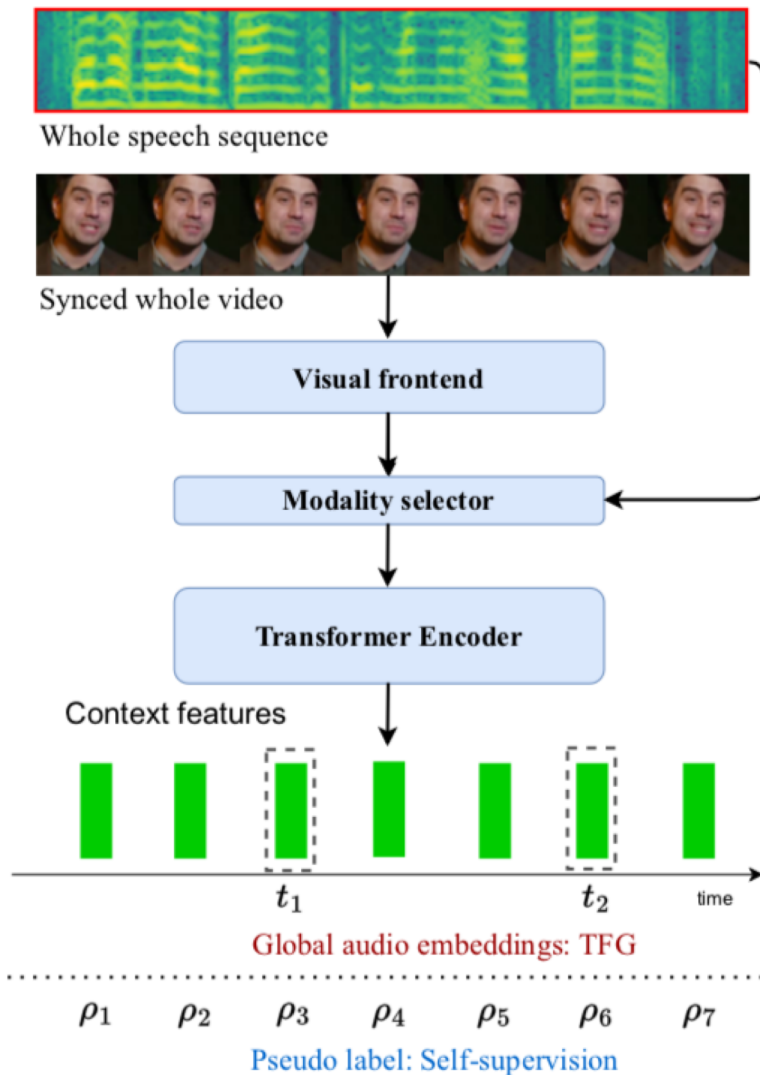
| Stimuli  |        | Human Responses (count) |        |       |       |       |
|----------|--------|-------------------------|--------|-------|-------|-------|
| Auditory | Visual | Auditory                | Visual | Fused | Comb. | Other |
| ba-ba    | ga-ga  | 2                       | 0      | 98    | 0     | 0     |
| ga-ga    | ba-ba  | 11                      | 31     | 0     | 54    | 4     |
| pa-pa    | ka-ka  | 6                       | 7      | 81    | 0     | 6     |
| ka-ka    | pa-pa  | 13                      | 37     | 0     | 44    | 6     |

## McGurk Effect

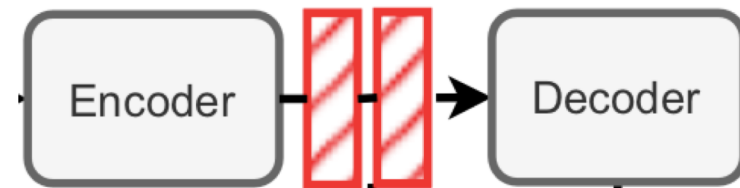
- Visual quality and lip-speech synchronization do not explicitly reflect intelligibility.

