



#### PointClustering: Unsupervised Point Cloud Pre-training using Transformation Invariance in Clustering

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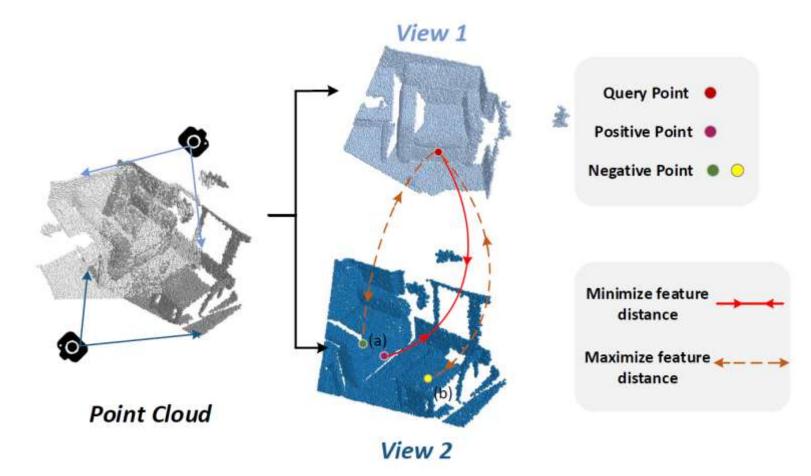
#### New Point Cloud Pre-training Paradigm: PointClustering ANCOUVER, CANADA View 1 Query Point Distance back-propagation Positive Point Optimization point clouds Negative Point transformation backbone point clouds Clustering 0.0 (a) clustering learning on point cloud Minimize feature distance View 2 View 1 point feature 0 Maximize feature distance Point Cloud Scene 1 transformation View 2 **Contrastive Learning Clustering Learning** (b) point level invariance learning View 2 View 1 🍘 🅥 instance feature Original The tree turns green transformation Scene Decoder 00 Encoder 20 Masked The tree green transformation **Clustering Learning** Point cloud Autoencoder Language Image (c) instance level invariance learning Reconstruction 2

**Previous Learning Paradigms** 

**Our Proposal** 

## Unsupervised Point Cloud Pre-training

Contrastive Learning

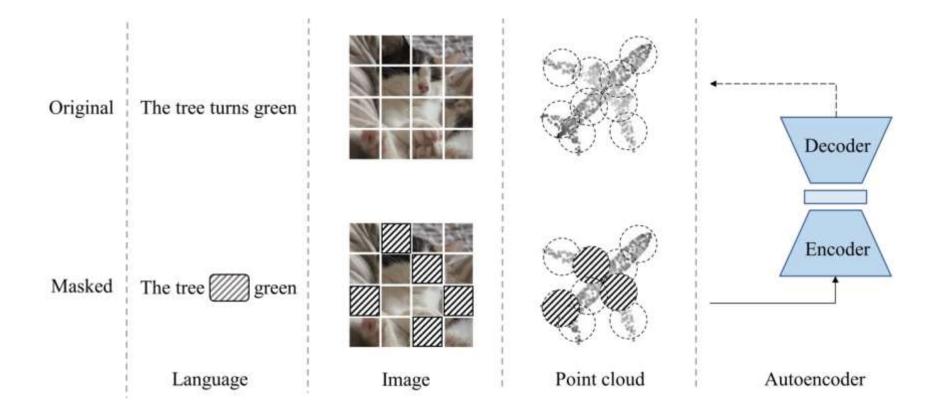




#### Unsupervised Point Cloud Pre-training



Reconstruction



### Limitation & Solution

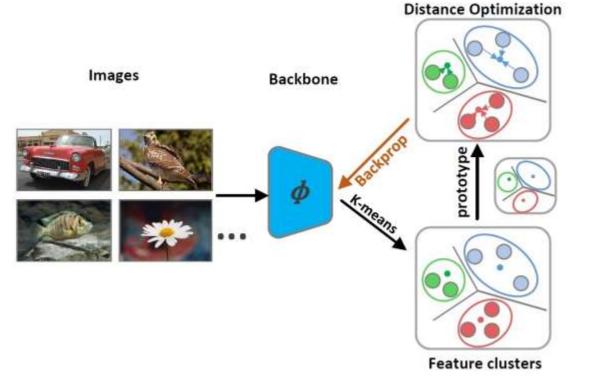


- Sample-specific Unsupervised Learning
  - Semantics of instances are not fully explored

