

Welcome to CVPR 2024



**IEEE
COMPUTER
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UIUC

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Allen Institute for AI



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Imari Sato
National Institute of
Informatics

Technical Chair



Yoshitomo
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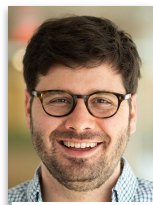


Gerard Medioni

Workshop Chairs



Luisa Verdoliva



Andrew Owens



Abhinav
Shrivastava



Antitza
Dantcheva

Demo Chairs



Shu Kong



Sathya Aakur

Tutorial Chairs



Vito Struc



Katarina Doctor

Diversity, Equity and Inclusion Chairs



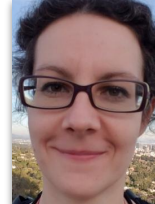
Shuran Song



CJ Taylor



Sara Beery



Adriana
Kovashka



Tamara Berg



Roni Sengupta



Mike King

AI Art Curator



Luba Elliott

Accessibility Chair



Danna Gurari

Publicity Chairs



Kosta Derpanis



Abby
Stylianou



Boqing Gong



Shenghua
Gao



Jia-Bin Huang



Eric Mortensen

Publications Chair

Doctoral Consortium Chairs



Aparna Bharati



Nathan Jacobs

Corporate Relations Chairs



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Victor Fragoso

Website Chair



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Local Chairs



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Ira Kemelmacher-Shlizerman

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Vitor Albiero



Yale Song



Giovanni Maria Farinella

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Andreas Geiger

Workflow Chair



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Conference Ombuds



Derek Hoiem



Angjoo Kanazawa

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Lee Campbell

Conference Producer



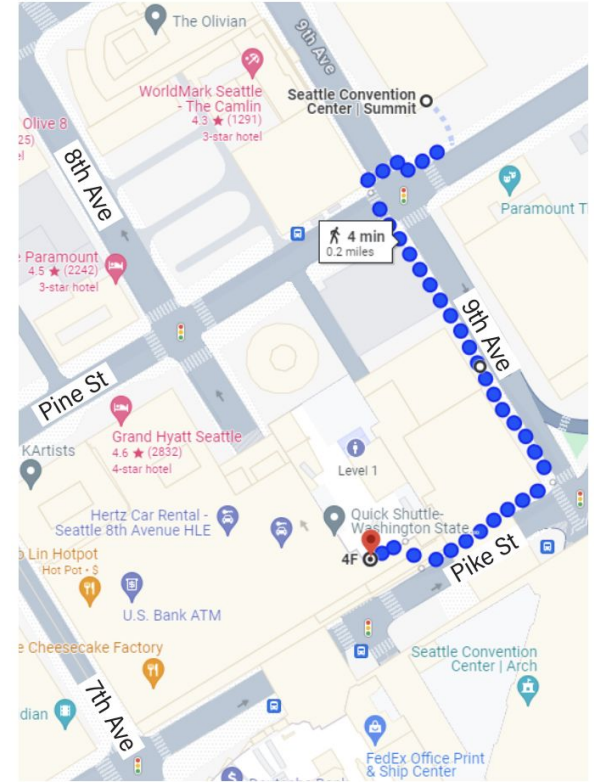
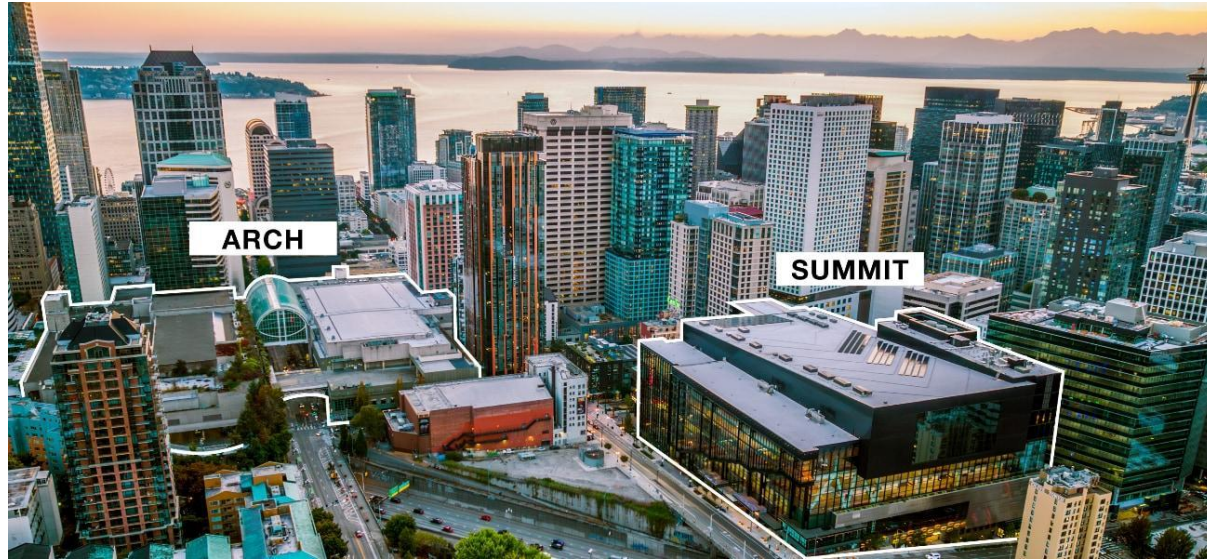
Nicole Finn

Event Program Manager



Carmen Saliba

Seattle Convention Center



See the maps in the back of your program guide and follow the stickers:



Sponsors and Expo

Thank you for your support!

CVPR 2024 Expo (Exhibit Hall Summit)

- 121 leading organizations
- 22,100 sq. ft.
- Companies from across the globe
- Organized by Hall-Erickson, Inc.

PLATINUM SPONSORS



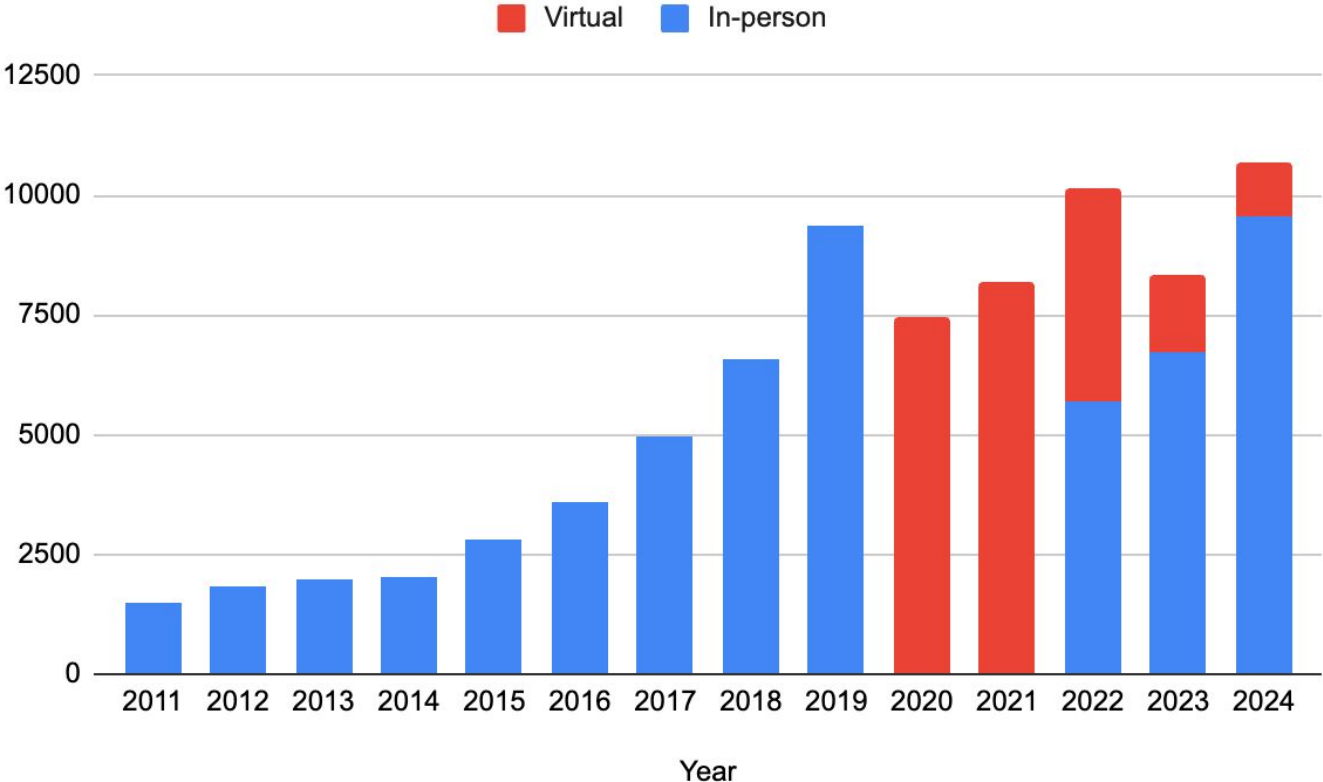
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Attendance



