



# Face Forgery Video Detection via Temporal Forgery Cue Unraveling

Zonghui Guo<sup>1,†</sup> Yingjie Liu<sup>1,†</sup> Jie Zhang<sup>2,3</sup> Shiguang Shan<sup>2,3</sup> Haiyong Zheng<sup>1</sup>

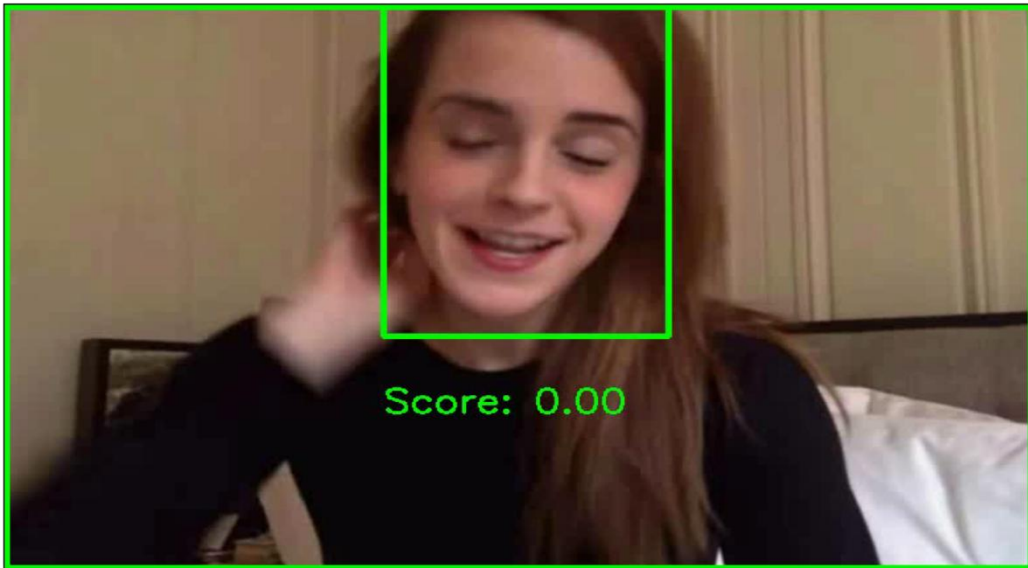
<sup>1</sup>College of Electronic Engineering, Ocean University of China, Qingdao, China

<sup>2</sup>Institute of Computing Technology, Chinese Academy of Sciences, Beijing, China

<sup>3</sup>University of Chinese Academy of Sciences, Beijing, China

## Goal

- **Face Forgery Video Detection (FFVD)** is a critical yet challenging task in determining whether a digital facial video is authentic or forged.



## Motivation & Novelty

- Existing FFVD methods typically focus on **isolated spatial features or coarsely fused** spatiotemporal information, failing to leverage temporal forgery cues, resulting in unsatisfactory performance.
- Based on an analysis of the inherent stealth of temporal cues and inspired by the human discrimination process, we abstract temporal forgery cues into three progressive levels: **momentary anomaly, gradual inconsistency, and cumulative distortion**.