- New Paradigm of Point Clustering
  - Clustering estimates data distribution holistically
  - Class-level semantic information mining

### Deep Clustering for Image





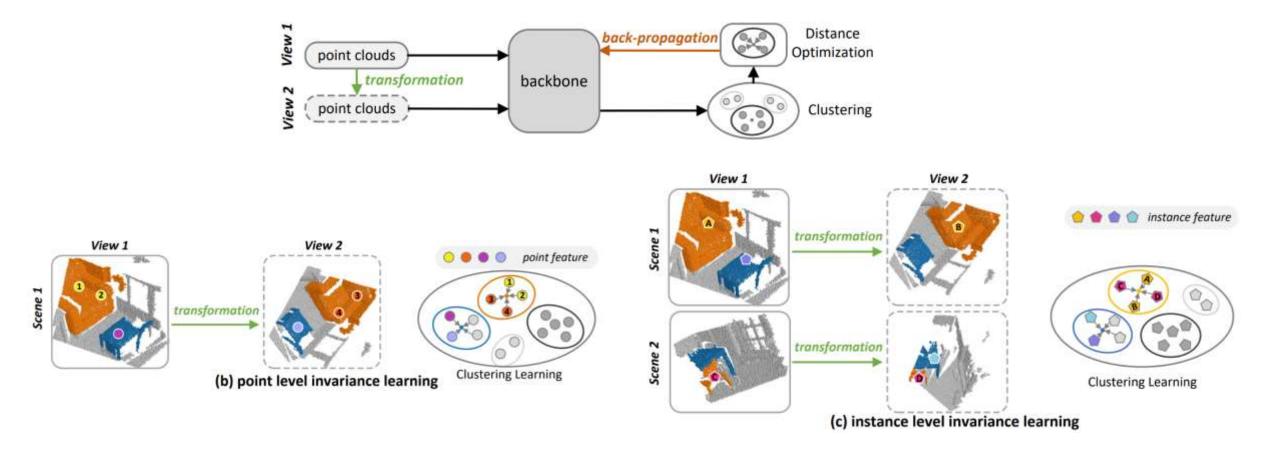
InfoNCE-based Clustering Loss:

$$L_c(f_i, \mathbf{u}, \mathbf{y}) = -\log \frac{\exp\left(f_i \cdot u_{y_i}/\tau\right)}{\sum_{j=0}^{K-1} \exp\left(f_i \cdot u_j/\tau\right)},$$

- Iterative Learning in each epoch
  - Feature extraction and K-means clustering
  - Similarity optimization between feature and clustering prototypes
- Semantic Exploration
  - Class-level information exploration
- Directly apply to Point Clouds
  - Ignore inherent geometry of 3D point data

#### Clustering Learning on Point Clouds





- Feature invariance learning as the inductive bias in clustering
- Exploitation of geometric and semantics for transformation invariance

