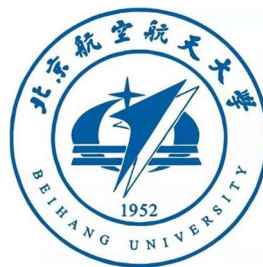


# Complexity-guided Slimmable Decoder for Efficient Deep Video Compression

Zhihao Hu<sup>1</sup>, Dong Xu<sup>2</sup>

<sup>1</sup>School of Computer Science and Engineering, Beihang University, China

<sup>2</sup>Department of Computer Science, The University of Hong Kong, China



# Motivation

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- Recent learning-based video codecs outperform commercial codecs (e.g., H.265).
- Current learning-based video compression systems<sup>[1,2,3]</sup>
  - Always **inefficient** due to computationally complex operations
- In practical application scenarios
  - It is desirable that the video codecs can decode the videos in real-time.
  - Decoders from **different devices** can afford **different computational complexities** under **different scenarios**.
    - Cloud server (higher computational resource), Smartphone (less computational resource)

- [1] Lu, Guo, et al. "DVC: An end-to-end deep video compression framework", *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*. 2019.
- [2] Hu, Zhihao, et al. "FVC: A new framework towards deep video compression in feature space", *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*. 2021.
- [3] Li, Jiahao, et al. "Deep contextual video compression", *Advances in Neural Information Processing Systems*. 2021.

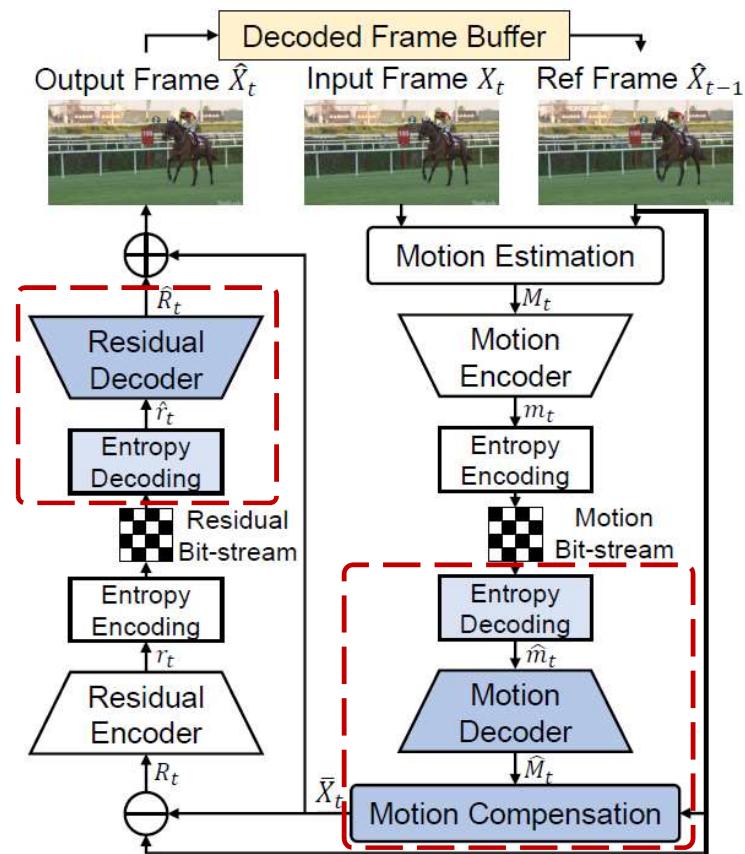
# Overview

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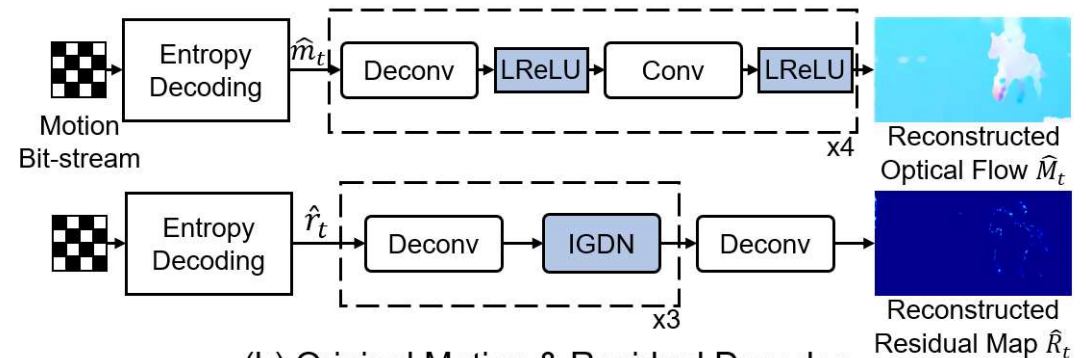