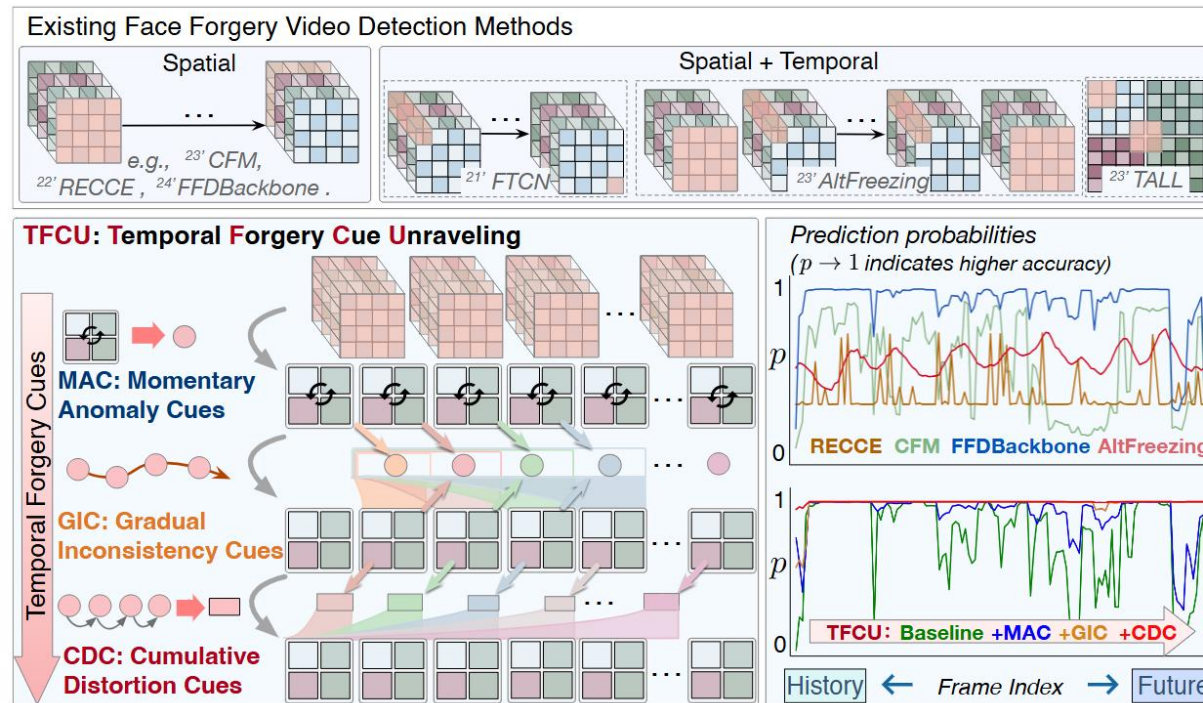
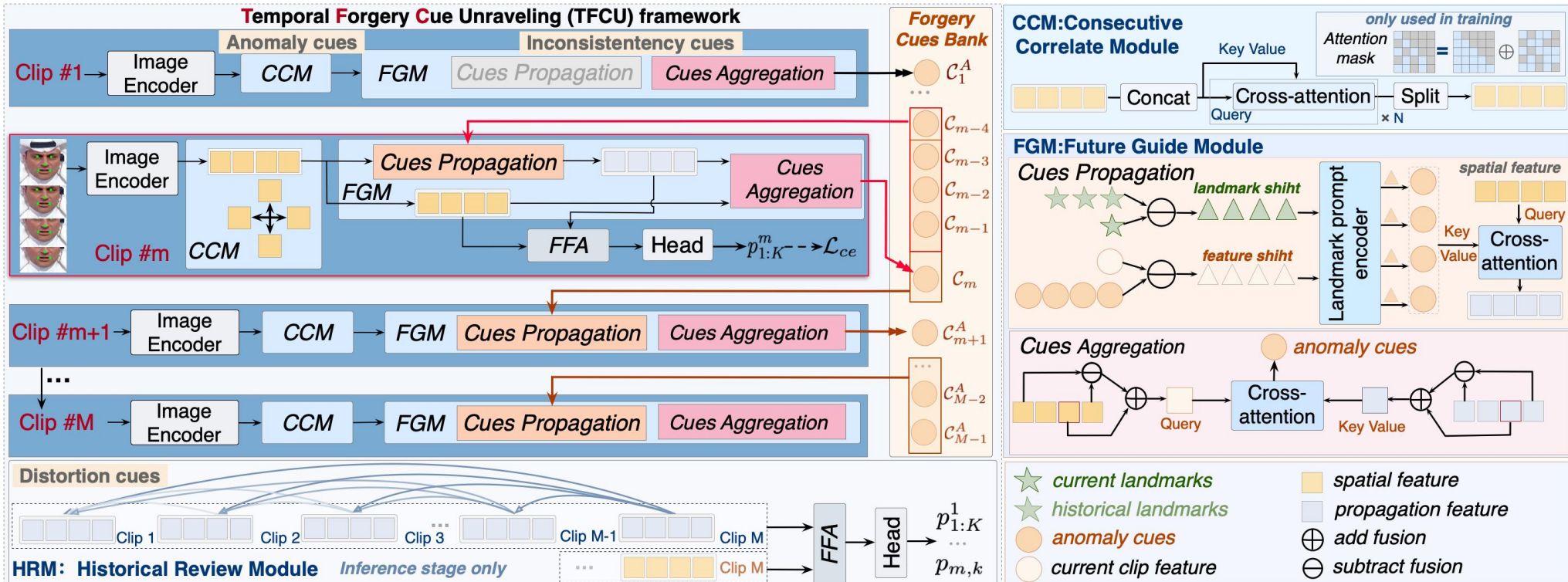