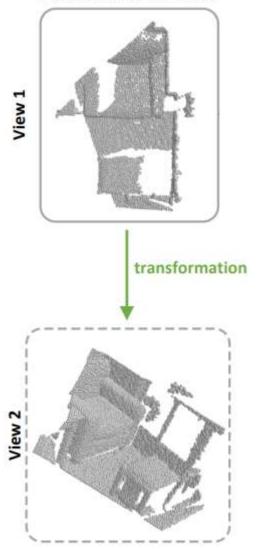


#### Point cloud of one scene



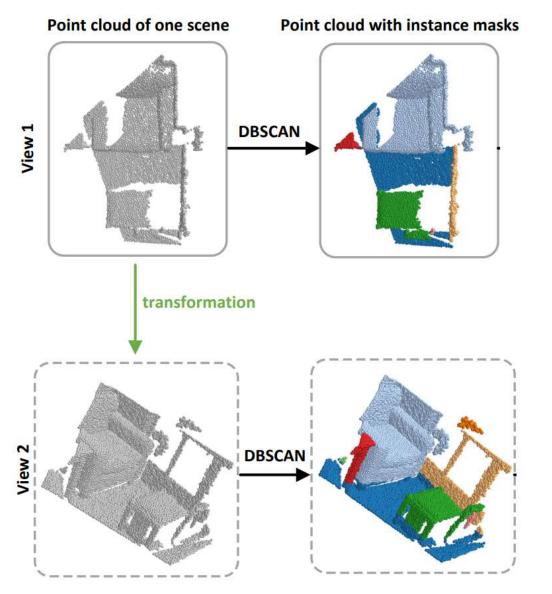


#### Point cloud of one scene



Apply data transformation (e.g., rotation) on each scene to generate two views





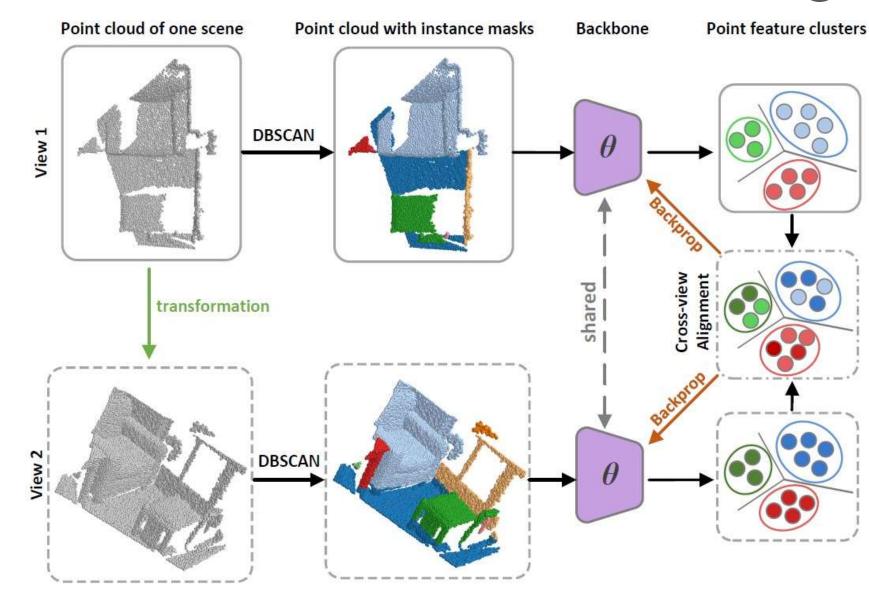
Apply DBSCAN to cluster points into instances

Point prototype set of each view  $\mathbf{u}^{P_1}$  and  $\mathbf{u}^{P_2}$ 

Assigned point label set of each view  $\mathbf{y}^{P_1}$  and  $\mathbf{y}^{P_2}$ 

Ester et al. A Density-Based Algorithm for Discovering Clusters in Large Spatial Databases with Noise. In SIGKDD, 1996.





Point feature extraction of two views

 $f_i^{P_1} \ \mathrm{and} \ f_i^{P_2}$ 

Inner-view clustering loss  $L_{ine}^{P} = L_{c}(f_{i}^{P_{1}}, \mathbf{u}^{P_{1}}, \mathbf{y}^{P_{1}}) + L_{c}(f_{i}^{P_{2}}, \mathbf{u}^{P_{2}}, \mathbf{y}^{P_{2}}),$ 