*As of 6/12

CVPR 2024: ~12,000 Attendees from 76 Countries / Regions



United States 5074

Canada 352

Mexico 16

Puerto Rico 1

Brazil 27

Colombia 11

Ecuador 7

Peru 6

Argentina 4

Chile 2

Costa Rica 1

Jamaica 1

Germany 377

United Kingdom 330

Switzerland 171

France 141

Italy 118

Netherlands 64

Spain 60

Sweden 56

Belgium 34

Denmark 33

Austria 23

Czech Republic 22

Turkey 18

Norway 13

Ireland 12

Greece 11

Ethiopia 69

Nigeria 9

Senegal 3

Rwanda 2

Burkina Faso 1

Finland 16

Poland 15

Hungary 9

Portugal 9

Slovenia 9

Luxembourg 8

Portugal 9

Serbia 4

Croatia 3

Estonia 3

Romania 3

Albania 1

Slovakia 1

Burundi 1

Cameroon 1

Ghana 1

Mauritius 1

Australia 125

New Zealand 8

China 1511

South Korea 775

Japan 347

Singapore 171

Hong Kong 134

Israel 117

India 110

Taiwan 83

United Arab Emirates 40

Saudi Arabia 35

Viet Nam 22

Qatar 6

Thailand 6

Armenia 3

Bangladesh 3

Afghanistan 2

Iran 2

Macau 2

Kazakhstan 1

Malaysia 1

Pakistan 1

*As of 6/12

DEI Initiatives

Diversity, Equity and Inclusion Chairs



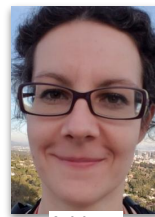
Shuran Song



CJ Taylor



Sara Beery



Adriana
Kovashka



Tamara Berg



Roni Sengupta



Mike King

Travel Support for Attendees

- \$200K allocated by the IEEE Computer Society and CVF for DEI Initiative
- 807 Applicants
- 181 Travel Scholarships
- 296 Registration Waivers

Website Accessibility

- Ongoing audit of CVPR website
- Improvements to support future CVPRs and related ML conferences

Accessibility Chair



Danna Gurari

Social Program

Socialization a key part of the conference experience

Social Activities Chairs



Vitor Albiero



Yale Song



Giovanni Maria
Farinella

- Community driven socials
 - Challenges / Opportunities for ECRs in Fast Paced AI
 - How to Balance Research Interests and Academic Tasks
 - Diversity and Inclusion for Everyone
 - How to Know Your True Market Value as an AI Researcher
 - CV Entrepreneurship — Founders, Freelancers & Friends

All attendees were invited to register for these events but they are limited to those who received confirmation (show this at the door)

- Musical performances at conference reception (June 20 7-9pm, Summit Ballroom)

Student Activities

Doctoral Consortium (Thurs. 11:30am)

- Opportunity for recent grads/close-to-complete PhD students to interact with experienced researchers
- Two-to-one matching of students to mentors
- Discuss career plans and research
- 36 students

Speed Mentoring (Thurs. 12pm)

- Open call was issued to all students
- Informal small-group discussions with senior faculty and industry leaders
- 108 students

Doctoral Consortium Chairs



Aparna Bharati



Nathan Jacobs

Social Activities Chairs



Vitor Albiero



Yale Song



Giovanni Maria
Farinella

Social Media

- Regular posts to Twitter/X (@CVPR) and Weibo (<https://weibo.com/u/7778156717>)
- News of Twitter's death greatly exaggerated...
 - Lots of community dialogue!

Publicity Chairs



Kosta Derpanis



Abby
Stylianou



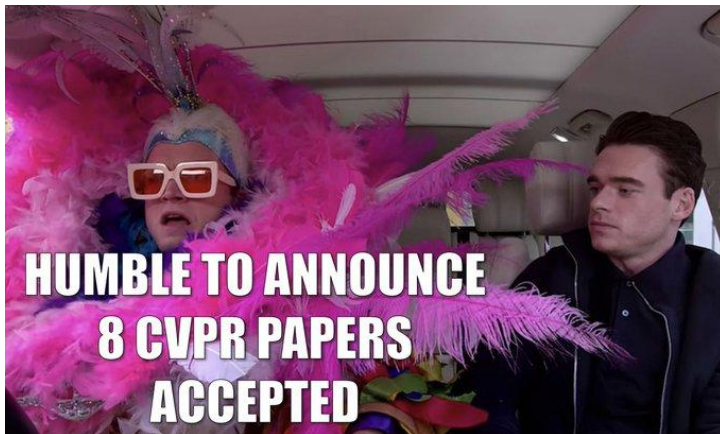
Boqing Gong



Shenghua
Gao



Jia-Bin Huang



Workshops and Tutorials

- 123 workshops
 - **29 Thematic Tracks**
- 24 Tutorials

CVPR 2024 Workshops

Track on 3D Scene Understanding

[Multimodalities for 3D Scenes](#)

[OpenSUN3D: 2nd Workshop on Open-Vocabulary 3D Scene Understanding](#)

[ScanNet++ Novel View Synthesis and 3D Semantic Understanding Challenge](#)

Track on 3D Vision

[2nd Workshop on Compositional 3D Vision](#)

[\(3rd\) Monocular Depth Estimation Challenge](#)

Workshop Chairs



Luisa Verdoliva



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Abhinav
Shrivastava



Antitza
Dantcheva

Tutorial Chairs



Vito Struc



Katarina Doctor

[Changan Chen](#)

06/17 PM Arch 2B

[Francis Engelmann](#)

06/18 PM Arch 211

[Angela Dai](#)

06/18 AM Arch 211

[Habib Slim](#)

06/18 AM+PM Summit 327

[Matteo Poggi](#)

06/18 PM Summit 331

Demos

- 52 Demos (Arch 4CDE)
 - Session 1: Weds. 10:30am - 6:45pm
 - Session 2: Thurs. 10:30am - 6:45pm
 - Session 3: Fri. 10:30am - 6:45pm

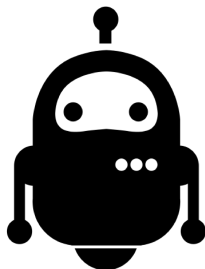
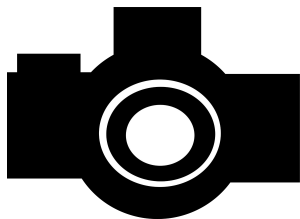
Demo Chairs



Shu Kong



Sathya Aakur



Art Gallery

The gallery will be on view between 10.30am and 6.45pm between Weds. and Fri. in Arch 4CDE

Immersive Art Experience in 4F when expo talks are not scheduled

Check out the CVPR Virtual Gallery: <https://thecvf-art.com/>

AI Art Curator



Credit: Valdemar Danry x Cenk Güzelis

Special Art Sessions:

Weds.