# Overview of lip-reading expert

## Self-supervised Pre-training

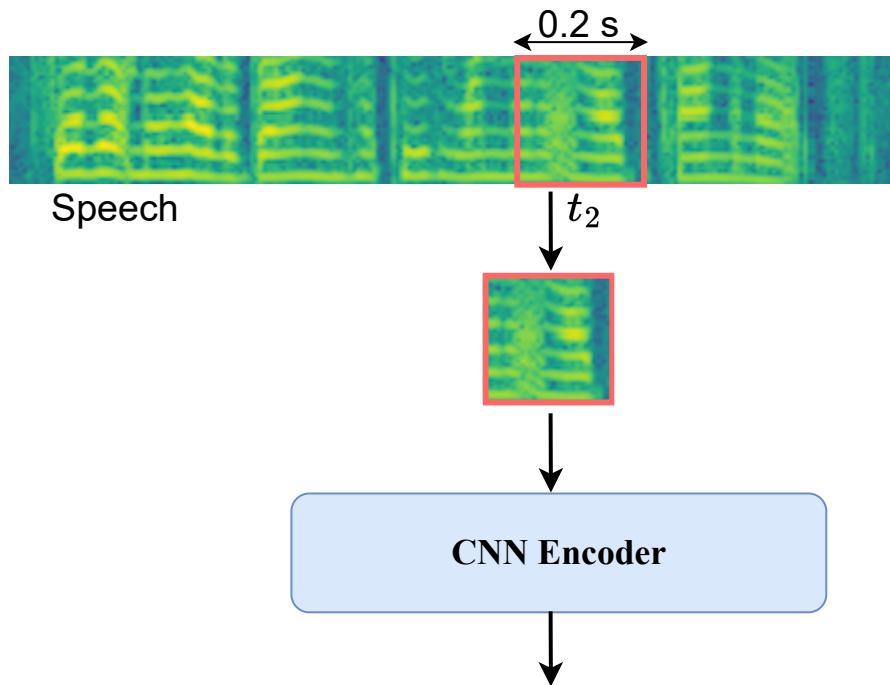


## Supervised Fine-tuning

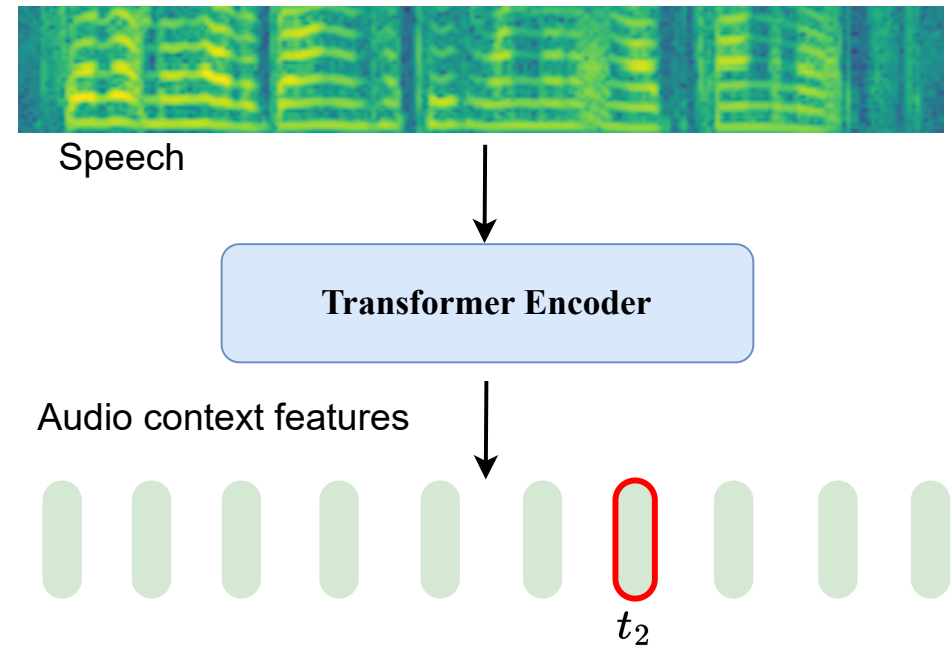


- **Self-supervised Pre-training** uses the clustering class of hand-crafted audio feature or learned audio-visual feature as **pseudo labels**.
- **Supervised Finetuning** constructs a lip-reading experts with **the pre-trained transformer encoder** and a **decoder** and trains it with **text annotation**.