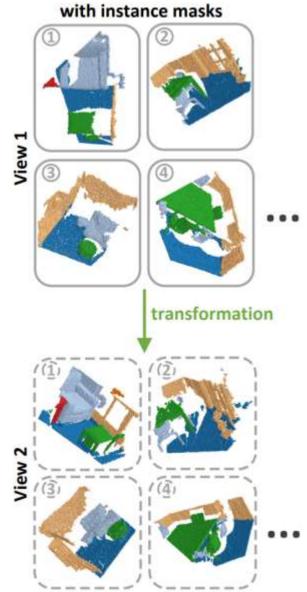
Cross-view clustering loss  $L_{cro}^{P} = L_{c}(f_{i}^{P_{1}}, \mathbf{u}^{P_{2}}, \mathbf{y}^{P_{2}}) + L_{c}(f_{i}^{P_{2}}, \mathbf{u}^{P_{1}}, \mathbf{y}^{P_{1}}).$ 

Point-level loss  $L^P = L_{ine}^P + L_{cro}^P$ .

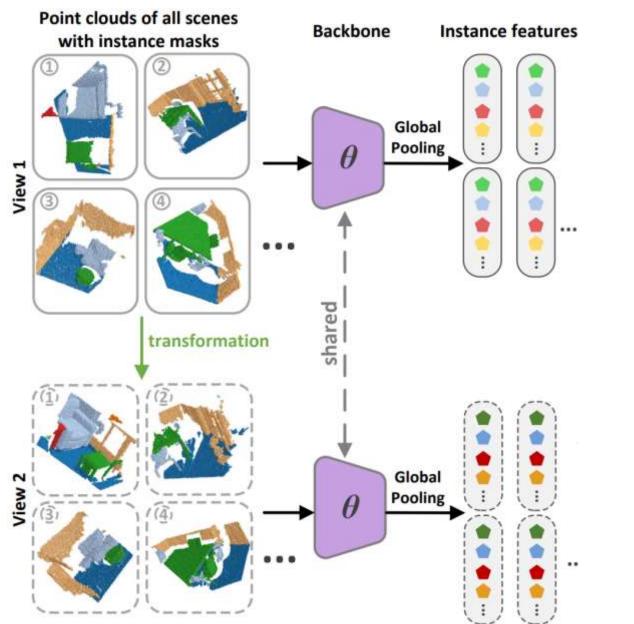
#### Instance-level Invariance Learning



#### Point clouds of all scenes



#### Instance-level Invariance Learning



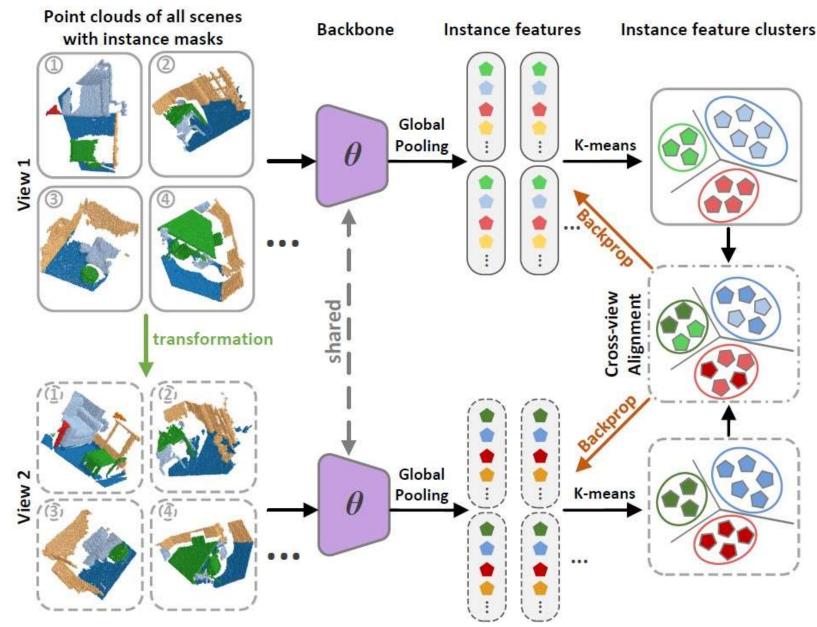
Instance-level invariance learning on all instances over the entire dataset