- **11am** Gallery Tour with Curator and Artists
- **5pm** Gallery Tour with Curator and Artists

Thurs.

- **11am** Gallery Tour with Curator and Artists
- **1:30pm** Panel Discussion with Tom White, Varvara Guljajeva, Valdemar Danry, Avijit Ghosh and Luba Elliott
- **5pm** Gallery Tour with Curator and Artists

Fri.

- **11am** Gallery Tour with Curator and Artists



Credit: Jessica Tucker

CVPR 2024 Conference T-Shirt



**Remember to pick your shirt up
in the Expo Hall!**

Our AI artists for this year's shirt:



Aaron Park



Daniel Geng



Andrew Owens

“Factorized Diffusion: Perceptual Illusions by
Noise Decomposition”

https://dangeng.github.io/factorized_diffusion

Housekeeping Notes

- Posters can be picked up at the POSTER DISTRIBUTION CENTER in the back of 4E.
- Please hold on to your badge! We are not able to reprint them under any circumstances.
- Guests are not allowed to attend any event. All attendees must have on a badge to attend any part of CVPR.
- Accessibility questions? Check out our FAQ: <https://cvpr.thecvf.com/Conferences/2024/Accessibility>
- **Be kind to the event staff and each other**



Committee to Assist in Reporting Ethics
and Conduct Violations



David Forsyth
UIUC



Linda Shapiro
UW (Onsite)



Derek Hoiem
UIUC (Onsite)



Angjoo Kanazawa
Berkeley



- IEEE Computer Society and the Computer Vision Foundation are committed to a positive environment for all members of our diverse CVPR community. We do not tolerate bullying, harassment, or other misconduct.
- The **IEEE CS Committee to Assist in Reporting Ethics & Conduct Violations** (CS Assist) is on-site to help anyone who needs it report any issues to the IEEE Ethics Reporting Line or other appropriate authority.



Questions or Need Assistance?

Assist Committee Members are available to support you!

Email: assist-cvpr@computer.org

IEEE Ethics Reporting Line: www.ieee-ethics-reporting.org | +1 888-359-6323



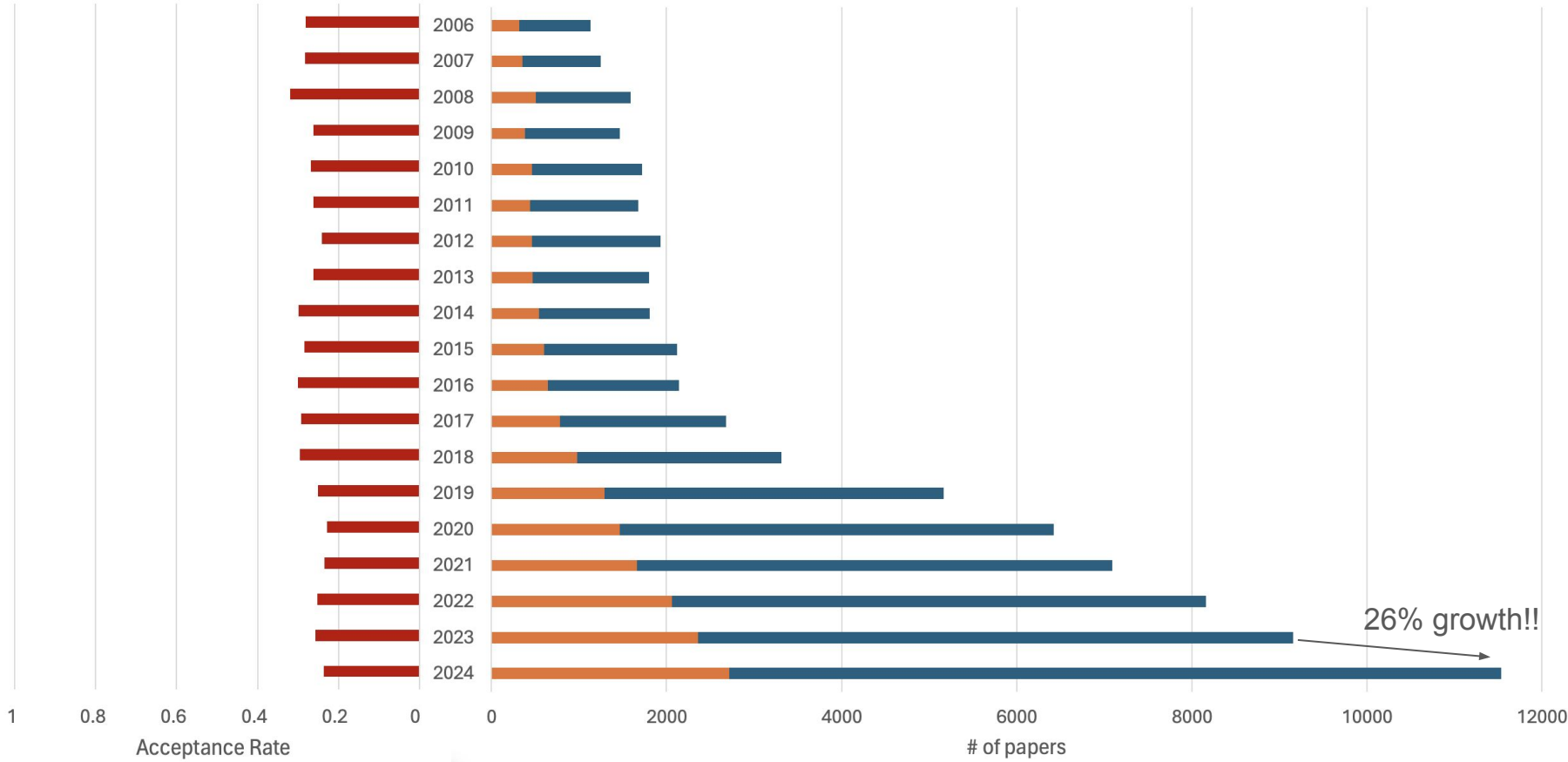
Program



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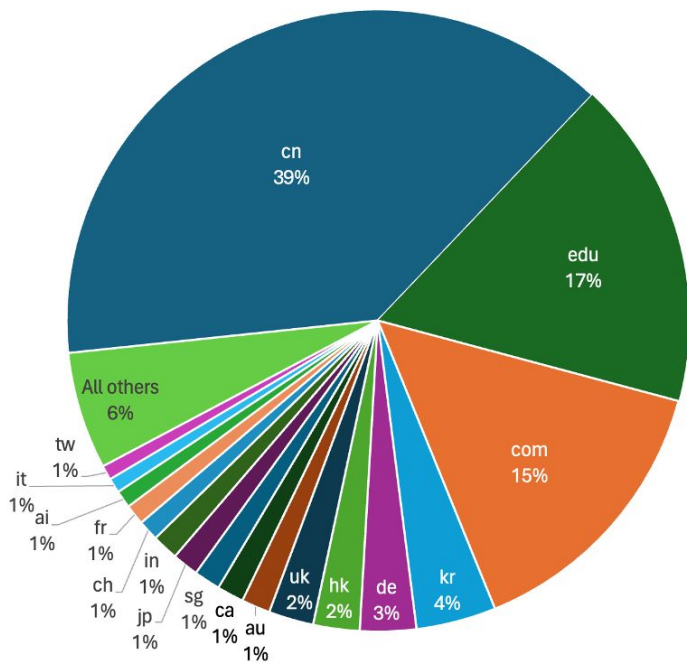


New records: 11,532 submissions, 2,719 accepted papers!

