## From Zero to Detail:

# Deconstructing Ultra-High-Definition Image Restoration from Progressive Spectral Perspective

Chen Zhao<sup>1</sup>, Zhizhou Chen<sup>1</sup>, Yunzhe Xu<sup>1</sup>, Enxuan Gu<sup>2</sup>, Jian Li<sup>3</sup>, Zili Yi<sup>1</sup>, Qian Wang<sup>4</sup>, Jian Yang<sup>1</sup>, Ying Tai<sup>1</sup> Nanjing University<sup>1</sup>, Dalian University of Technology<sup>2</sup>, Tencent Youtu<sup>3</sup>, China Mobile Institute<sup>4</sup>



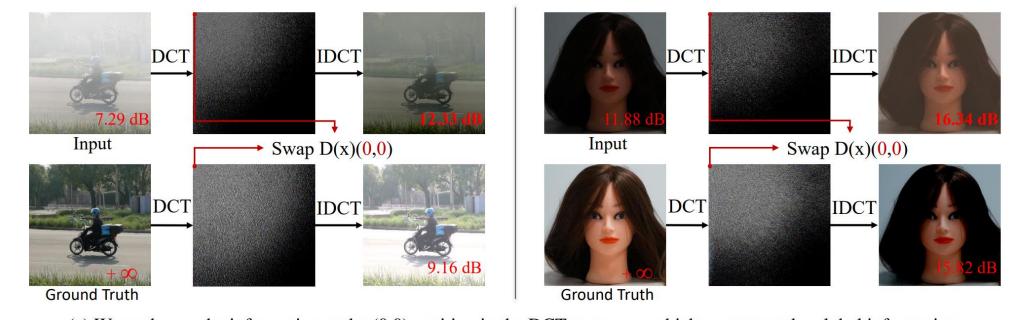


# **Abstract**

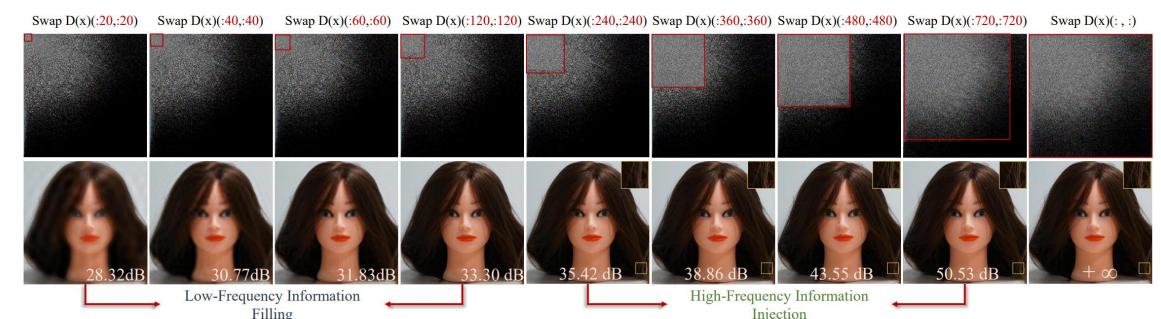


UHD image restoration faces significant challenges due to its high resolution. To cope with these challenges, we analyze the restoration process in depth through a progressive spectral perspective, and deconstruct the UHD restoration problem into three progressive stages. Building on this insight, we propose a novel framework, ERR, which comprises three collaborative sub-networks: ZFE, LFR, and HFR.

