

# Accelerating Diffusion Sampling with Optimized Time Steps

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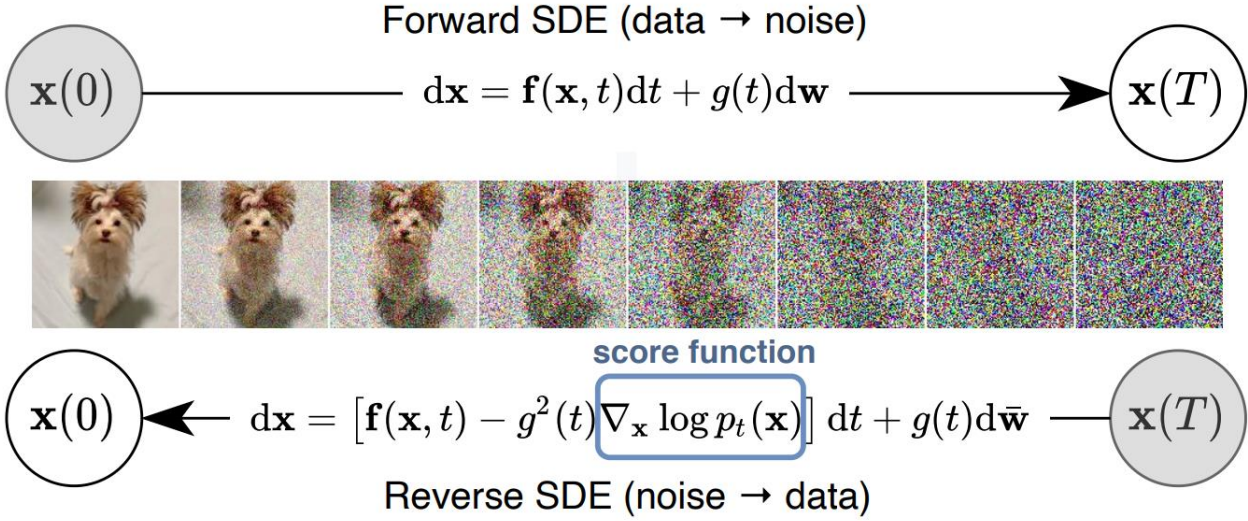
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# Diffusion Models



- Getting noise from data is easy (Forward SDE).
- Generating data by reversing the forward process.

Image from Song et al., 2020

Estimating the score function by Denoising Score matching (Vincent 2010).

$$\theta^* = \arg \min_{\theta} \mathbb{E}_t \left\{ \lambda(t) \mathbb{E}_{\mathbf{x}_0} \mathbb{E}_{\mathbf{x}_t | \mathbf{x}_0} \left[ \left\| \mathbf{s}_{\theta}(\mathbf{x}, t) - \nabla_{\mathbf{x}_t} \log p_{0t}(\mathbf{x}_t | \mathbf{x}_0) \right\|_2^2 \right] \right\}$$

# Accelerating Diffusion Sampling with Optimized Time Steps

**Target:** Given pretrained diffusion model, budget of  $N$  network inferences and a prescribed diffusion sampler, what is the optimal discretization scheme of time steps?

**Method:** Derive a **theory-based surrogate optimization objective** which can be solved utilizing existing optimization method (e.g. constrained trust region method)

**Advantage:** **Negligible computational cost** lightweight optimization can be solved within **tens of seconds**.

**Optimization objective:** minimize which is the distance between ground truth solution and the numerical solution (related to selected timesteps)

**Assumption:** the score matching error are bounded in L2 norm

**Assumption 1.** For any  $t \in \{t_0, t_1, \dots, t_N\}$ , the error in the score estimate is bounded in  $L^2(q_t)$ :

$$\begin{aligned} & \|\nabla_{\mathbf{x}} \log q_t - \mathbf{s}_{\theta}(\cdot, t)\|_{L^2(q_t)}^2 \\ &= \mathbb{E}_{q_t} [\|\nabla_{\mathbf{x}} \log q_t(\mathbf{x}) - \mathbf{s}_{\theta}(\mathbf{x}, t)\|^2] \leq \eta^2 \varepsilon_t^2, \end{aligned}$$

where  $\eta > 0$  is an absolute constant.