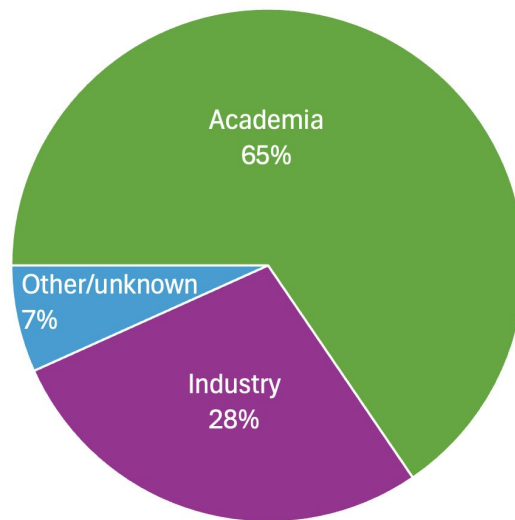


35,691 registered authors!

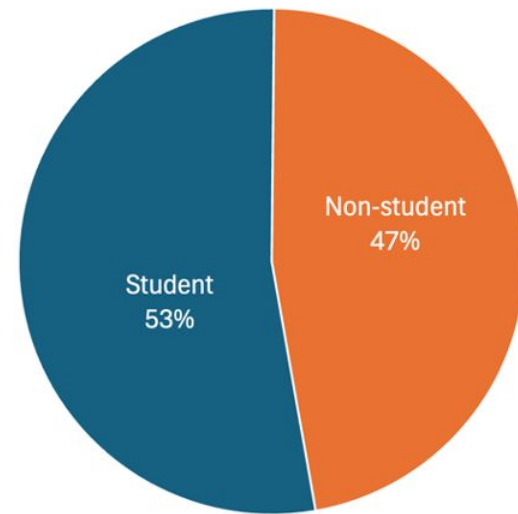
AUTHORS BY TOP-LEVEL EMAIL DOMAIN



AUTHORS BY INSTITUTION TYPE



AUTHORS BY STUDENT STATUS



Program Chairs



Zeynep Akata
U. Tübingen



Ali Farhadi
U. Washington /
Allen Institute for AI



David Crandall
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Jianxin Wu
Nanjing U.



Robert Pless
George Washington
U.



Imari Sato
National Institute of
Informatics

Senior Advisor to the PCs



David Forsyth
UIUC

Technical Chair



Yoshitomo Matsubara
Spiffy AI

Senior Area Chairs

Alex Schwing
Alexei A Efros
Aniruddha Kembhavi
Anthony Hoogs
Aude Oliva
Bernard Ghanem
Bharath Hariharan
Bohyung Han

Fernando De la Torre
Jingdong Wang
Jingyi Yu
Juan Carlos Niebles
Kyoung Mu Lee
Nathan Jacobs
Pascal Fua
Philipp Kraehenbuehl

Phillip Isola
Richard Souvenir
Roозbeh Mottaghi
Ruigang Yang
Sing Bing Kang
Srinivasa Narasimhan
Tal Hassner
Yoichi Sato

Area Chairs (n=477)

Aayush Bansal, Abby Stylianou, Abhinav Shrivastava, Abhishek Gupta, Adam Czajka, Adam Kortylewski, Adriana Kovashka, Aishwarya Agrawal, Akihiro Sugimoto, Alejandro F. Frangi, Alexander C. Berg, Alexander T Toshev, Alexandre Alahi, Alimoor Reza, Alireza Fathi, Aljosa Osep, Ameerah Makadia, Amir Zamir, Andre Araujo, Andrea Tagliasacchi, Andrew Owens, Angel X Chang, Angela Yao, Anh Tuan Tran, Animesh Garg, Anna Rohrbach, Anpei Chen, Anurag Arnab, Arsha Nagrani, Arun Mallya, Asako Kanezaki, Ashok Veeraraghavan, Aswin C. Sankaranarayanan, Baoyuan Wu, Bastian Leibe, Ben Mildenhall, Bin Fan, Bing Su, Binh-Son Hua, Björn Ommer, Bo Chen, Bolei Zhou, Boqing Gong, Boxin Shi, Boyi Li, Brendan Tran Morris, Bruce Allen Maxwell, Bryan A. 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Kim, Iacopo Masi, Ioannis Gkioulekas, Ishan Misra, Ishani Chakraborty, Jaesik Park, James Hays, Jason J Corso, Jasper Uijlings, Jean-Francois Lalonde, Jeany Son, Jiahuan Zhou, Jiajun Wu, Jian Wang, Jianfei Cai, Jiankang Deng, Jianwen Xie, Jimei Yang, Jingya Wang, Jinwei Gu, Joao P Barreto, Jonathan T. Barron, Jong Chul Ye, Jonghyun Choi, Jordi Pont-Tuset, Joseph Tighe, Judy Hoffman, Jufeng Yang, Jun Liu, Jun-Yan Zhu, Jungseock Joo, Junseok Kwon, Junsong Yuan, Kai Han, Kaiyang Zhou, Kannappan Palaniappan, Karteek Alahari, Katerina Fragkiadaki, Keiji Yanai, Ken Sakurada, Kevin J Liang, Khoa Luu, Kiana Ehsani, Kihyuk Sohn, Kris M. Kitani, Kristin Dana, Kwang In Kim, Kwang Moo Yi, Lam M. Nguyen, Lamberto Ballan, Laura Leal-Taixé, Laurent Kneip, Le Lu, Lei Wang, Leif Kobbelt, Li Erran Li, Li Fuxin, Li Yi, Li Zhang, Liang Lin, Liang Zheng, Liang-Chieh Chen, Limin Wang, Lingjie Liu, Lingxi Xie, Linjie Yang, Liwei Wang, Long Chen, Lourdes Agapito, Lu Jiang, Lu Sheng, Lu Yuan, Luca Weihs, M. 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Outstanding Reviewers

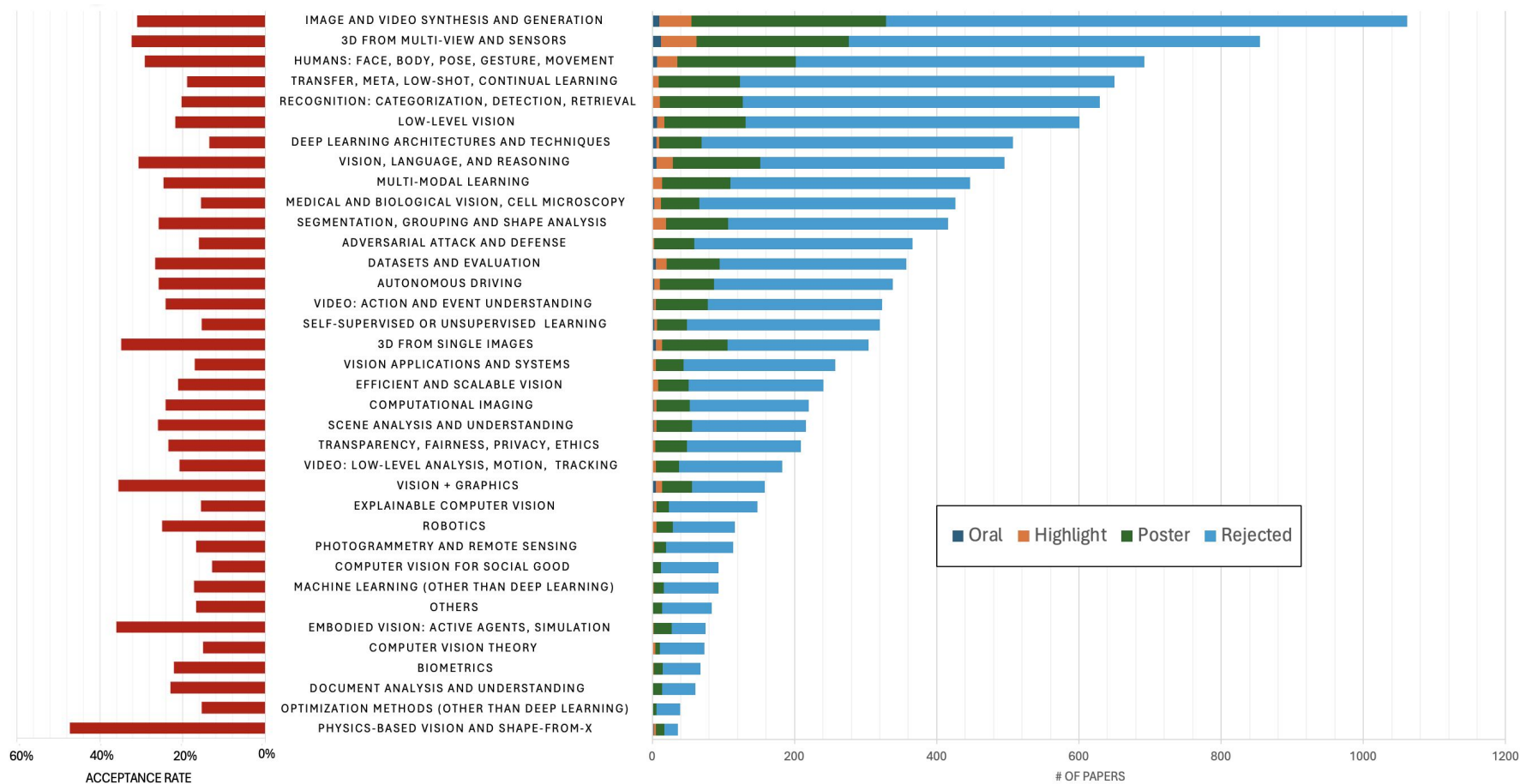
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Paper decisions