- Complexity-guided slimmable decoder (cgSlimDecoder)
  - For efficient video decoding
  - **Support multiple complexity levels** by simply using **one learned decoder**
  - Automatically **allocate the optimal complexities for different modules**
- Skip-adaptive Entropy Coding (SaEC)
  - For more efficient and effective entropy coding.

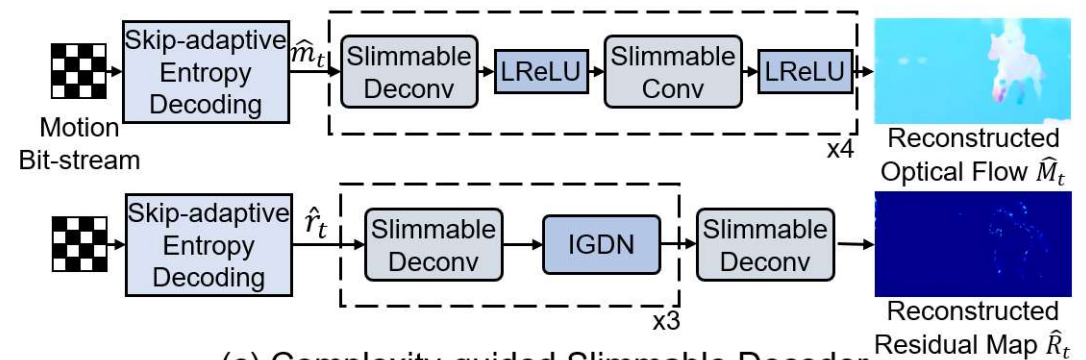
# Complexity-guided Slimmable Decoder



(a) Mainstream Deep Video Coding Framework



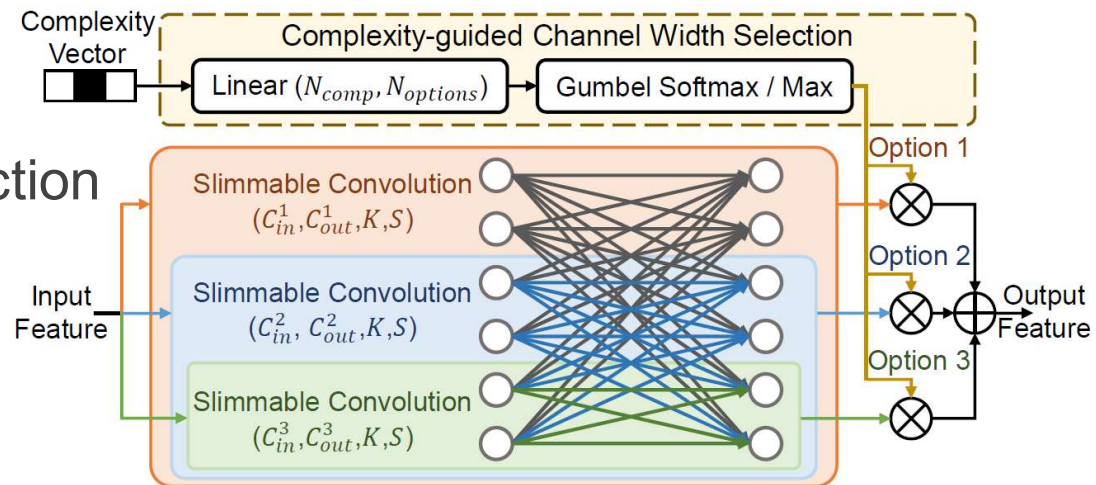
