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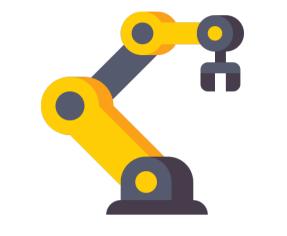
Why Do We Care About Temporal Alignment?

Synthetic videos are increasingly used to train systems like motion planners in AD. But if they fail to follow the prompt's temporal order, they can mislead downstream systems, compromising safety.

"A truck appears in frame 10 and veers in front of me onto my lane within 2 seconds."





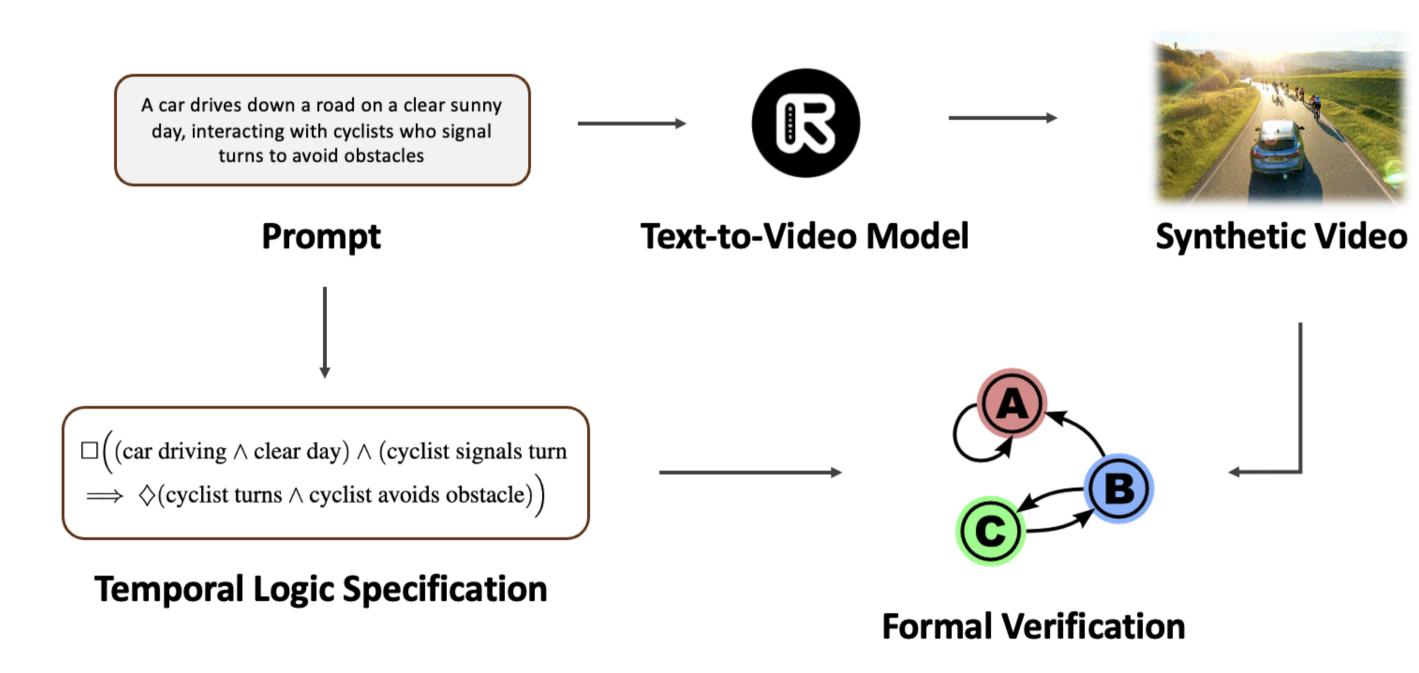


(c) Embodied Robotics/HRI

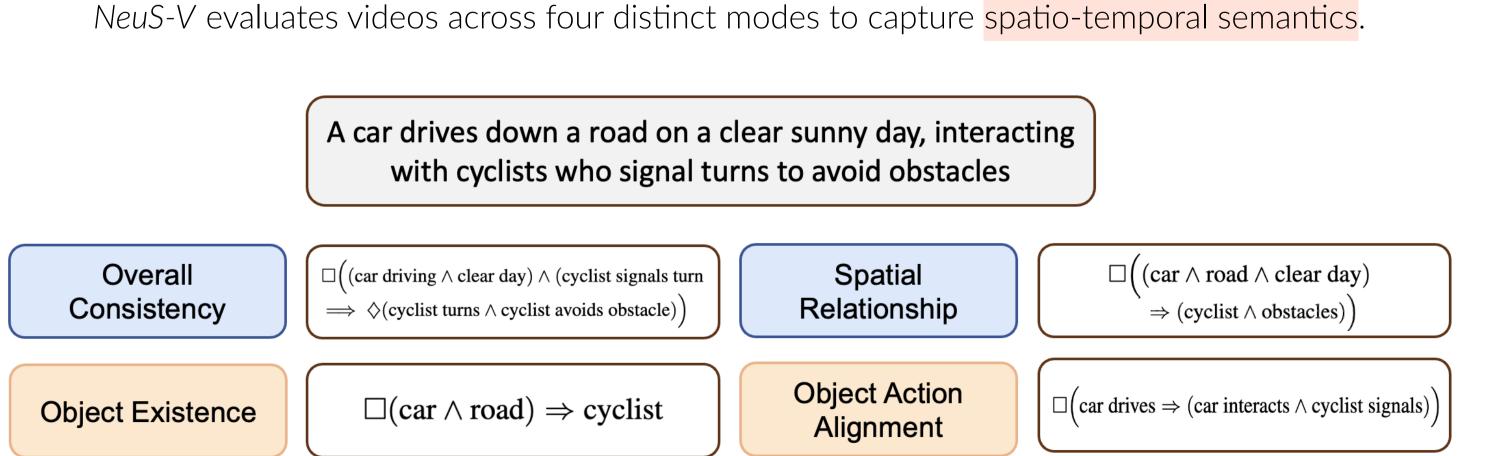