- Each paper received 3 reviews and a meta-review from an Area Chair.
- Decisions made within triplets of ACs.
- We decided to bring back orals, but also keep the CVPR 2023 innovation of “highlighted” posters
- Orals and highlight candidates collected from the ACs
- Overall acceptance rate: 23.6%
 - 90 (3.3%) of papers are Orals+posters
 - 324 (11.9%) of papers are “highlights” posters, with special annotation in the program
 - 2,305 additional posters

- 325 SchurVINS: Schur Complement-Based LiDAR Navigation System, *Yunfei Fan, Tianyu Zhu*
- 326 READ: Retrieval-Enhanced Asymmetric Deep Reinforcement Learning for Robot Task Planning, *Takeru Oba, Matthew Walter, Noa Jacobson*
- 327 Retrieval-Augmented Embodied Agents, *Yunhan Jia, Yuxuan Li, Yuxuan Wang, Xiaofeng Mou, Jian Tang*
- 328 Collaborative Semantic Occupancy Prediction: Feature Fusion in Connected Automated Driving, *Chenwei Liang, Hu Cao, Zhiran Yan, Walter Burgard, Andreas Festag, Alois Knoll*
- 329 Diffusion-EDFs: Bi-equivariant Denoising Diffusion Probabilistic Models for Robot Manipulation, *Hyunseok An, Junwoo Chang, Joochwan Seon, Jaehyeon Kim, Chaewon Hwang, Jongeun Choi, Robert Platt*
- 330 Adaptive VIO: Deep Visual-Inertial Odometry for Continual Learning, *Youqi Pan, Wugen Zhang, Hongbin Zha*
- 331 F3Loc: Fusion and Filtering for Floorplan Localization, *Changan Chen, Rui Wang, Christoph Vogelstein*
- 332 Gaussian Splatting SLAM, *Hidenobu Matsuki, Riku Murai, Paul H.J. Kenyon*
- 333 SUGAR: Pre-training 3D Visual Representation for Object-Centric Robot Manipulation, *Shizhe Chen, Ricardo Garcia, Ivan Laptev,曹志云*
- 334 ManipLLM: Embodied Multimodal Large Language Model for Object-Centric Robot Manipulation, *Yiran Geng, Haoran Geng, Yuxing Long, Yang Gao, Jiaming Liu, Hao Dong*
- 335 Open-Vocabulary Object 6D Pose Estimation, *Davide Boscaini, Changjae Oh, Andrea Censi*
- 336 Hierarchical Diffusion Policy for Kinematic Control of Robotic Manipulation, *Xiao Ma, Sumit Patil, Stephen James*
- 337 Smart Help: Strategic Opponent Modeling for Adaptive Robot Assistance in Households, *Wang, Siwen Xie, Anji Liu, Lifeng Fan*
- 338 Generalizing 6-DoF Grasp Detection via Deep Knowledge, *Haoxiang Ma, Modi Shi, Boya Sun*
- 339 A Simple and Effective Point-based Network for 6-DOFs Pose Relocalization, *Hongwei Ren, Zhou, Haotian Fu, Yulong Huang, Bojun Chen*
- 340 Neural Visibility Field for Uncertainty-Driven Robot Mapping, *Shangjie Xue, Jesse Dill, Pranay Ram, Panagiotis Tsiotras, Danfei Xu*
- 341 SPIN: Simultaneous Perception Interaction and Navigation, *Uppal, Ananya Agarwal, Haoyu Xiong, Kenneth*

Submissions and decisions, by primary topic



	Wednesday	Thursday	Friday
8:30 AM	Opening		
9:00 AM	Orals 1A Low-level vision 1B Vision and Graphics 1C Humans: Face, body, pose, gesture, movement	Orals 3A 3D from single view 3B Vision, Language, and Reasoning 3C Medical and Physics-based vision	Orals 5A Datasets and evaluation 5B 3D from multiview and sensors 5C Low-shot, self-supervised, semi-supervised learning
10:30 AM	Posters	Posters	Posters
12:00 PM	Lunch	Lunch	Lunch
1:00 PM	Orals 2A Image & Video Synthesis 2B Deep learning architectures & techniques 2C 3D from multiview and sensors	Orals 4A Autonomous navigation & egocentric vision 4B 3D Vision 4C Action and motion	Orals 6A Low-level vision and remote sensing 6B Image & Video Synthesis 6C Multi-modal learning
2:45 PM	Keynote Joshua Bongard	Keynote David Baker	Keynote Sofia Crespo
4:00 PM	Panel Societal opportunities and challenges of AI	PAMI-TC Meeting	Panel CVPR: Past, Present, and Future
5:15 PM	Posters	Posters	Posters
7:00 PM		Reception and Music	

Keynotes

Wednesday 2:45pm



Joshua Bongard

**Veinott Professor of Computer
Science, University of Vermont**

*“The Tip and the Iceberg: Deep
Learning and Embodiment”*

Thursday 2:45pm



David Baker

**Professor of Biochemistry,
University of Washington**

*“Design of New Protein Functions Using
Deep Learning”*

Friday 2:45pm



Sofia Crespo

Artist

*“Entanglements, Exploring Artificial
Biodiversity”*

Panels

Societal opportunities and challenges of AI

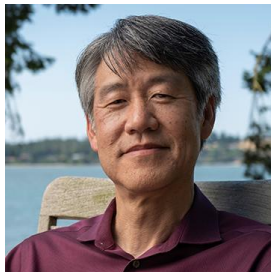
Wednesday 4:00pm



Nicole Decari
Director of AI & Society
Allen Institute for AI



Oren Etzioni
Founder
Truemedica.org



Peter Lee
President
Microsoft Research



Fei-Fei Li
Sequoia Professor
Stanford University



Matt McIlwain
Managing Director
Madrona Ventures



Hadi Partovi
CEO
Code.org

CVPR: Past, Present, and Future

Friday 4:00pm



Kiana Ehsani
Senior Research Scientist
Allen Institute for AI



Dima Damen
Professor, Univ of Bristol and
Google DeepMind



Cordelia Schmid
Research Director, INRIA
and Google

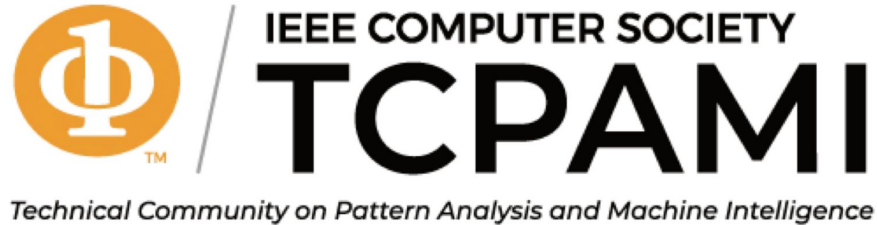


Ranjay Krishna
Assistant Professor
Univ of Washington

PAMI TC Meeting

4pm Thursday in Summit Flex Hall ABC

Motions will be discussed!