Instance feature is obtained through globally pooling point features

Instance prototype set of each view  $\mathbf{u}^{I_1}$  and  $\mathbf{u}^{I_2}$ Assigned instance label set of each view  $\mathbf{y}^{I_1}$  and  $\mathbf{y}^{I_2}$ 



### Instance-level Invariance Learning





Instance feature of two views  $f_i^{I_1}$  and  $f_i^{I_2}$ 

Inner-view clustering loss  $L_{ine}^{I} = L_{c}(f_{i}^{I_{1}}, \mathbf{u}^{I_{1}}, \mathbf{y}^{I_{1}}) + L_{c}(f_{i}^{I_{2}}, \mathbf{u}^{I_{2}}, \mathbf{y}^{I_{2}}).$ Cross-view clustering loss  $L_{cro}^{I} = L_{c}(f_{i}^{I_{1}}, \mathbf{u}^{I_{2}}, \mathbf{y}^{I_{2}}) + L_{c}(f_{i}^{I_{2}}, \mathbf{u}^{I_{1}}, \mathbf{y}^{I_{1}}).$ 

Instance-level loss  $L^{I} = L^{I}_{ine} + L^{I}_{cro}$ .

**Overall loss**  $L_{ov} = L^P + L^I$ .

#### Experiments

- Datasets
  - Pre-training Dataset
    - ScanNet: 2.5M RGB-D scaning frames
    - Extract 190K 3D scans from 1,200 depth video sequences
    - Sample 8,192 points of each scans for pre-training
  - Datasets of Downstream Tasks

Dataset	Statistic	Task	Gain
ModelNet40 [62]	9.8K train, 2.5K val	Object Cls.	+3.0% Acc
ScanObjectNN [56]	11.4K train, 2.9K val	Object Cls.	+10.1% Acc
ShapeNetPart [69]	14.0K train, 2.9K val	Part Seg.	+1.6% mIoU
PartNet [40]	17.1K train, 2.5K val	Part Seg.	+4.3% mIoU
S3DIS [3]	199 train, 67 val	Semantic Seg.	+6.7% mIoU
ScanNetV2 [10]	1.2K train, 312 val	Semantic Seg.	+5.7% mIoU



### Performance Comparisons



• Comparisons with the state-of-the-art methods

Performances on classification

Performances on part segmentation

Performances on semantic segmentation

Approach	Backbone	ModelNet40	ScanObjectNN
Scratch	PointNet++	90.7	77.9
DepthContrast [74]	PointNet++	91.3	2
GLR [50]	PointNet++	93.0	22
ReSp [52]	DGCNN	92.4	
OcCo [60]	DGCNN	93.0	-
PointClustering	PointNet++	94.1 (+3.4)	84.5 (+6.6)
Scratch	SR-UNet	90.1	76.2
PointContrast [65]	SR-UNet	91.2	-
PointClustering	SR-UNet	93.6 (+3.5)	83.7 (+7.5)
Scratch	PointViT	91.5	77.2
Point-BERT [70]	PointViT	93.2	83.1
MaskPoint [34]	PointViT	93.8	84.3
Point-MAE [41]	PointViT	93.8	85.2
MaskSurf [73]	PointViT	93.4	85.8
PointClustering	PointViT	94.5 (+3.0)	87.3 (+10.1)

Approach	Backbone	ShapeNetPart	PartNet
Seratch	PointNet++	84.9	42.5
OcCo [60]	DGCNN	85.0	
ReSp [52]	DGCNN	85.3	5 <b>4</b>
PointClustering	PointNet++	85.9 (+1.0)	47.0 (+4.5)
Scratch	SR-UNet	84.7	38.9
PointContrast [65]	SR-UNet	85.1	41.5
PointClustering	SR-UNet	86.0 (+1.3)	42.1 (+3.2)
Seratch	PointViT	85.1	45.8
Point-BERT [70]	PointViT	85.6	3 <b>2</b>
MaskPoint [34]	PointViT	86.0	12
MaskSurf [73]	PointViT	86.1	
Point-MAE [41]	PointViT	86.1	-
PointClustering	PointViT	86.7 (+1.6)	50.1 (+4.3)