(b) Original Motion & Residual Decoder



(c) Complexity-guided Slimmable Decoder

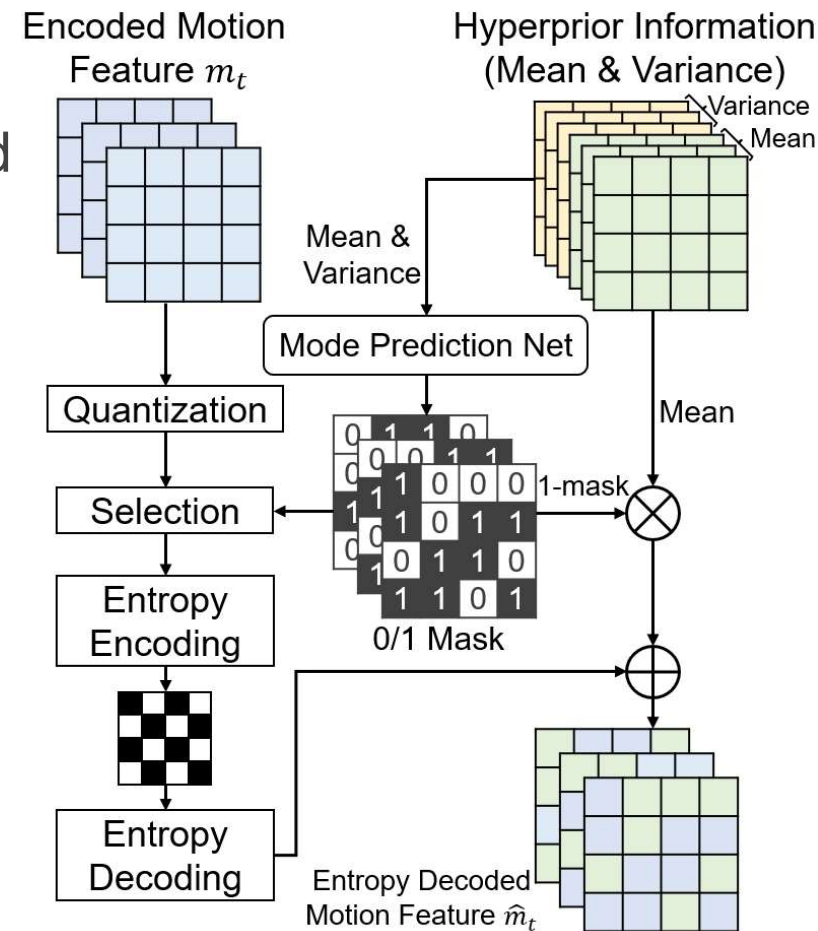
# Complexity-guided Slimmable Convolution

- Complexity Vector
  - Current complexity constraint
- Complexity-guided channel width selection
  - Based on the Gumbel Softmax
  - Decide optimal channel width
- Computational resource is sufficient
  - Larger channel width & high-quality video sequences
- Computational resource is limited
  - Smaller channel width & more efficient decoding