Expo Track Keynotes

Wednesday 1:15pm



Swami Sivasubramanian
Vice President of AI & Data,
AWS

“Computer vision at scale: Driving customer innovation and industry adoption”

Thursday 10:30am



Andrea Gagliano
Senior Director of AI/ML,
Getty Images

“Today’s Pictures, Tomorrow’s Training Data: The Synergy Between Human Creativity and AI”

Friday 9:00am



Ece Kamar
Managing Director,
Microsoft Research AI Frontiers Lab

“Phase Transition in AI: Opportunities and Gaps Towards Making AI Real”

Awards



**IEEE
COMPUTER
SOCIETY**



Best Paper Awards

- 24 best paper award candidates were nominated by the Area Chairs, marked in the program
- From the candidates, 10 papers were selected for an award by the Program Chairs
 - 4 Best Student Paper Runners-Up
 - 2 Best Student Papers
 - 2 Best Paper Runners-Up
 - 2 Best Papers
- We'll present certificates to the award winners at the PAMI-TC meeting on Thursday

3 EgoGen: An Egocentric
Kaifeng Zhao, Siwei Zhang,
Zhang, Marc Pollefeys,
4 Learning to Segment from
Videos, Yuhan Shen, H
Elhamifar, Lorenzo Tor
5 Producing and Leveraging
Prediction, Xunjiang Guo,
Pavone, Boris Ivanovic

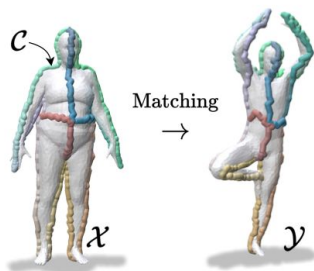
13:00 - 14:30 Orals 4B: 3D
1 SceneFun3D: Fine-Grained
Understanding in 3D Sc
Federico Tombari, Robe
2 SpiderMatch: 3D Shape
3 Geometric Consistency
4 PaSCo: Urban 3D Pan
5 Awareness, Anh-Quan
6 PlatoNeRF: 3D Reconst
7 Bounce Lidar, Tzofi Kling
8 Yuchen Fan, Christian R
9 A Subspace-Constrained
Structure from Motion

13:00 - 14:30 Orals 4C: 3D
1 Modeling Multimodal
Baselines with Densel
Bolin Lai, Fiona Ryan, M
2 An N-Point Linear Solv
Event Cameras, Ling G
Scaramuzza, Laurent K
3 RoHM: Robust Human
Siwei Zhang, Bharat La
Petr Kadlecek, Siyu Ta
4 Temporally Consistent
5 Unsupervised Action S
6 Fine-Grained Action S
7 Fine-Grained Action S

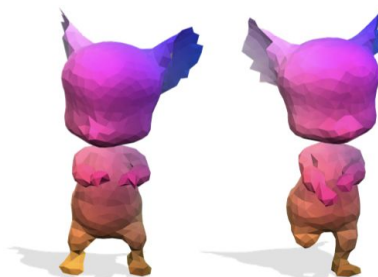
Best Student Paper Runner-Ups

SpiderMatch: 3D Shape Matching with Global Optimality and Geometric Consistency

Paul Roetzer¹ Florian Bernard¹
University of Bonn¹



Idea: Match Cyclic Path C on \mathcal{X} to \mathcal{Y}



Dense Geometrically Consistent Shape Matching

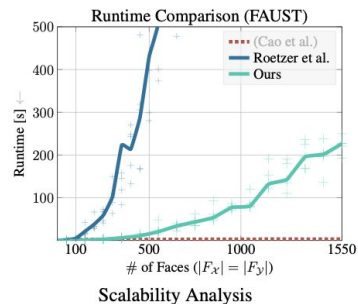


Figure 1. **(Left)** Schematic illustration of our method: we extract a cyclic path C on the surface of 3D shape \mathcal{X} , and match C to the 3D target shape \mathcal{Y} . **(Middle)** If C covers the whole source shape \mathcal{X} (not shown for clarity, see Sec. 4.1 for details), our method can be used to compute globally optimal results for dense non-rigid and geometrically consistent 3D shape matching. **(Right)** We show runtimes w.r.t. shape resolution and compare to Roetzer et al. [55] (which is the only existing method that achieves geometric consistency while having a global flavour and being initialization-free) and Cao et al. [14] (which does not provide any geometric consistency guarantees).

Best Student Paper Runner-Ups

Image Processing GNN: Breaking Rigidity in Super-Resolution

Yuchuan Tian¹, Hanting Chen², Chao Xu¹, Yunhe Wang^{2*}

¹ National Key Lab of General AI, School of Intelligence Science and Technology, Peking University. ² Huawei Noah's Ark Lab.

tianyc@stu.pku.edu.cn, yunhe.wang@huawei.com

Abstract

Super-Resolution (SR) reconstructs high-resolution images from low-resolution ones. CNNs and window-attention methods are two major categories of canonical SR models. However, these measures are rigid: in both operations, each pixel gathers the same number of neighboring pixels, hindering their effectiveness in SR tasks. Alternatively, we leverage the flexibility of graphs and propose the Image Processing GNN (IPG) model to break the rigidity that dominates previous SR methods. Firstly, SR is unbalanced in that most reconstruction efforts are concentrated to a small proportion of detail-rich image parts. Hence, we leverage degree flexibility by assigning higher node degrees to detail-rich image nodes. Then in order to construct graphs for SR-effective aggregation, we treat images as pixel node sets rather than patch nodes. Lastly, we

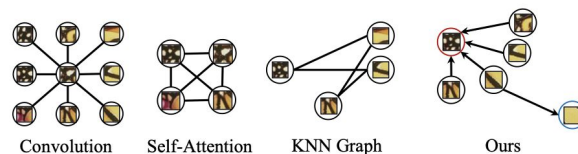


Figure 1. Convolution (left), Self-Attention (middle-left), KNN Graph Aggregation (middle-right), and Graph Aggregation in IPG (right). Compared with other methods, IPG graph aggregation considers the unbalanced nature of SR: detail-rich, high-frequency image nodes (red) have higher node degrees; while flat, low-frequency image nodes (blue) require fewer aggregations.

mote sensing [15], et cetera.

Despite various measures, it is taken for granted that mainstream SR models treat all pixels in a fairly rigid manner. For instance, as shown in Figure 1, in convolution layers of the CNN-based SR model VDSR [16], the

Best Student Paper Runner-Ups

Objects as volumes: A stochastic geometry view of opaque solids

Bailey Miller, Hanyu Chen, Alice Lai, Ioannis Gkioulekas
Carnegie Mellon University

Abstract

We develop a theory for the representation of opaque solids as volumes. Starting from a stochastic representation of opaque solids as random indicator functions, we prove the conditions under which such solids can be modeled using exponential volumetric transport. We also derive expressions for the volumetric attenuation coefficient as a functional of the probability distributions of the underlying indicator functions. We generalize our theory to account for isotropic and anisotropic scattering at different parts of the solid, and for representations of opaque solids as stochastic implicit surfaces. We derive our volumetric representation from first principles, which ensures that it satisfies physical constraints such as reciprocity and reversibility. We use our theory to explain, compare, and correct previous volumetric representations, as well as propose meaningful extensions that lead to improved performance in 3D reconstruction tasks.