### Motivation

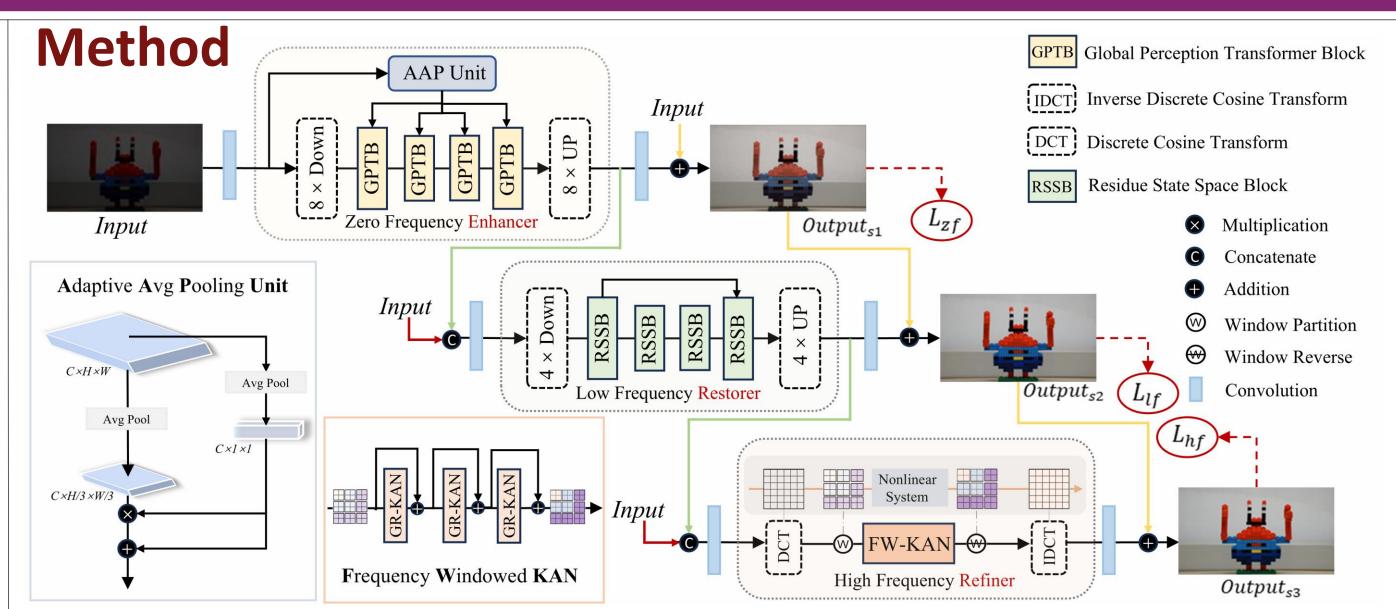


(a) We exchange the information at the (0,0) position in the DCT spectrum, which represents the global information.



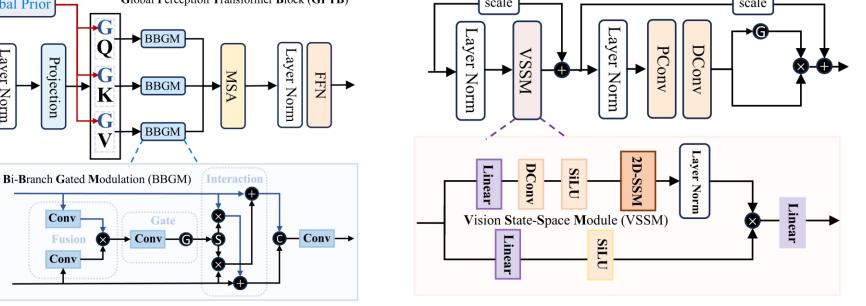
(b) The low-frequency filling restores the coarse-grained content, while the high-frequency injection refines the fine-grained textures.

Our core motivation. Based on the observations in (a) and (b), we deconstruct the complex UHD restoration problem into three progressive stages: zero-frequency enhancement, low-frequency restoration, and high-frequency refinement.



The framework of ERR integrates three collaborative sub-networks: the zero-frequency enhancer (ZFE), the low-frequency restorer (LFR), and the high-frequency refiner (HFR).

# **Detailed Design**



a) **ZFE** is designed to learn global b) **LFR** is designed to recover coarse-grained mappings in low-resolution space. information in the medium-resolution space.

c) We employ three frequency-domain loss to constrain each.

 $\mathcal{L}_{zf} = ||\mathcal{D}(O_{s1})(0,0) - \mathcal{D}(GT)(0,0)||_1$ 

 $\mathcal{L}_{lf} = \sum_{i} \sum_{j} \|\mathcal{D}(O_{s2})(i,j) - \mathcal{D}(GT)(i,j)\|_{1},$ 

 $\mathcal{L}_{hf} = \sum_{i=0}^{n} \sum_{j=0}^{n} \|\mathcal{D}(O_{s3})(i,j) - \mathcal{D}(GT)(i,j)\|_{1},$ 

 $\mathcal{L}_{total} = \mathcal{L}_{rec} + \mathcal{L}_{zf} + \mathcal{L}_{lf} + \mathcal{L}_{hf}.$ 

where  $(i \ge k) \lor (j \ge k)$ ,

d) The motivation for KAN in HFR. The table below verifies that nonlinear functions primarily contribute to high-frequency enhancement.