Figure 1. Misaligned videos can lead to unsafe behavior in high-stakes safety-critical settings.

NeuS-V-At a Glance

Most T2V metrics focus on visual quality/semantic coverage. But they miss temporal fidelity, rely on black-box eval, and offer limited interpretability.



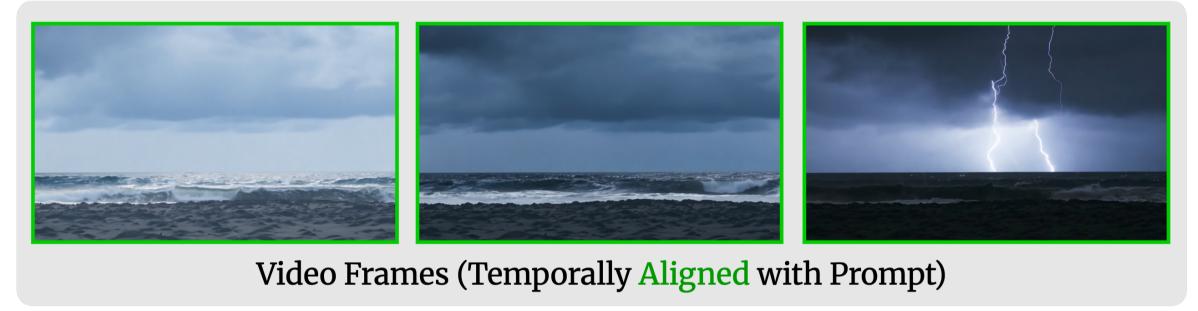
Semantics + Temporal + Spatio \rightarrow Video \clubsuit

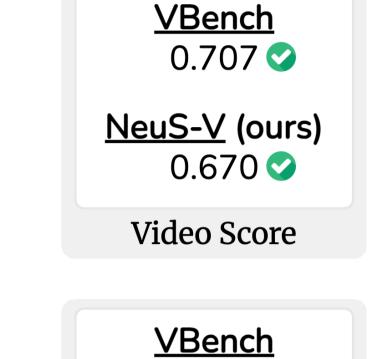


Key Takeaway

Ocean waves gently lapping at the shore, <u>suddenly</u> a storm bursts in, and then lightning flashes across the sky