Figure 1. Temporal forgery cues are coarsely explored by adjusting 3D CNNs' kernels or combining frames (*top-right*), leading to significant inter-frame prediction fluctuations (*middle-right*). In contrast, our TFCU meticulously unravels these cues in three progressive levels: momentary anomaly, gradual inconsistency, and cumulative distortion, highlighting general forgery features bidirectionally between historical and future frames (*bottom-left*), thereby achieving stable and precise predictions (*bottom-right*).

## Framework

- We strive to unravel these cues across three progressive levels: **momentary anomaly**, **gradual inconsistency**, and **cumulative distortion**.
- We design the Temporal Forgery Cue Unraveling (TFCU) framework to sequentially highlight spatially discriminative features by bidirectionally unraveling temporal forgery cues between **historical and future frames**.



## 1. Consecutive Correlate for Anomaly Cues

- We propose a consecutive correlate module to capture momentary anomaly cues by correlating interactions among consecutive frames.
- We design the cross-attention module for inter-frame interaction with a unit frame-wise lower triangular mask and random masking for the cross-attention weight  $w$ .

$$M_{ij}^d = \begin{cases} 1, & \lceil \frac{i}{N} \rceil \geq \lfloor \frac{j}{N} \rfloor \\ -\infty, & \lceil \frac{i}{N} \rceil < \lfloor \frac{j}{N} \rfloor \end{cases}, M_{ij}^r = \begin{cases} 1, & p \\ -\infty, & 1 - p \end{cases} \quad w' = w \odot (M_d + M_r)$$

## 2. Future Guide for Inconsistency Cues

- We devise a future guide module to unravel inconsistency cues by iteratively aggregating historical anomaly cues and gradually propagating them into future frames.
- **Anomaly Cue Aggregation:** For subsequent clips,  $\mathbf{E}_{ca}$  takes features from consecutive correlation module ( $f^{cc}$ ) and output from inconsistency cue propagation ( $f^{ip}$ ) as input to aggregate anomaly cues ( $\mathcal{C}_m$ ).

$$\mathcal{C}_m = \mathbf{E}_{ca} (f_m^{cc}, f_m^{ip}), f_m^{cc} = f_{\lceil \frac{K}{2} \rceil}^{cc} + (f_K^{cc} - f_1^{cc})$$

- **Inconsistency Cue Propagation:** We leverage  $\mathbf{E}_{cp}$  to propagate forgery cues by interacting current clip  $f_{m,k}^{cc}$  with nearest  $T$  historical  $\mathcal{C}$ . In addition, we encode the Landmark shifts using  $\mathbf{E}_{lp}$  to update  $\mathcal{C}$ , and process them with  $\mathbf{E}_{cp}$  to enhance spatial features.

$$\mathcal{C}'_R = \mathbf{E}_{lp} \left( L_{\lceil \frac{K}{2} \rceil}^m - L_{\lceil \frac{K}{2} \rceil}^R, f_m^{cc} - \mathcal{C}_R \right)$$

$$f_{m,1:K}^{ip} = \mathbf{E}_{cp} \left( f_{m,1:K}^{cc}, \{\mathcal{C}'_i + \mathcal{C}_i\}_{i=m-T}^{m-1} \right)$$

## 3. Historical Review for Distortion Cues

- We introduce a historical review module that unravels distortion cues via momentum accumulation from future to historical frames.
- We perform backward updates across all  $M$  clips, where for the  $m$ -th clip: its value is iterative updated using future  $s$ -th clip, formulated as:

$$f''_{m,1:K}{}^{ip} = \alpha_m^s f'_{m,1:K}{}^{ip} + (1 - \alpha_m^s) \frac{1}{K} \sum_{i=1}^K f'_{s,k}{}^{ip}$$

where  $s \in \{m + 1, m + 2, \dots, M\}$

## 1. Cross-datasets and Cross-manipulation Evaluations

- Extensive experiments demonstrate the effectiveness of our TFCU method, achieving state-of-the-art performance across diverse unseen datasets and manipulation methods.