Approach	Backbone	S3DIS	ScanNetV2
Scratch	PointNet++	55.3	57.9
OcCo [60]	DGCNN	58.0	
PointClustering	PointNet++	61.2 (+5.9)	62.6 (+4.7)
Scratch	SR-UNet	68.2	70.3
DepthContrast [74]	SR-UNet	71.5	71.2
CSC [23]	SR-UNet	72.2	73.8
PointContrast [65]	SR-UNet	70.9	74.1
PointClustering	SR-UNet	73.2 (+5.0)	75.5 (+5.2)
Scratch	PointViT	58.9	60.1
Point-MAE [41]	PointViT	60.0	-
MaskSurf [73]	PointViT	61.6	-
PointClustering	PointViT	65.6 (+6.7)	65.8 (+5.7)

*PointClustering achieves better performances with three kinds of point backbone, i.e., PointNet++, SR-UNet and PointViT, on all benchmarks* 

### Performance Comparisons



Ablation Studies

Ablation studies on different invariance learning

Model point-level inv. instance-le	wel inv. ModelNet40	ScanObjectNN
Scratch	90.7	77.9
SceneClustering	91.0	78.1
PointClustering <sup>-</sup>	91.5	80.1
1	93.0	82.6
$\checkmark$	93.4	83.1
$\checkmark$ $\checkmark$	94.1	84.5

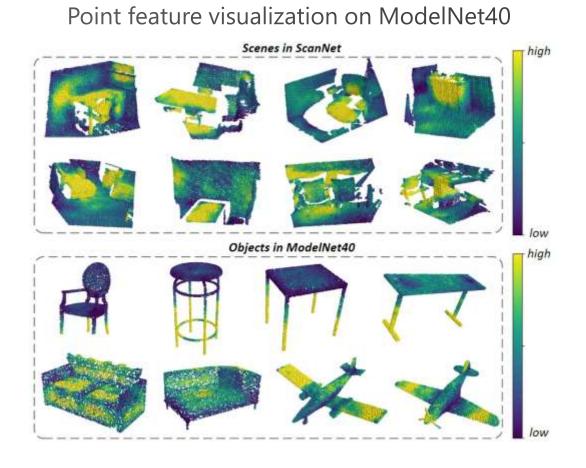
Ablation studies on instance clustering number K 94.1 93.6 93.6 93.2 949L6 92 :90 Top-1 Accuracy 88 86 84.5 82 → ModelNet40 ScanObjectNN -0-80 92 24 91 03 95 Number of  $K^{I}$ 

17

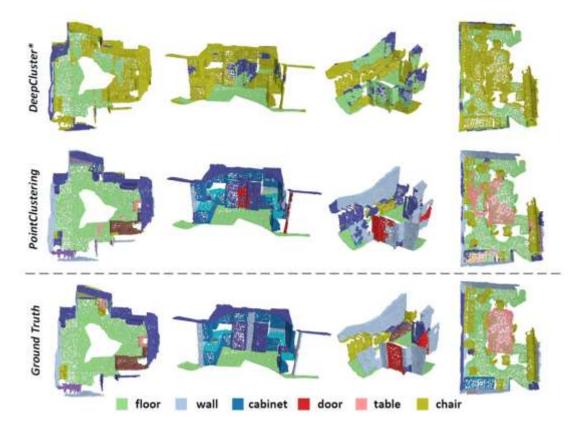




Point-level and Instance-level



Unsupervised semantic segmentation on ScaneNetV2





# Thanks!

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Source Code: https://github.com/FuchenUSTC/PointClustering