



Temporal Score Analysis for Understanding and Correcting Diffusion Artifacts



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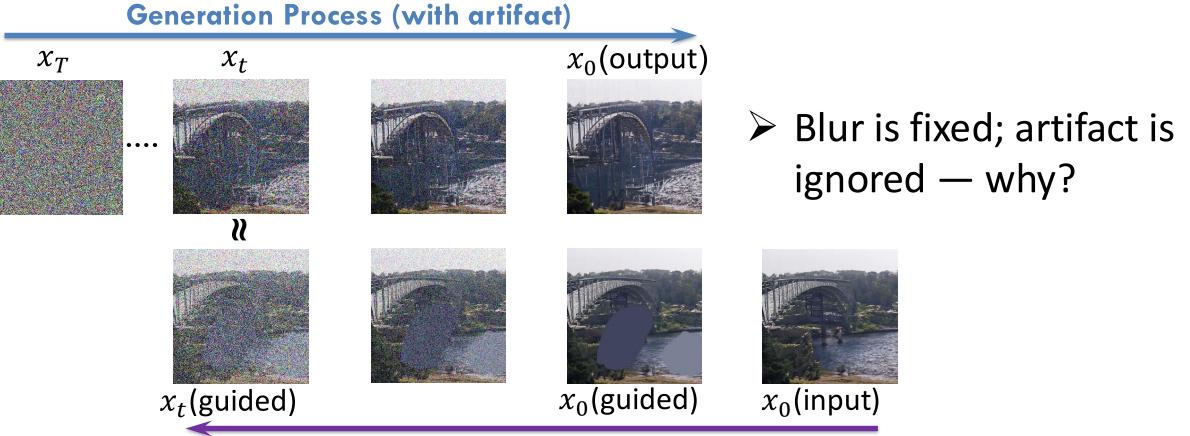
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Introduction

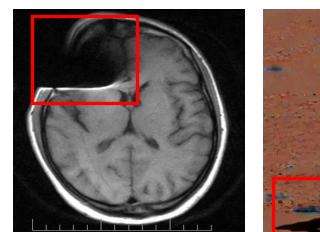
• Motivation: Why do diffusion models generate artifacts?



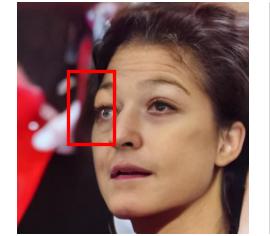
SDEdit Adding Noise Process

- Rethinking Generation Dynamics
- Uncertainty estimation methods rely on spatial cues, whilst overlooking how generation evolves over time. (e.g., BayesDiff)
- Post-generation filtering via pretrained classifiers enables targeted correction, whilst requiring extra steps and suffering from domain shift issues. (e.g., SARGD)

Problem Definition











Visual Artifact (left): manifest as local irregularities or distortions in a generated image, such as blurred patches, unnatural textures, broken structures.

Hallucination (right): refer to semantically generating incoherent content, such as extra limbs, misplaced objects or counterfactuals.