Method	Celeb-DF video frame	DFDC video frame	FFIW video frame
<sup>22'</sup> RECCE <sup>‡</sup> [5]	73.50 64.82	65.64 62.54	63.41 60.93
<sup>22'</sup> SBI <sup>†</sup> [29]	92.88 84.86	72.06 68.16	85.05 81.63
<sup>22'</sup> D-adv <sup>‡</sup> [34]	81.95 76.74	74.43 71.59	71.44 70.71
<sup>22'</sup> UIA-ViT <sup>†</sup> [48]	84.75 77.51	75.00 72.61	75.26 69.18
<sup>23'</sup> CADDM <sup>†</sup> [9]	86.00 77.45	71.80 66.97	80.64 75.18
<sup>23'</sup> CFM <sup>†</sup> [21]	85.27 78.08	75.02 71.96	80.49 78.27
<sup>24'</sup> LSDA* [40]	91.10 <u>86.70</u>	77.00 73.60	- -
<sup>24'</sup> FFDBackbone <sup>†</sup> [14]	90.88 83.31	<u>85.41</u> <u>82.45</u>	<u>90.87</u> <u>87.06</u>
<sup>21'</sup> FTCN <sup>†</sup> [46]	85.88 80.64	67.61 66.58	70.85 68.89
<sup>23'</sup> AltFreezing <sup>†</sup> [35]	85.06 72.58	71.74 66.23	72.97 69.13
<sup>23'</sup> TALL* [37]	90.79 -	76.78 -	- -
<sup>24'</sup> NACO* [44]	89.50 -	76.70 -	- -
TFCU	<b>93.18 91.38</b>	<b>86.05 85.43</b>	<b>91.27 90.21</b>

“†”: author’s released model    “\*”: results from original paper  
 “‡”: re-implementation model with public code

Table 1. **Cross-dataset evaluations.** “video” and “frame” denote video-wise and frame-wise AUC↑ (%) respectively. The method’s superscript indicates paper’s publication or release year.

Method	SadTalker[45] video frame	FOMM[30] video frame	FaceDancer[26] video frame	MobileSwap[38] video frame	SimSwap[6] video frame	InSwapper[3] video frame	UniFace[36] video frame
<sup>22'</sup> RECCE <sup>‡</sup> [5]	83.58 84.24	99.15 94.15	81.84 71.96	97.23 94.21	79.36 74.06	92.75 88.26	94.15 87.55
<sup>22'</sup> SBI <sup>†</sup> [29]	77.24 81.18	<u>99.49</u> <u>96.88</u>	77.98 73.69	<b>99.63</b> <u>98.02</u>	<u>97.18</u> 94.59	91.99 88.26	95.09 92.80
<sup>22'</sup> D-adv <sup>‡</sup> [34]	81.20 <u>86.85</u>	<u>99.23</u> <u>97.59</u>	80.58 73.60	97.70 95.38	82.62 81.47	89.64 86.12	93.31 90.26
<sup>22'</sup> UIA-ViT <sup>†</sup> [48]	78.59 77.75	94.56 89.24	86.30 80.73	95.64 90.05	70.90 68.05	91.04 86.15	88.99 83.05
<sup>23'</sup> CADDM <sup>†</sup> [9]	51.14 61.57	78.40 77.07	72.20 66.56	95.96 89.94	93.27 86.11	76.76 72.29	90.17 83.52
<sup>23'</sup> CFM <sup>†</sup> [21]	84.26 83.78	98.69 95.58	93.62 88.20	99.04 95.42	90.16 85.85	94.50 90.25	97.13 93.54
<sup>24'</sup> FFDBackbone <sup>†</sup> [14]	88.14 86.66	99.45 96.69	<u>95.72</u> 89.83	<u>99.40</u> 96.60	96.58 92.31	<u>97.83</u> 93.16	99.10 96.60
<sup>21'</sup> FTCN <sup>†</sup> [46]	82.70 82.81	80.24 81.13	94.78 <u>93.45</u>	78.81 79.68	96.39 <u>95.11</u>	97.10 <u>96.19</u>	98.03 97.43
<sup>23'</sup> AltFreezing <sup>†</sup> [35]	<u>88.30</u> 79.81	72.86 66.36	90.18 80.43	92.89 82.97	<b>97.29</b> 90.85	<b>98.67</b> 95.16	<b>99.69</b> <u>98.19</u>
TFCU	<b>90.16 91.16</b>	<b>99.59 99.21</b>	<b>95.91 94.82</b>	99.22 <b>98.63</b>	96.81 <b>95.82</b>	97.36 <b>96.47</b>	<u>99.17</u> <b>98.67</b>