Method	Linear system		UHDformer		Difference		Model	MLP-6	MLP-12	MLP-24	KAN	FW-KAN
Frequency	Low	High	Low	High	Low	High	PSNR ↑	26.03	26.58	26.97	20.48	27.57
PSNR ↑					-0.78		SSIM ↑					
SSIM ↑	0.9873	0.8539	0.9820	0.9081	-0.0053	0.0542	Parameter ↓	30.73K	35.63K	45.42K	27.57K	<b>27.47</b> K

# **Ablation** For ZFE



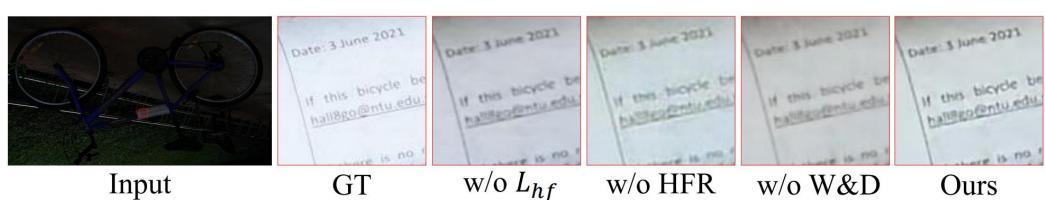




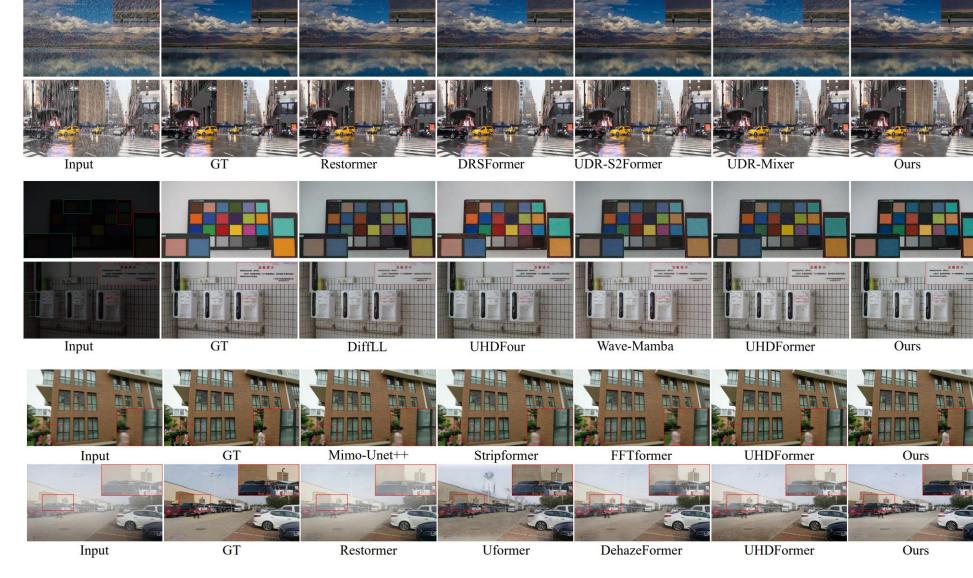




# **Ablation For HFR**

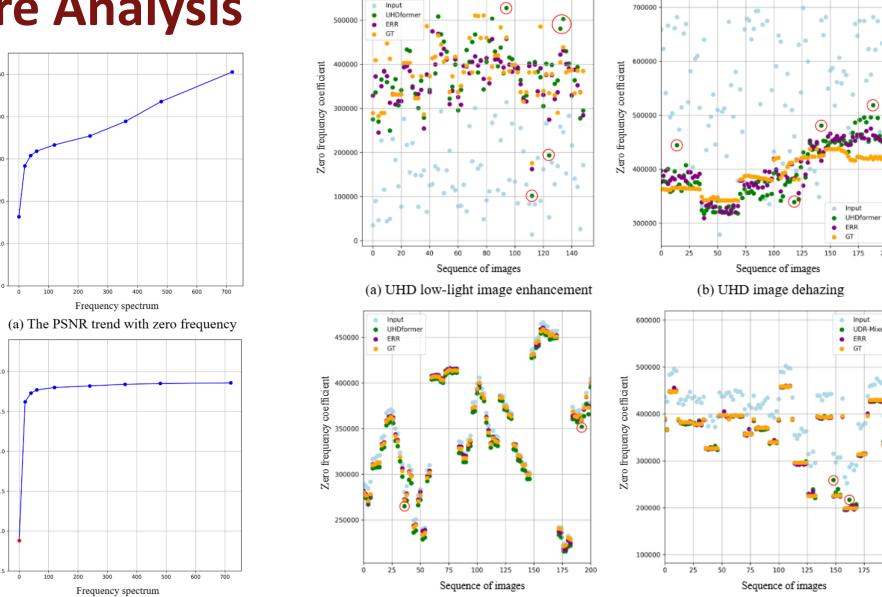


#### Results





(b) The PSNR trend without zero frequency



(c) UHD image deblurring

(c) UHD image deraining