# Audio encoder

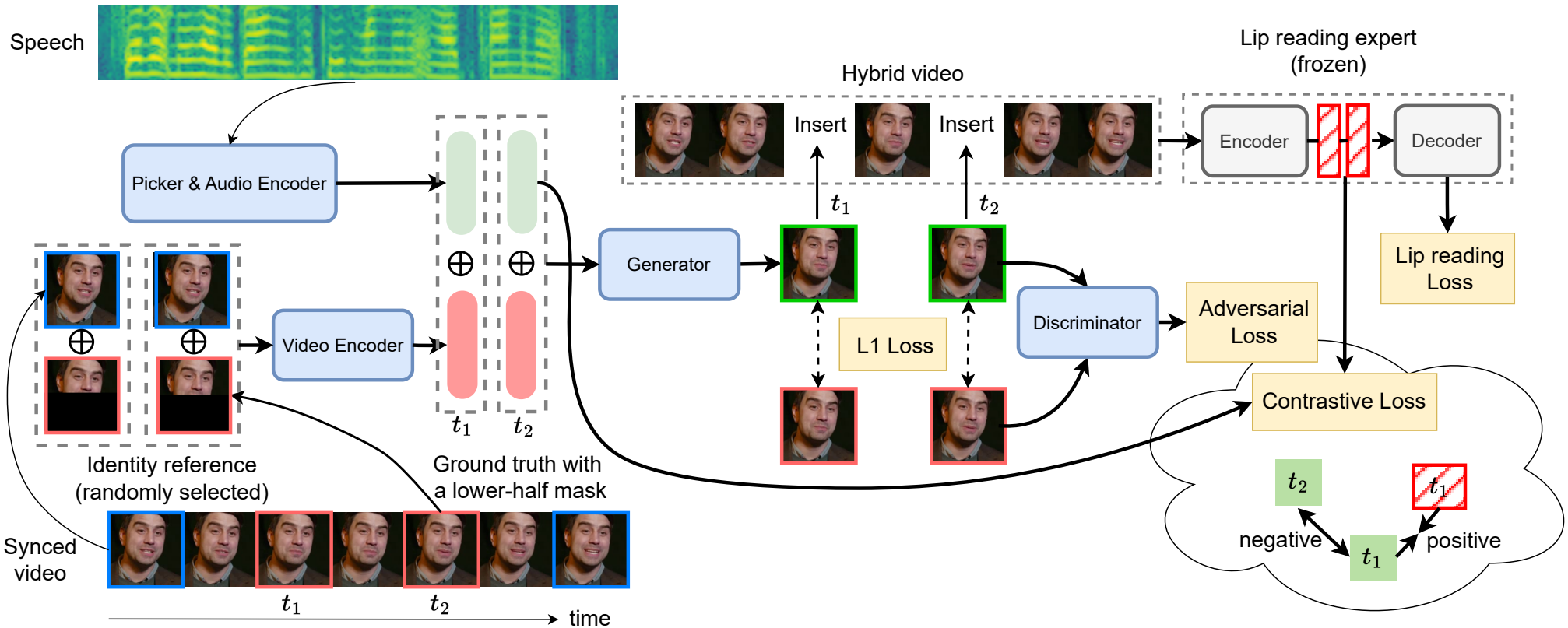


- **Local audio embedding** crop a **0.2s** audio segment whose **centre** is **temporally aligned** with an input image.



- **Global audio embedding** extract audio context features from an **entire audio** and then crop a feature which is **temporally aligned** with an input image.

# Architecture



- Synthesis of talking face given a triplet of a **pose image**, an **identity image** and a **speech**.
- Penalize incorrect lip movements in synthesized image via a lip reading expert.
- **Contrastive learning** between **audio embeddings** and output **features** of the **lip reading expert's encoder**.

# Contribution

- We tackle the **reading intelligibility** problem of speech-driven talking face generation by **leveraging a lip-reading expert**.
- To **enhance lip-speech synchronization**, we propose a novel cross-modal **contrastive learning** strategy, **assisted by a lip-reading expert**.
- We employ a **transformer encoder** trained **synchronously** with the **lip-reading expert** to consider **global temporal dependency** across the entire audio utterance.
- We propose a new strategy to **evaluate reading intelligibility** and **make the benchmark code publicly available**.
- Extensive experiments show that our proposal achieve **SOTA reading intelligibility and lip-speech synchronization**.