“†”: author’s released model    “‡”: re-implementation model with public code

Table 2. **Cross-manipulation evaluations.** The first row shows the classical and representative face manipulation methods, with the corresponding test dataset from DF40 [41]. “video” and “frame” denote video-wise and frame-wise AUC↑ (%) respectively.



## 2. Discriminant Performance on DFDC



FTCN (ICCV 2021)

AltFreezing (CVPR 2023)

TFCU (Ours)

## 3. Discriminant Performance on Text-to-Video Generation Videos

Kling1.5



Our model: *Fake* ✓

Luma 1.6



Our model: *Fake* ✓

QingYing



Our model: *Fake* ✓

Mochi1



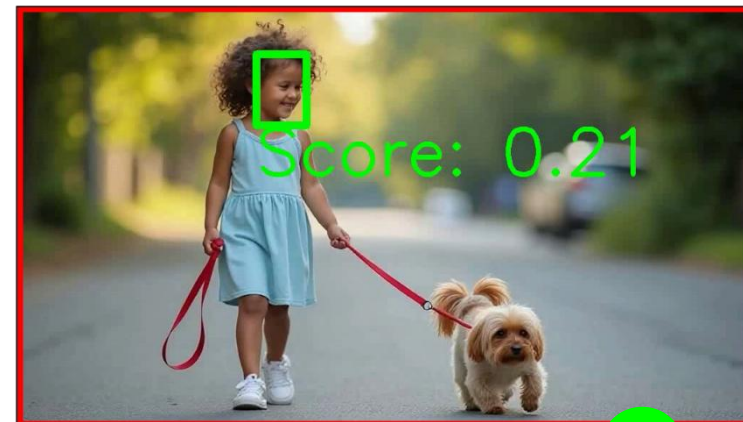
Our model: *Fake* ✓

Minimax



Our model: *Fake* ✓

Pixverse



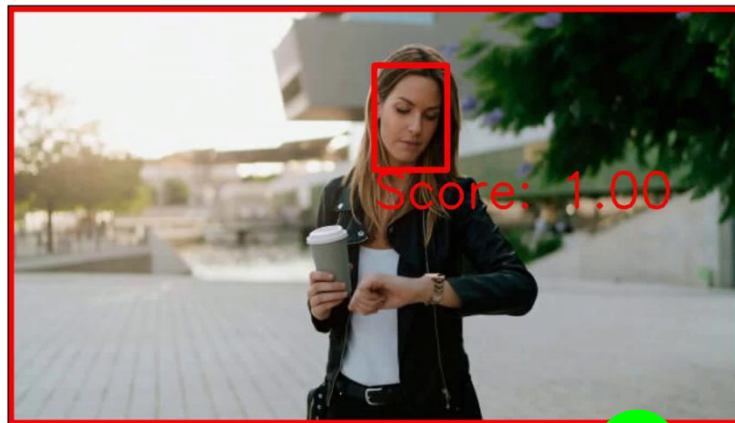
Our model: *Fake* ✓

*Prompt:* Static camera, a little girl is walking on the street with a small dog in front of her.

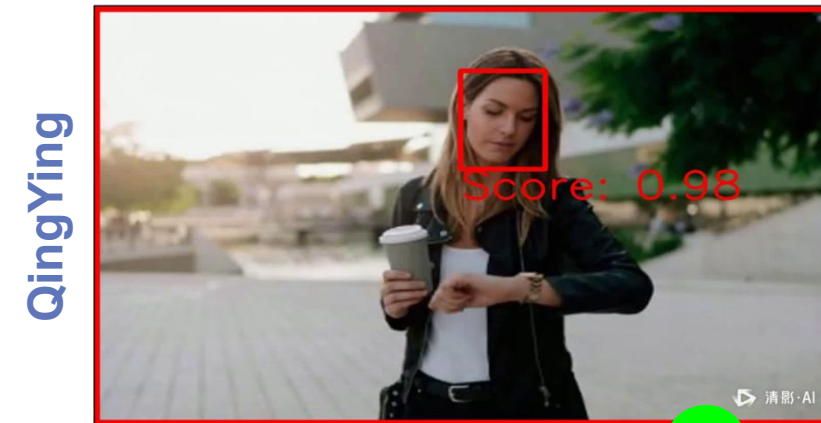
## 4. Discriminant Performance on Image-to-Video Generation Videos