1. Introduction

swers to queries such as “are two points mutually visible” (a visibility query) and “what is the distance to first intersection along a ray” (a ray-casting query), when the geometry occluding visibility and terminating rays is stochastic.

Volumetric representations for translucent and participating media are stochastic abstractions of their microscopic structure: Such media comprise numerous microscopic particles that reflect and occlude light rays. Modeling explicit microparticle configurations, and rendering light transport through them, is prohibitively expensive. As a compromise for efficiency, volumetric representations allow to simulate light transport in such media *on average* [6]. These representations replace explicit with *statistical* descriptions of microparticle configurations (e.g., average particle location, size, shape, and orientation), analogously to statistical BRDF models for surface microgeometry [13, 14, 24, 46, 60]. Computer graphics has developed volumetric representations for microparticle media that account for details such as varying particle size and material [16, 32], shape and orienta-

Best Student Paper Runner-Ups

Comparing the Decision-Making Mechanisms by Transformers and CNNs via Explanation Methods

Mingqi Jiang, Saeed Khorram, Li Fuxin

Collaborative Robotics and Intelligent Systems (CoRIS) Institute
Oregon State University

{jiangmi, khorrams, lif}@oregonstate.edu

Abstract

In order to gain insights about the decision-making of different visual recognition backbones, we propose two methodologies, sub-explanation counting and cross-testing, that systematically applies deep explanation algorithms on a dataset-wide basis, and compares the statistics generated from the amount and nature of the explanations. These methodologies reveal the difference among networks in terms of two properties called compositionality and disjunctivism. Transformers and ConvNeXt are found to be more compositional, in the sense that they jointly consider multiple parts of the image in building their decisions, whereas traditional CNNs and distilled transformers are less compositional and more discriminative, which means that they use

tant contributing factor is not the attention itself but those design principles? If so, which specific design principles particularly affect the decision-making of networks? Better answers to those questions would help us to gain more insights into those deep and complicated black-box networks.

In this paper, we propose a novel methodology to examine these questions through *deep explanation algorithms*. Explanation algorithms have improved significantly in recent years and can generate accurate explanations that can be verified through *intervention experiments* on images [21, 26]. Recent search-based explanation algorithms can find a comprehensive set of *minimally sufficient explanations* (MSEs) [30], defined as the minimal set of patches that, if shown to the network, lead to predictions that are almost as confident as predictions from the full image. The

Best Student Papers

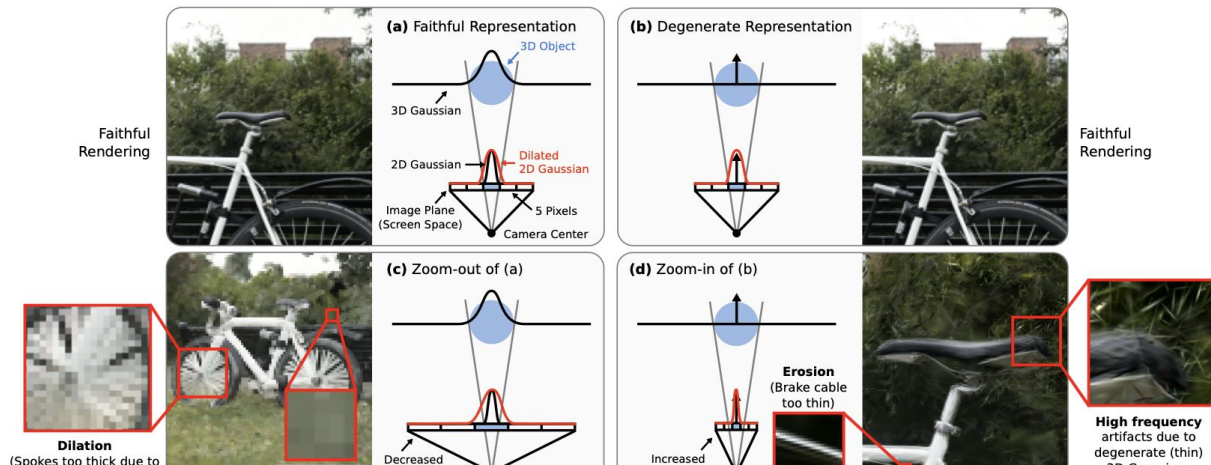
Mip-Splatting: Alias-free 3D Gaussian Splatting

Zehao Yu^{1,2} Anpei Chen^{†,1,2} Binbin Huang³ Torsten Sattler⁴ Andreas Geiger^{1,2}

¹University of Tübingen ²Tübingen AI Center ³ShanghaiTech University

⁴Czech Technical University in Prague

<https://niu jinshuchong.github.io/mip-splatting>



Best Student Papers

BIOCLIP: A Vision Foundation Model for the Tree of Life

Samuel Stevens^{1*†}, Jiaman Wu^{1*}, Matthew J Thompson¹, Elizabeth G Campolongo¹, Chan Hee Song¹,
David Edward Carlyn¹, Li Dong², Wasila M Dahdul³, Charles Stewart⁴, Tanya Berger-Wolf¹,
Wei-Lun Chao¹, and Yu Su^{1†}

¹The Ohio State University, ²Microsoft Research, ³University of California, Irvine,
⁴Rensselaer Polytechnic Institute

Abstract

Images of the natural world, collected by a variety of cameras, from drones to individual phones, are increasingly abundant sources of biological information. There is an explosion of computational methods and tools, particularly computer vision, for extracting biologically relevant information from images for science and conservation. Yet most of these are bespoke approaches designed for a specific task and are not easily adaptable or extendable to new questions, contexts, and datasets. A vision model for general organismal biology questions on images is of timely need. *To approach this, we curate and release TREEOF LIFE 10M*

79–81, 87, 88] into actionable information (e.g., species classification, individual identification, and trait detection) has accelerated and enabled new advances in tasks such as species delineation [32], understanding mechanisms of adaptation [23, 39], abundance and population structure estimation [3, 40, 58, 82], and biodiversity monitoring and conservation [83].

However, applying computer vision to answer a biological question is still a laborious task requiring substantial machine learning expertise and effort—biologists must manually label sufficient data for the specific taxa and task of interest, and find and train a suitable model for the task. Meanwhile, foundation models [12] such as CLIP [60] and

Best Paper Runners-Up

EventPS: Real-Time Photometric Stereo Using an Event Camera

Bohan Yu^{1,2} Jieji Ren³ Jin Han^{4,5} Feishi Wang^{1,2} Jinxiu Liang^{1,2} Boxin Shi^{1,2*}

¹ National Key Laboratory for Multimedia Information Processing, School of Computer Science, Peking University

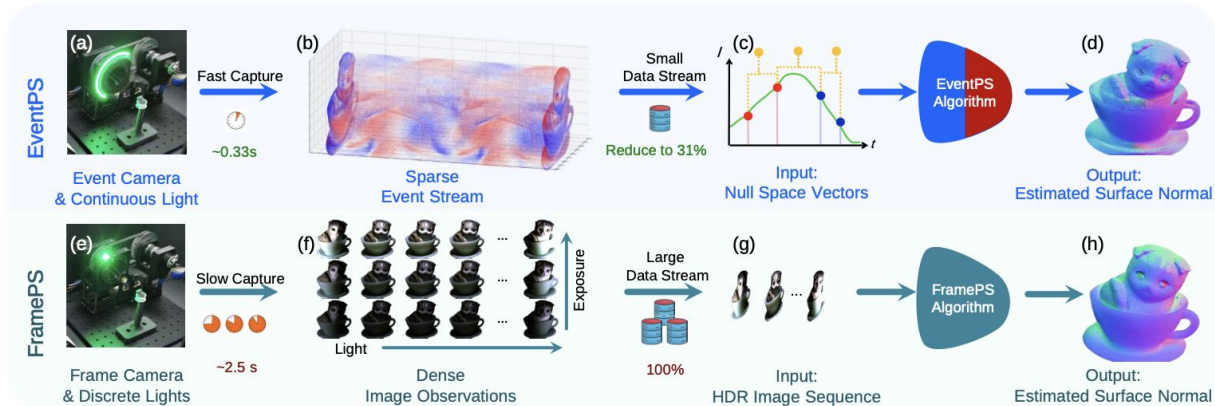
² National Engineering Research Center of Visual Technology, School of Computer Science, Peking University