# Experiments

- **Training dataset**
  - LRS2 train set (29 hours)
- **Evaluation dataset**
  - LRS2 test set: continuous audio-visual speech recognition
  - LRW test set: audio-visual word classification
- **Metrics**
  - **Visual quality:**
    - SSIM
    - PSNR
  - **Lip-speech synchronization:**
    - LSE-C
    - LSE-D
  - **Reading intelligibility:**
    - Word Error Rate on **LRS2**
    - Accuracy on **LRW**

# Quantitative Result

| Method                                    | LRW             |                 |                  |                    | LRS2            |                 |                  |                      |                               |
|---|-----------------|-----------------|------------------|--------------------|-----------------|-----------------|------------------|----------------------|-------------------------------|
|   | PSNR $\uparrow$ | SSIM $\uparrow$ | LSE-C $\uparrow$ | ACC (%) $\uparrow$ | PSNR $\uparrow$ | SSIM $\uparrow$ | LSE-C $\uparrow$ | WER <sub>1</sub> (%) | WER <sub>2</sub> $\downarrow$ |
| Ground Truth                              | N.A.            | 1.000           | 6.88             | 88.51              | N.A.            | 1.000           | 8.25             | 23.82                | 40.9                          |
| ATVGnet                                   | 30.71           | 0.791           | 5.64             | 18.10              | 30.42           | 0.751           | 5.05             | 113.69               | 91.8                          |
| Wav2Lip                                   | 31.52           | 0.874           | 7.18             | 59.98              | 31.36           | 0.854           | 8.40             | 82.06                | 73.9                          |
| Faceformer                                | 29.19           | 0.856           | 5.58             | 53.43              | 29.47           | 0.840           | 6.42             | 97.64                | 79.0                          |
| PC-AVS*                                   | 30.44           | 0.778           | 6.42             | -                  | 29.89           | 0.747           | 6.73             | -                    | -                             |
| SyncTalkFace*                             | <b>33.13</b>    | <b>0.893</b>    | 6.62             | -                  | <b>32.59</b>    | <b>0.876</b>    | 7.93             | -                    | -                             |
| <b>TalkLip</b> ( $l$ )                    | 31.24           | 0.867           | 6.44             | 79.78              | 31.38           | 0.849           | 7.58             | 45.74                | 55.7                          |
| <b>TalkLip</b> ( $l + c$ )                | 31.52           | 0.867           | 6.51             | 83.17              | 31.14           | 0.850           | 7.76             | 38.00                | 49.2                          |
| <b>TalkLip</b> ( $g$ )                    | 30.78           | 0.871           | 7.01             | 86.57              | 30.86           | 0.854           | 8.38             | 25.31                | 36.5                          |
| <b>TalkLip</b> ( $g + c$ )                | 31.18           | 0.866           | <b>7.28</b>      | <b>87.81</b>       | 31.19           | 0.850           | <b>8.53</b>      | <b>23.43</b>         | <b>35.1</b>                   |
| <b>Base</b> w.o. $\mathcal{L}_{lip}$      | 31.22           | 0.865           | 6.01             | 48.58              | 31.08           | 0.852           | 7.09             | 103.57               | 82.2                          |
| <b>Base</b> w.o. $\mathcal{L}_{lip, gan}$ | 30.64           | 0.864           | 5.03             | 30.80              | 30.70           | 0.851           | 5.93             | 116.26               | 89.3                          |

- $g$  and  $l$ : global and local audio embedding
- $c$ : Contrastive learning
- **Base** denotes **Talklip** ( $l$ )
- \* indicates that results are scratched from another paper as these methods do not open-source their training scripts.

# Qualitative Result

Ground Truth



ATVG



Wav2lip



Faceformer



Our TalkLip



# Ablation on Audio Encoder



a) TalkLip ( $l+c$ )



b) TalkLip ( $g+c$ )



c) Ground Truth

# Ablation on Contrastive Learning



a) TalkLip ( $l$ )



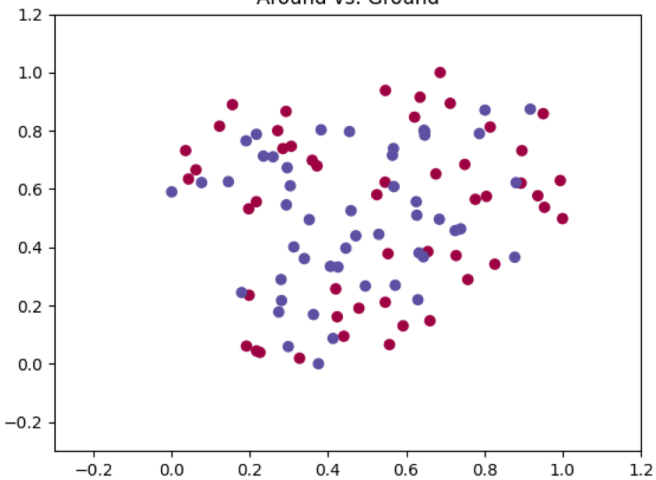
b) TalkLip ( $l+c$ )