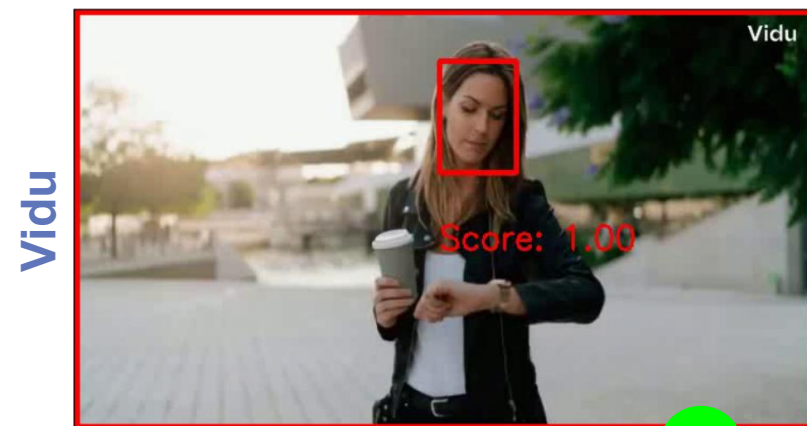
Our model: **Fake** ✓



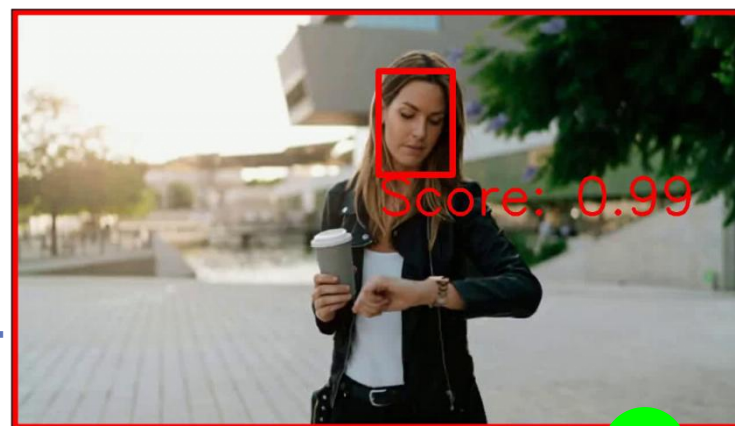
Our model: **Fake** ✓



Our model: **Fake** ✓



Our model: **Fake** ✓



Our model: **Fake** ✓



Our model: **Fake** ✓

*Prompt: camera remains still, the woman holds a coffee cup and walks towards.*

- We develop an FFVD framework that meticulously unravels temporal forgery cues from **momentary anomalies** to gradual inconsistencies and ultimately to cumulative distortions.
- We devise cue aggregation and propagation mechanisms that aggregate historical anomalies and propagate **inconsistencies** to highlight future spatial forgery features.
- We design a momentum accumulation operation to reinforce historical spatial forgery features by accumulating future **distortions**.
- We conduct comprehensive experiments demonstrating the effectiveness of our method, achieving state-of-the-art performance across various cross-datasets and cross-manipulations.

- We develop an FFVD framework that meticulously unravels temporal forgery cues from **momentary anomalies** to gradual inconsistencies and ultimately to cumulative distortions.
- We devise cue aggregation and propagation mechanisms that aggregate historical anomalies and propagate **inconsistencies** to highlight future spatial forgery features.
- We design a momentum accumulation operation to reinforce historical spatial forgery features by accumulating future **distortions**.
- We conduct comprehensive experiments demonstrating the effectiveness of our method, achieving state-of-the-art performance across various cross-datasets and cross-manipulations.

We hope that our work opens up new avenues for further study of face forgery video detection tasks.

# Thanks for your attention !

## Face Forgery Video Detection via Temporal Forgery Cue Unraveling



<https://github.com/zhenglab/TFCU>