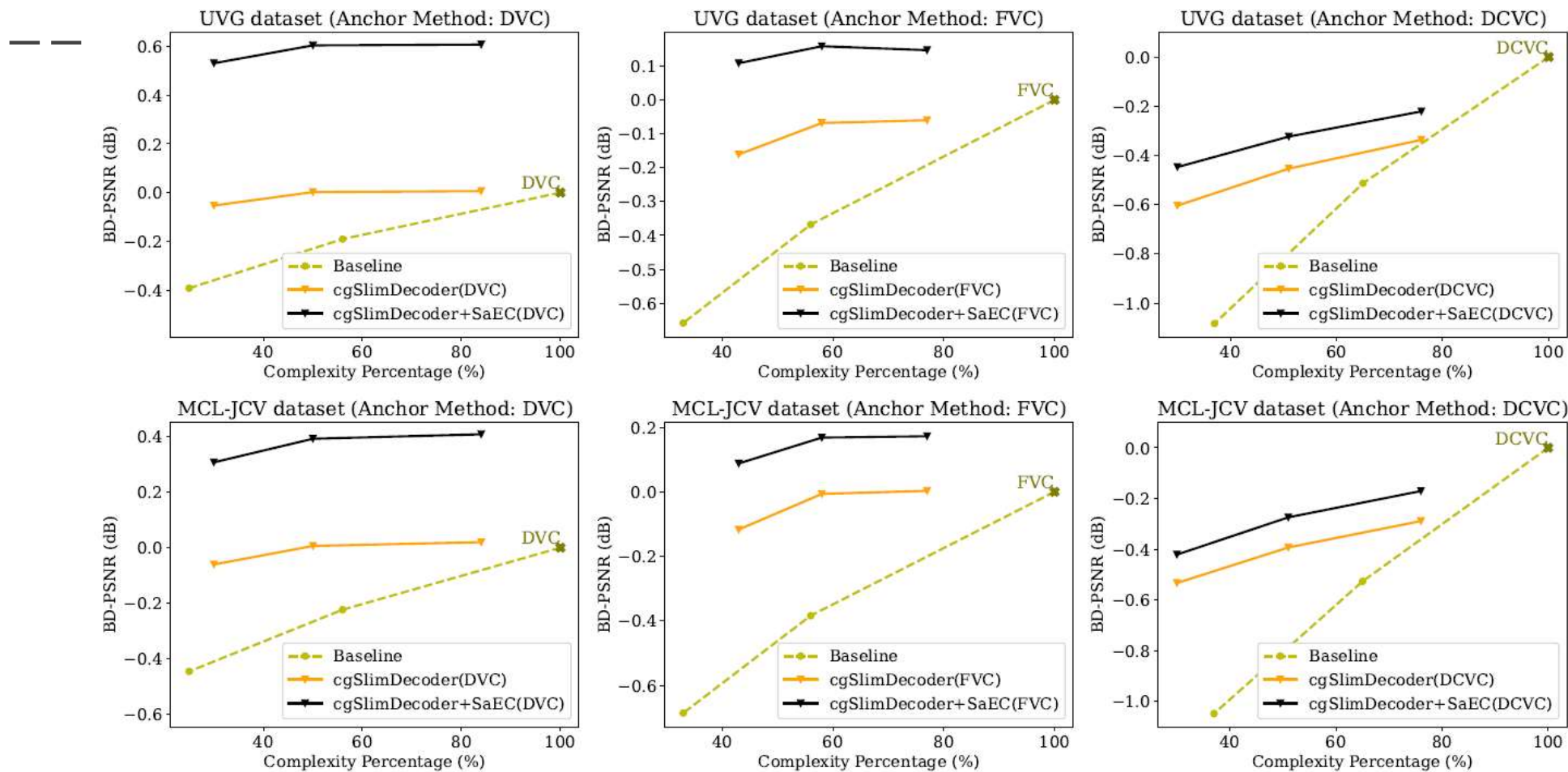
# Skip-adaptive Entropy Coding (SaEC)

- Efficiency of entropy coding should be considered
- Automatically select the coding mode (*i.e.*, the skip mode)
  - For **each element** of the encoded motion feature
  - “1” : entropy coded
  - “0” : directly use the mean value





# Performance



# Complexity Percentage of Different Modules

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- DCVC as an example

Complexity Levels	Original	Level 1	Level 2	Level 3
Motion Decoder	7%	1%	2%	3%
Motion Refinement	25%	27%	34%	18%
Feature Extraction	10%	13%	15%	25%
Context Refinement	15%	5%	8%	13%
Context Encoder	5%	3%	4%	4%
Contextual Decoder	39%	51%	38%	37%



# Skip Percentage of our Skip-adaptive Entropy Coding (SaEC)

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- FVC as an example
  - Motion
    - More than 99% are skipped
  - Residual
    - More than 85% are skipped

	$\lambda=2048$	$\lambda=1024$	$\lambda=512$	$\lambda=256$
Motion	99.60%	99.74%	99.79%	99.83%
Residual	85.90%	91.54%	94.27%	96.21%

# Decoding Time

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- Decoding Time on 1080p videos

	Original	Level 1	Level 2	Level 3
DVC	163ms	140ms	107ms	79ms
FVC	127ms	107ms	89ms	71ms
DCVC	283ms	237ms	189ms	144ms

**Thank you for watching**