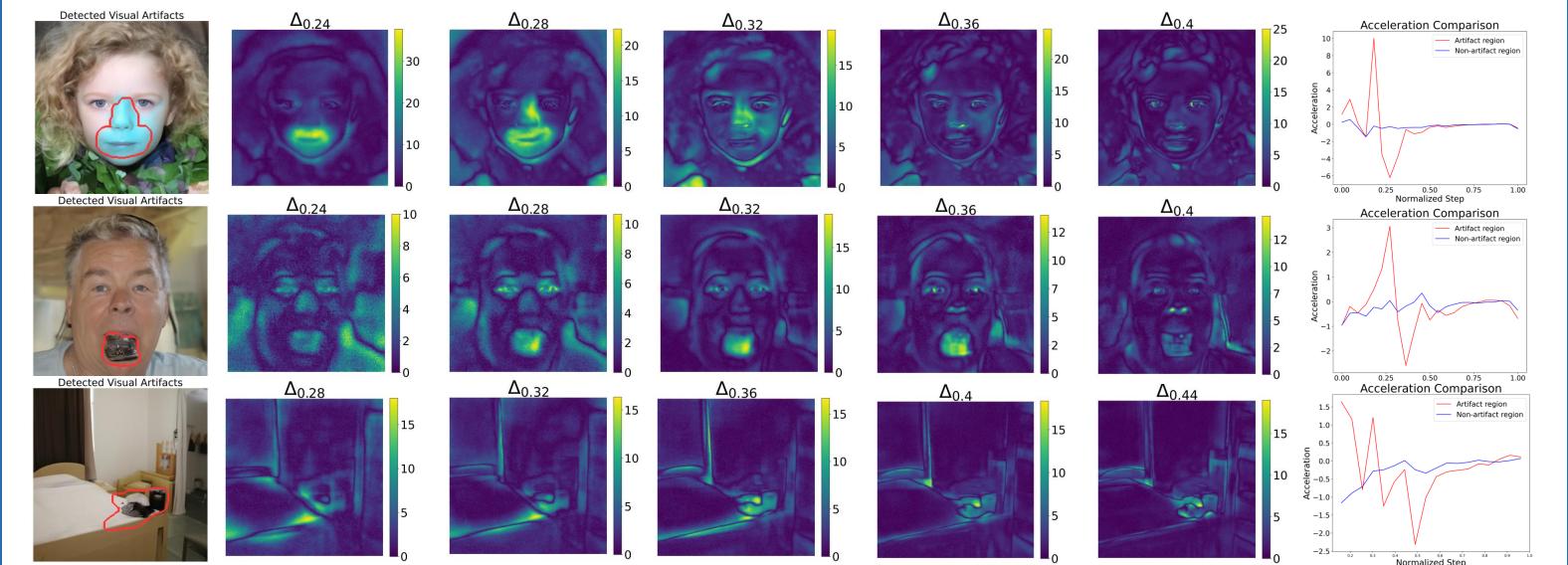
Research Question: Can we design a training-free pipeline that seamlessly integrates artifact detection and correction into the generation process?

Methods

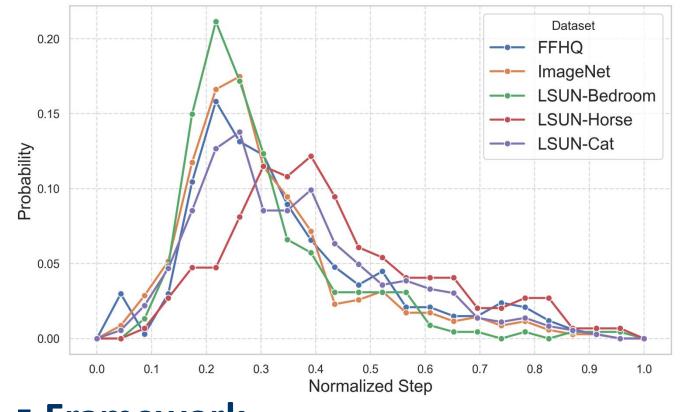
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The frequency of abnormal scores at each time step