³ School of Mechanical Engineering, Shanghai Jiao Tong University

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Best Paper Runners-Up

pixelSplat: 3D Gaussian Splats from Image Pairs for Scalable Generalizable 3D Reconstruction

David Charatan¹ Sizhe Lester Li¹ Andrea Tagliasacchi² Vincent Sitzmann¹
¹Massachusetts Institute of Technology ²Simon Fraser University, University of Toronto
{charatan, sizheli, sitzmann}@mit.edu andrea.tagliasacchi@sfu.ca

Abstract

We introduce *pixelSplat*, a feed-forward model that learns to reconstruct 3D radiance fields parameterized by 3D Gaussian primitives from pairs of images. Our model features real-time and memory-efficient rendering for scalable training as well as fast 3D reconstruction at inference time. To overcome local minima inherent to sparse and locally supported representations, we predict a dense probability distribution over 3D and sample Gaussian means from that probability distribution. We make this sampling operation differentiable via a reparameterization trick, allowing us to back-propagate gradients through the Gaussian splatting representation. We benchmark our method on wide-baseline novel view synthesis on the real-world RealEstate10k and ACID datasets, where we outperform state-of-the-art light field methods on novel view synthesis by 2.5x on the

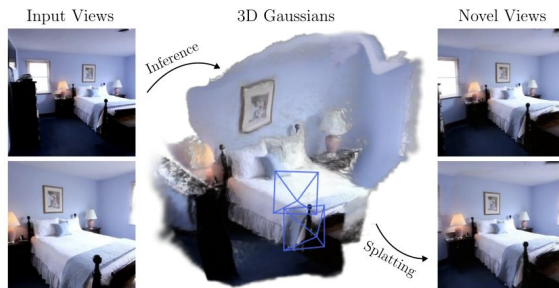


Figure 1. **Overview.** Given a pair of input images, pixelSplat reconstructs a 3D radiance field parameterized via 3D Gaussian primitives. This yields an explicit 3D representation that is renderable in real time, remains editable, and is cheap to train.

Meanwhile, recent work on single scene novel view syn-

Best Papers

Generative Image Dynamics

Zhengqi Li

Richard Tucker

Noah Snavely

Aleksander Holynski

Google Research

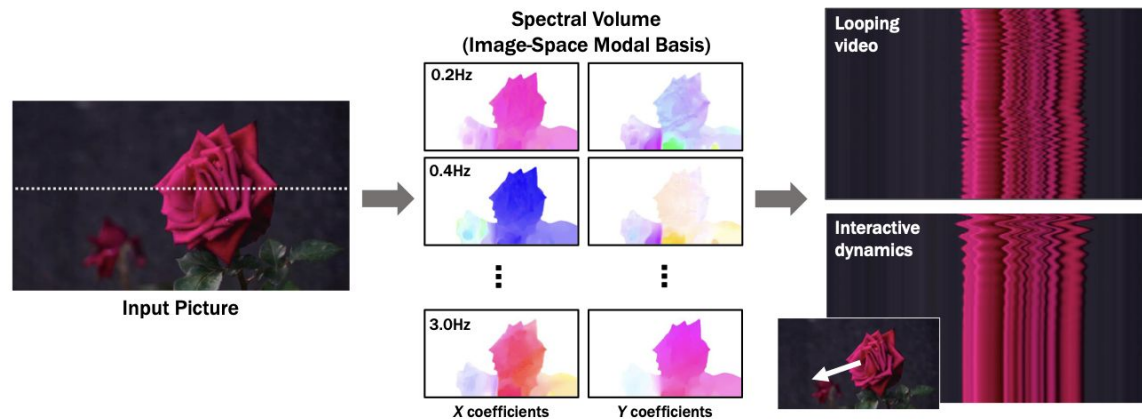


Figure 1. We model a generative image-space prior on scene motion: from a single RGB image, our method generates a *spectral volume* [23], a motion representation that models dense, long-term pixel trajectories in the Fourier domain. Our learned motion priors can be used to turn a single picture into a seamlessly looping video, or into an interactive simulation of dynamics that responds to user inputs like dragging and

Best Papers

Rich Human Feedback for Text-to-Image Generation

Youwei Liang^{*†1}, Junfeng He^{*‡2}, Gang Li^{*‡2}, Peizhao Li^{†5}, Arseniy Klimovskiy², Nicholas Carolan², Jiao Sun^{†§3}, Jordi Pont-Tuset², Sarah Young², Feng Yang², Junjie Ke², Krishnamurthy Dj Dvijotham², Katherine M. Collins^{†4}, Yiwen Luo², Yang Li², Kai J Kohlhoff², Deepak Ramachandran², and Vidhya Navalpakkam²

¹University of California, San Diego

²Google Research

³University of Southern California

⁴University of Cambridge

⁵Brandeis University

Abstract

Recent Text-to-Image (T2I) generation models such as Stable Diffusion and Imagen have made significant progress in generating high-resolution images based on text descriptions. However, many generated images still suffer from issues such as artifacts/implausibility, misalignment with text descriptions, and low aesthetic quality. Inspired by the

in our GitHub repository: https://github.com/google-research/google-research/tree/master/richhf_18k.

1. Introduction

Text-to-image (T2I) generation models [12, 17, 41, 42, 56, 58, 59] are rapidly becoming a key to content creation in

PAMI TC Award Process

- PAMITC Awards committee: R. Zabih & T. Tuytelaars (chairs), D. Forsyth, W. Freeman, R. Hartley, T. Kanade, J. Malik, G. Medioni, C. Schmid, A. Zisserman
- Conflicts of interest policy adapted from NSF guidelines
- Voting system allows mild conflicts not to count positively or negatively

2024 PAMI TC Awards Committees

Longuet-Higgins Prize

R. Hartley (chair), P. Perona, J. Shi

Young Researcher Award

R. Zabih & T. Tuytelaars (chairs), K. Kutulakos, C. Liu, N. Paragios, M. Pollefeys

Thomas Huang Memorial Prize

G. Medioni (chair), M. Black, R. Chellappa, A. Fitzgibbon, D. Fleet, E. Grimson,
R. Hartley, K.M. Lee, C. Schmid, H. Shi

Longuet-Higgins Prize

*Rich Feature Hierarchies for Accurate Object
Detection and Semantic Segmentation*

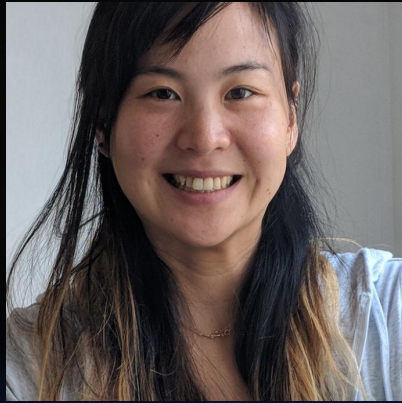
Ross Girshick, Jeff Donahue, Trevor Darrell and
Jitendra Malik

Young Researcher Award (Honorable Mention)



Katie Bouman

Young Researcher Award



Angjoo Kanazawa



Carl Vondrick

Thomas Huang Memorial Prize



Andrea Vedaldi

We Wish You a Wonderful CVPR