# Accelerating Diffusion Sampling with Optimized Time Steps

**Lemma 1.** For any  $\mathbf{x}_0 \sim q_0$  and  $P_0 \in (0, 1)$ , with probability at least  $1 - P_0$ , the following event occurs: For all  $t \in \{t_0, t_1, \dots, t_N\}$  and  $\mathbf{x}_t \sim q_t$ , we have

$$\|\mathbf{x}_\theta(\mathbf{x}_t, t) - \mathbf{x}_0\| \leq \tilde{\eta} \tilde{\varepsilon}_t,$$

where  $\tilde{\eta} := \sqrt{\frac{N+1}{P_0}} \eta$  and  $\tilde{\varepsilon}_t := \frac{\varepsilon_t \sigma_t^2}{\alpha_t}$ .

$$\tilde{\mathbf{x}}_\epsilon = \frac{\sigma_\epsilon}{\sigma_T} \mathbf{x}_T + \sigma_\epsilon \sum_{n=1}^N \sum_{j=0}^{k_n-1} w_{n;k_n,j} \mathbf{f}(\lambda_{n-k_n+j})$$

$$\|\tilde{\mathbf{x}}_\epsilon - \mathbf{x}_0\|$$

$$\min_{\lambda_{t_1}, \dots, \lambda_{t_{N-1}}} \sum_{i=0}^{N-1} \tilde{\varepsilon}_{t_i} \cdot \left| \sum_{n-k_n+j=i} w_{n;k_n,j} \right|$$

s.t.  $\lambda_{t_{n+1}} > \lambda_{t_n}$ , for  $n = 0, 1, \dots, N-1$ ,

Solve the problem use constrained trust region method

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**Algorithm 1** Finding the time steps via (35)

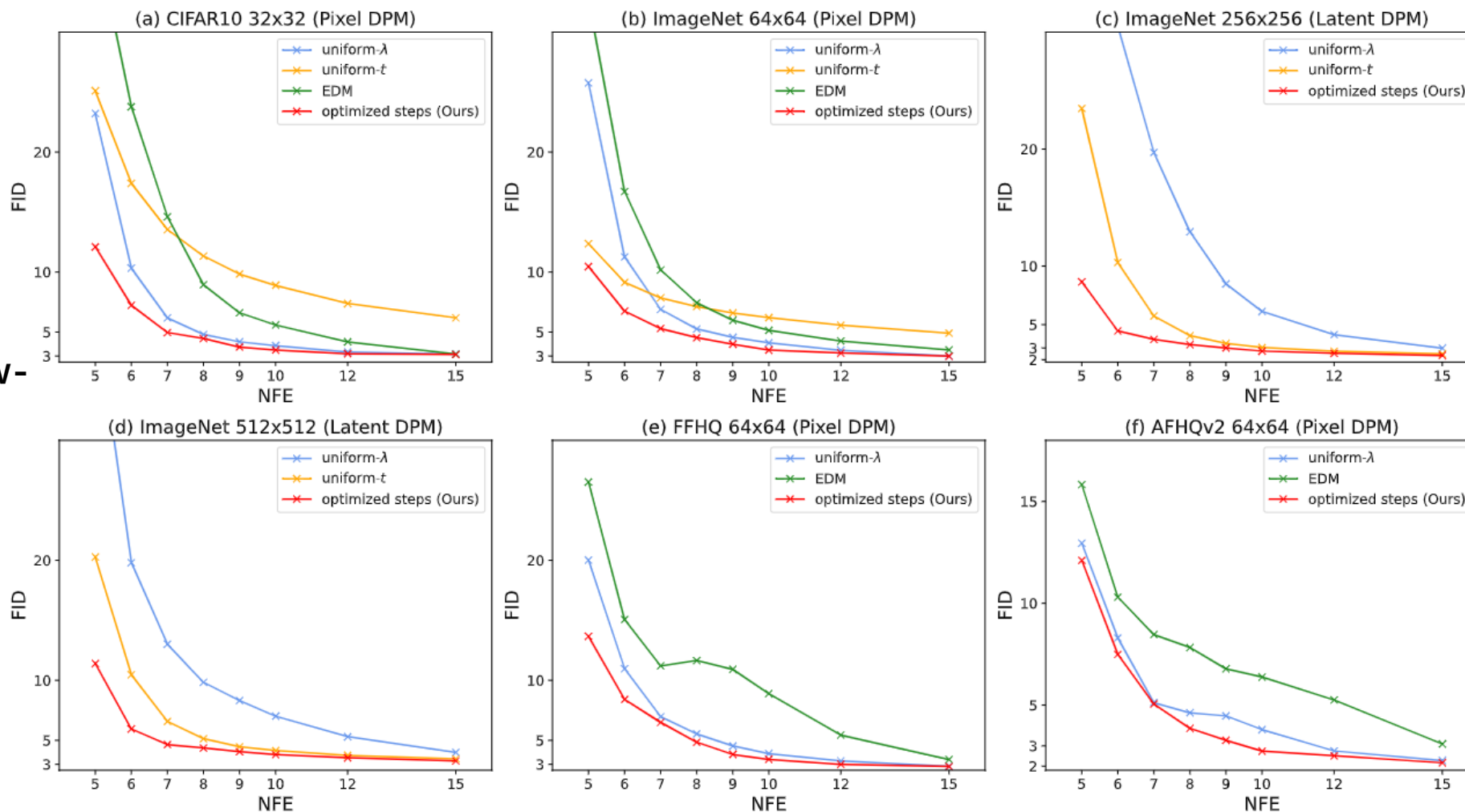
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**Require:** Number of time steps  $N$ , initial time of sampling  $T$ , end time of sampling  $\epsilon$ , any sampling algorithm that is characterized by local polynomials  $\mathcal{P}_{n;k_n-1}(\lambda)$  of the form (10), the function  $\tilde{\varepsilon}_t := \frac{\sigma_t^p}{\alpha_t}$  with a fixed positive integer  $p$  for score approximation