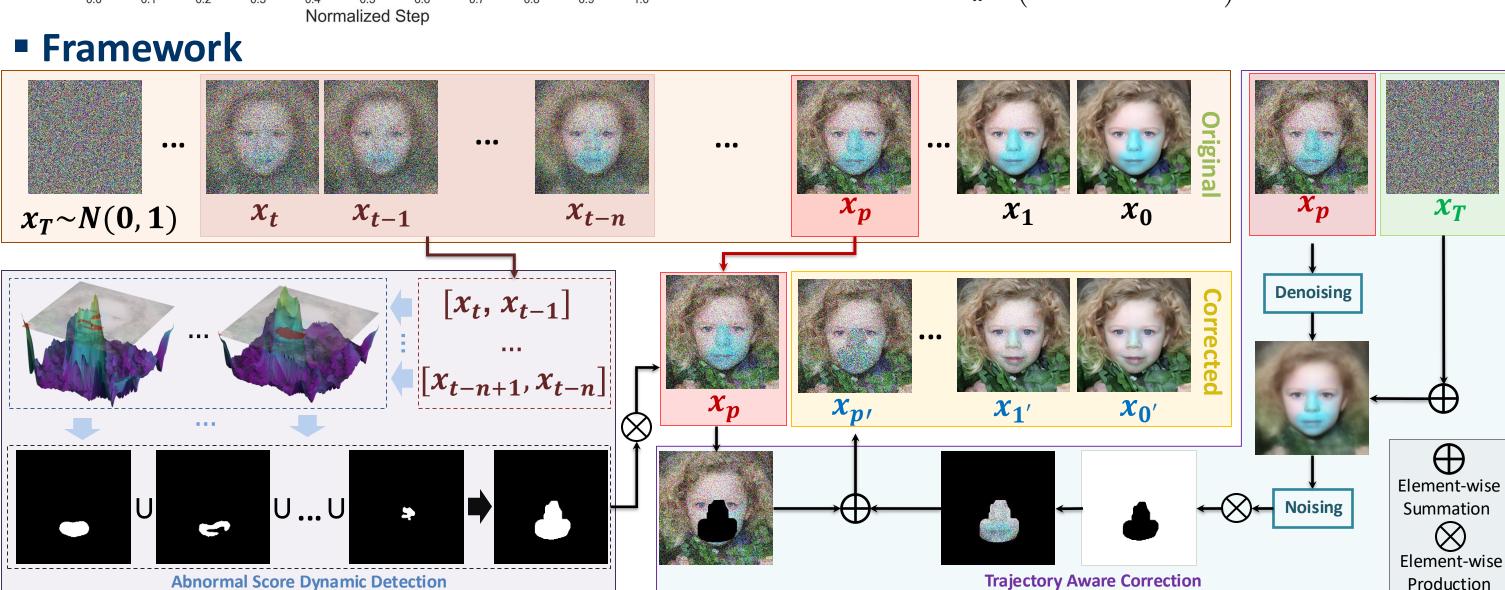


- **1 Monitor Score Dynamics** $\overline{\text{During }} T_d \to T_c$, the score dynamics $s_{\theta}(x_t, t)$ are recorded to analyse evolution trends.
- **Detect Visual Artifacts** $\overline{\mathsf{At}}\,t = T_c$, the accumulated dynamics s_θ are analysed. Anomalous regions Ω^a are detected based on the temporal variation: $\Omega^{a} = \left\{ (i,j) || \Delta \left(w(k) \cdot s_{ heta} \left(x_{k}^{i,j}, k
 ight)
 ight) |> au
 ight\}$

where τ is adaptively determined by:

 $au = \max \left(\operatorname{MAD} \left(\Delta \left(w(k) \cdot s_{ heta}
ight)
ight), \operatorname{mean}(\mathcal{S})
ight)$ **Targeted Correction**

For detected artifact regions Ω^a , a trajectory-aware correction is applied: $m{x}_t = m{x}_t \cdot \mathbb{1}_{ar{\Omega}^a} + \left(\sqrt{ar{lpha}_t}\hat{m{x}}_0(t) + \sqrt{1-ar{lpha}_t}\epsilon
ight) \cdot \gamma(t) \xi \mathbb{1}_{\Omega^a}$

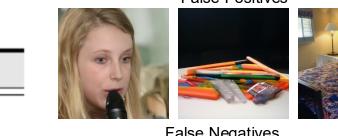


Experiments

Quantitative Comparisons to Existing Methods

Visual Artifact Detection Accuracy Comparison

Method	Type	FFHQ	ImageNet	Bedroom	Cat	Horse			
PAL	Sup	51.4%	69.2%	52.4%	69.8%	60.9%			
LLaVA	ZS	63.1%	91.1%	75.9%	59.5%	72.2%			
Ours	UnS	56.7% (-6.4)	67.7% (-1.5)	65.0% (-10.9)	68.3% (-1.5)	70.3% (-1.9			







Real-Time Correction Performance Comparison

Methods	Туре	FFHQ [17]		ImageNet[10]		LSUN-Cat[40]		LSUN-Horse[40]			LSUN-Bedroom[40]					
		FID ↓	Pre. ↑	Rec. ↑	FID ↓	Pre. ↑	Rec. ↑	FID ↓	Pre. ↑	Rec. ↑	FID ↓	Pre. ↑	Rec. ↑	FID ↓	Pre. ↑	Rec. ↑
Original [34]	UnS	36.69	0.629	0.493	14.68	0.739	0.734	22.17	0.513	0.586	29.36	0.510	0.642	12.96	0.627	0.583
State Replace	UnS	37.09	0.635	0.495	14.61	<u>0.743</u>	0.733	22.79	0.510	0.587	30.36	0.502	0.642	12.95	0.628	0.574
Score Clipping	UnS	36.36	0.630	0.498	14.58	0.742	<u>0.736</u>	22.12	<u>0.515</u>	0.585	29.26	0.511	0.642	12.92	0.627	<u>0.585</u>
BayesDiff [20]	UnS	36.99	0.632	0.491	14.53	<u>0.743</u>	0.730	22.50	0.513	0.585	28.70	0.518	0.634	12.88	0.625	0.569
SARGD [49]	Sup	38.37	0.637	0.464	15.34	0.731	0.727	22.65	0.523	0.570	30.02	0.510	0.621	13.82	0.639	0.554
PAL[43] + TTC	Sup	<u>36.35</u>	0.624	<u>0.500</u>	14.01	0.731	0.747	21.83	0.514	<u>0.588</u>	28.68	<u>0.519</u>	<u>0.646</u>	<u>12.71</u>	<u>0.629</u>	0.579
ASCED (Ours)	UnS	36.28	0.637	0.503	<u>14.41</u>	0.750	0.735	<u>21.91</u>	<u>0.515</u>	0.593	27.66	0.521	0.652	12.53	0.628	0.590
ASCED (Ours)	UnS	36.28	0.637	0.503	14.41	0.750	0.735	21.91	<u>0.515</u>	0.593	27.66	0.521	0.652	12.53	0.628	0.590