c) Ground Truth

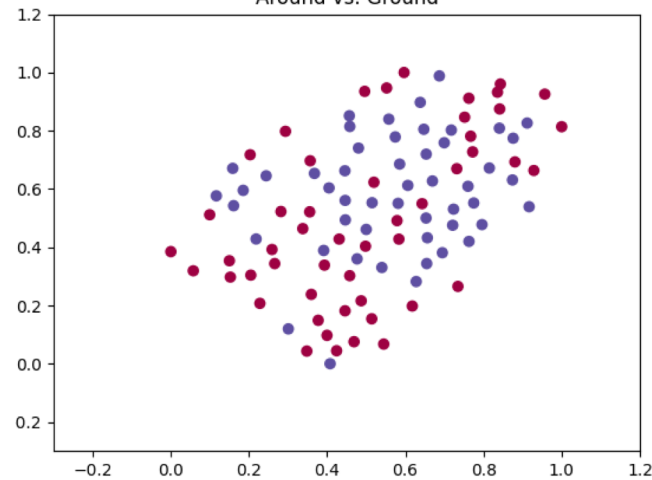
# Audio Embedding Visualization

Around vs. Ground



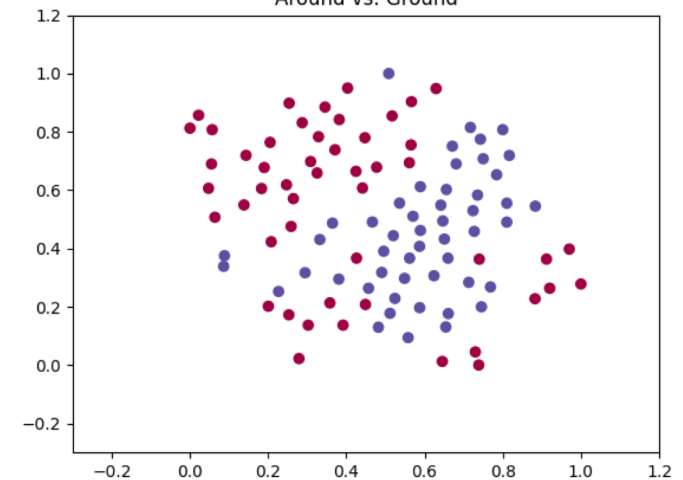
**Talklip ( $l$ )**

Around vs. Ground



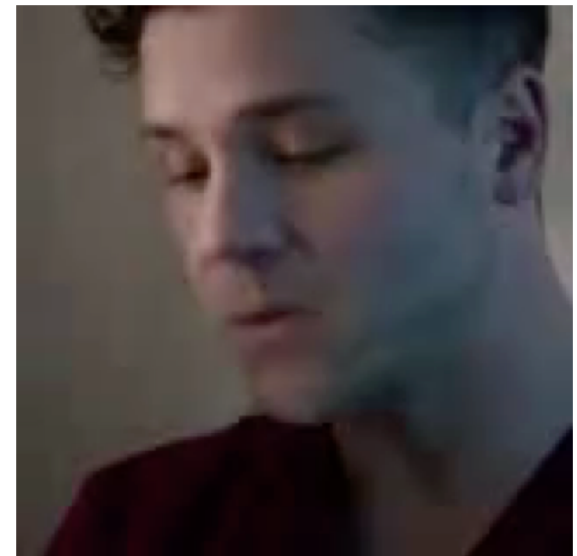
**Talklip ( $l + c$ )**

Around vs. Ground



**Talklip ( $g + c$ )**

# Demo



What's the Best Thing about the Royal Highland show

# Conclusion

- A lip reading expert is efficient to improve reading intelligibility.
- The contrastive learning can boost not only lip-speech synchronization but also reading intelligibility.
- The transformer encoder can both improve reading intelligibility and lip-speech synchronization.
- Extensive experiments prove that our proposal achieve **SOTA reading intelligibility and lip-speech synchronization.**