- 1: Set  $\lambda_{t_0} = \lambda_T$  and  $\lambda_{t_N} = \lambda_\epsilon$  and calculate  $\tilde{\varepsilon}_{t_i}$  for  $i = 0, 1, \dots, N-1$
  - 2: Calculate the weights  $w_{n;k_n,j}$  from (18).
  - 3: Solve the optimization problem in (35) via the constrained trust region method.
  - 4: **Return:** Optimized  $\lambda$  (or equivalently, time) steps  $\hat{\lambda}_{t_1}, \dots, \hat{\lambda}_{t_{N-1}}$ .
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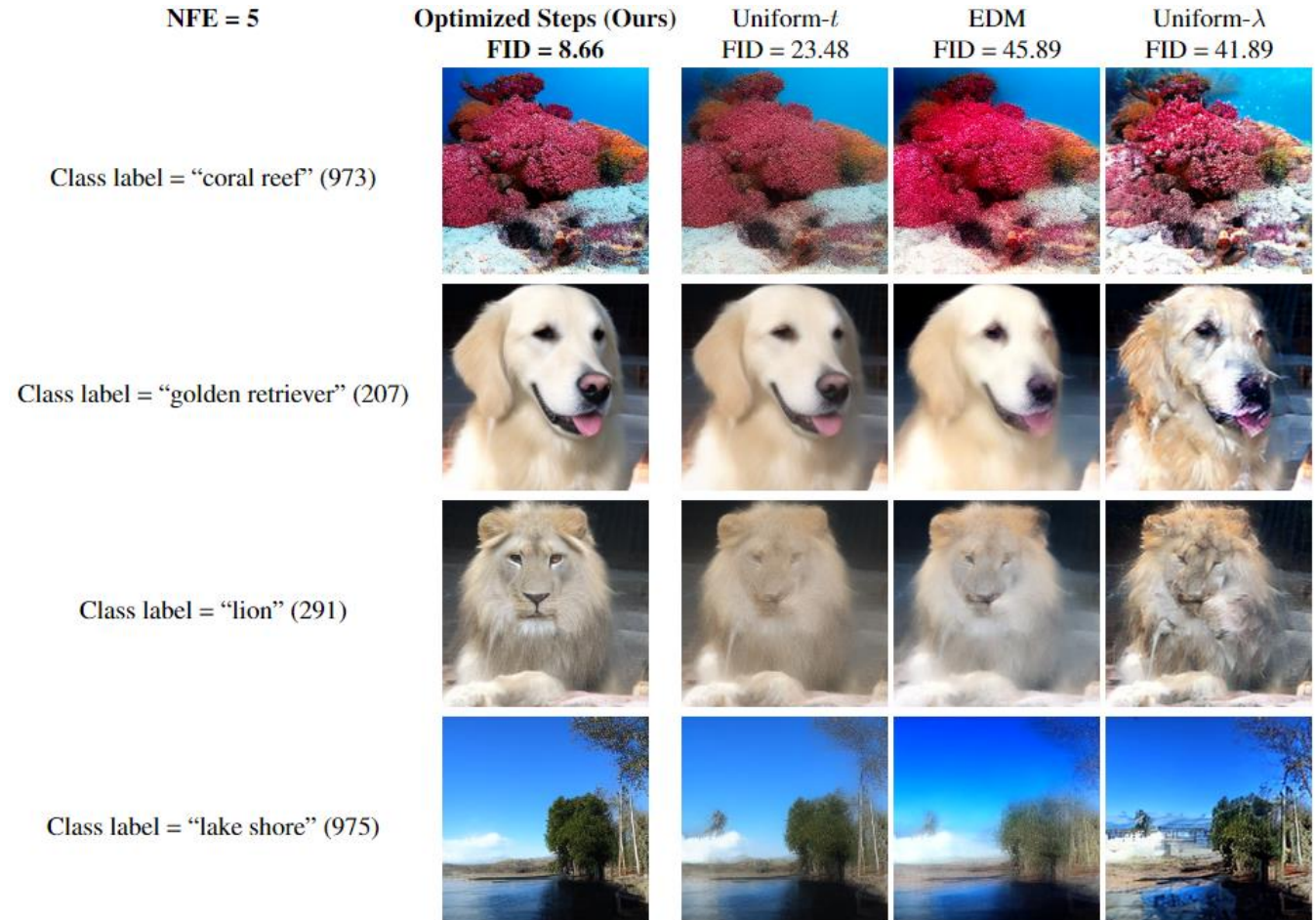
# Results on benchmarks