Qualitative Analysis of Correction Methods

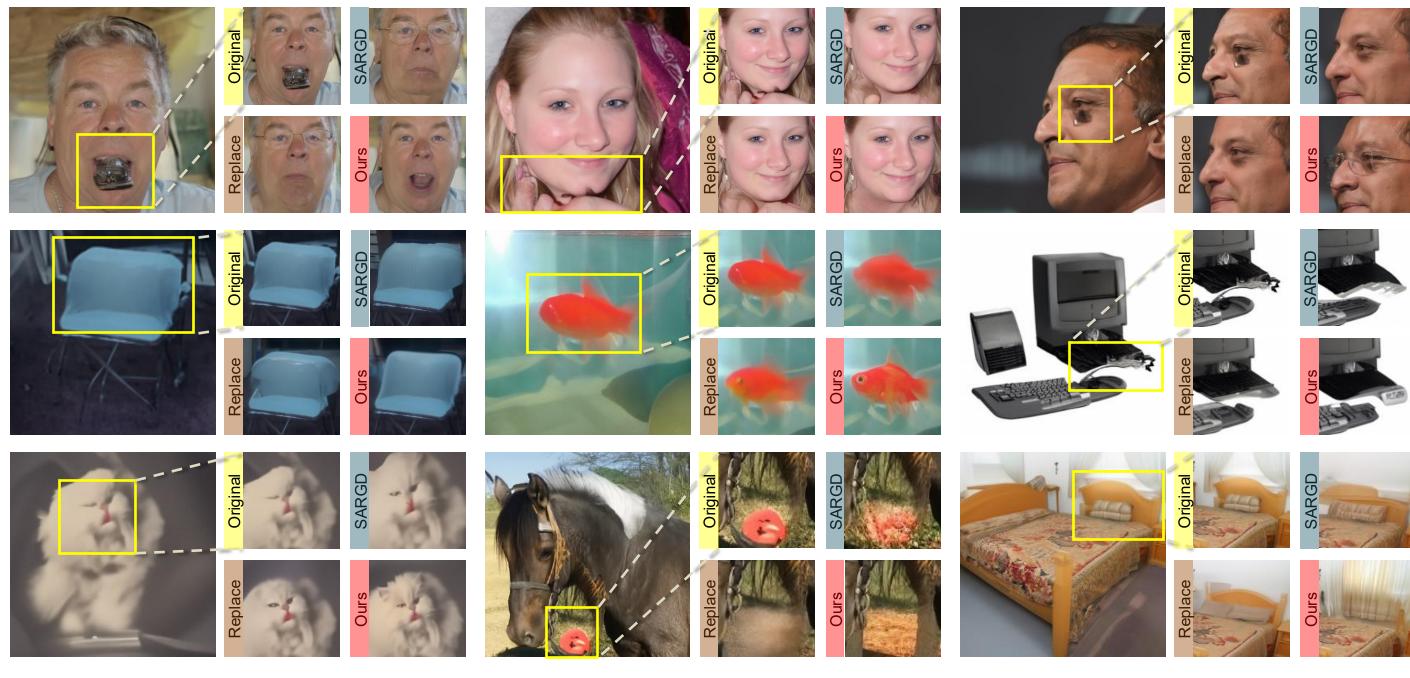






Figure 8. Impact of correction timestep on artifact removal performance