SOTA for training-free few-step diffusion sampling



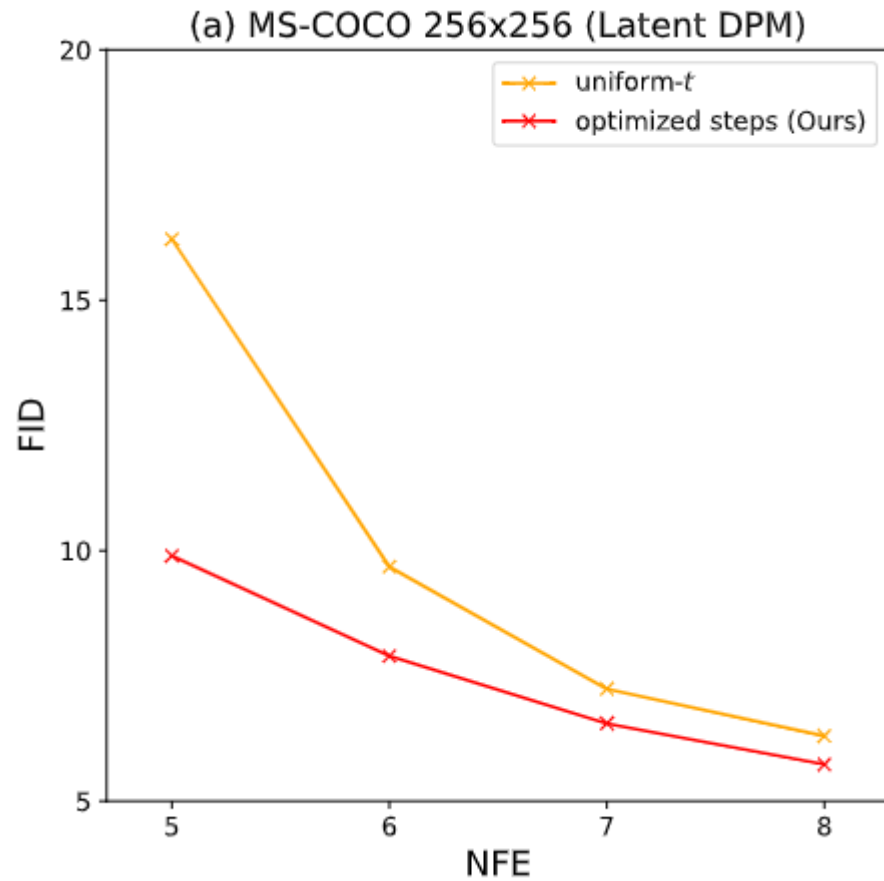
# Visualization

## Visualization on ImageNet 256 DIT-XL-2 model





# Results on t2i



NFE = 5

*A middle-aged woman of Asian descent,  
her dark hair streaked with silver,  
appears fractured and splintered,  
intricately embedded within  
a sea of broken porcelain.*

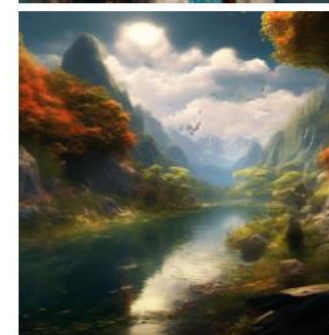
Optimized Steps (Ours)



Uniform-t



*beautiful scene*



Text-to-Image generation results on PixArt- $\alpha$

# Results on t2i

NFE = 5

Optimized Steps (Ours)

Uniform- $t$

*A alpaca made of colorful building blocks, cyberpunk*



*bird's eye view of a city*



NFE = 5

Optimized Steps (Ours)

Uniform- $t$

*A transparent sculpture of a duck made out of glass*



*An illustration of a human heart made of translucent glass, standing on a pedestal amidst a stormy sea*



Text-to-Image generation results on PixArt- $\alpha$



# Running time and Summary

seconds on CPU

NFEs	5	6	7	8	9	10	12	15
Time(s)	1.9	2.3	5.3	5.9	7.8	8.8	11.0	14.1

Table 2. Running time of our optimization algorithm.

- We propose an optimization-based method to find appropriate time steps to accelerate the sampling of diffusion models.
- Experimental results on popular image datasets demonstrate that our method can be employed in a plug-and-play manner and achieves state-of-the-art sampling performance based on various pre-trained diffusion models
- Code is available at <https://github.com/scxue/DM-NonUniform>