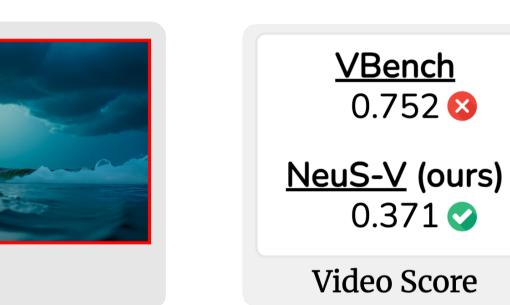
Prompt





0.752 😵

0.371

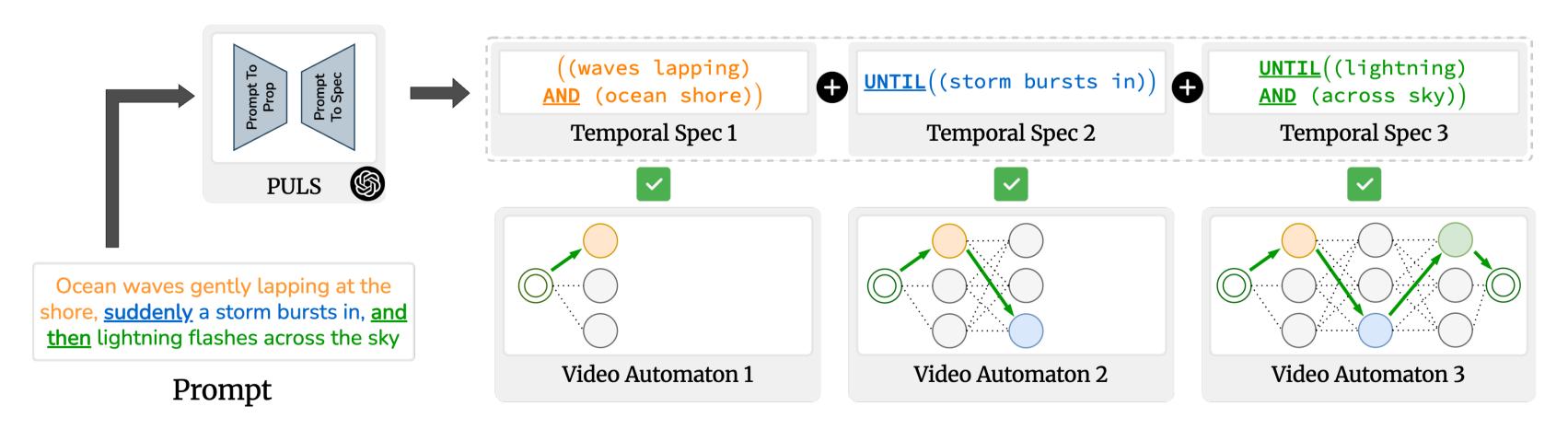


Video Frames (Temporally Misaligned with Prompt)

Most T2V metrics evaluate appearance We evaluate temporal alignment

Under the Hood-Construction of the Automata 🛠

Prompts are decomposed into atomic propositions and structured into Temporal Logic (TL) formulas



Frame-windows are scored for semantics by a VLM and assembled into a probabilistic automaton over time. Each node represents frame-level semantics; colored nodes denote detected events, and green paths satisfy the spec.









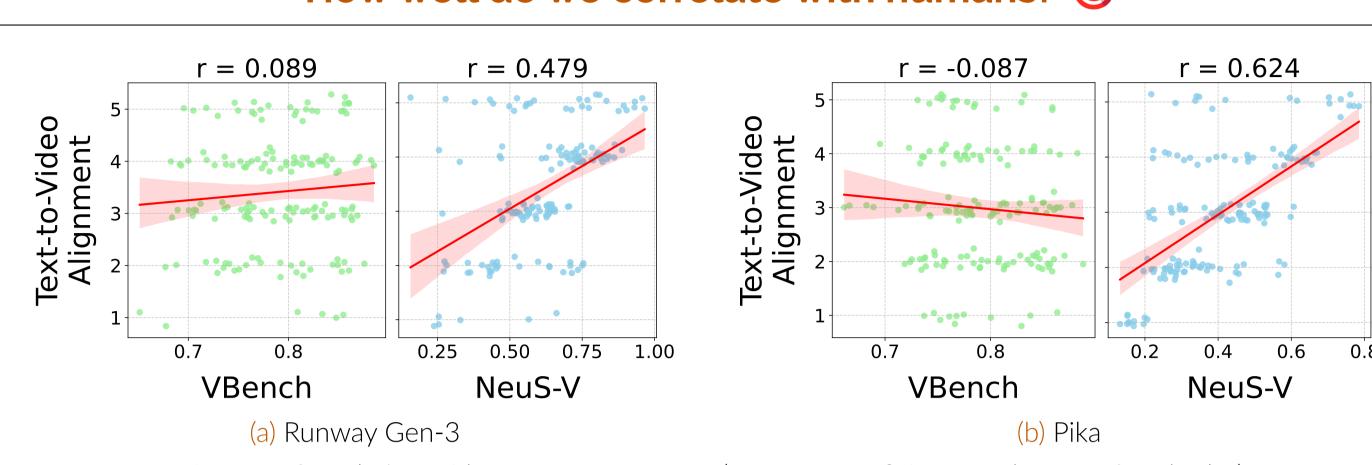


Figure 4. Correlation with Human Annotators (Pearson coefficients at the top of each plot)

NeuS-V achieves up to $5 \times$ higher correlation \rightleftharpoons with human ratings compared to VBench

Benchmarking Text-to-Video Models 🦾

Our 360-prompt benchmark spans 4 semantic themes and 3 complexity levels.

Prompts		Gen-3	Pika	T2V-Turbo-v2	CogVideoX-5B
D Tla a ra a	Nature	0.716 (0.47)	0.479 (0.70)	0.564 (0.46)	0.580 (0.53)
	Human & Animal Activities	0.752 (0.80)	0.531 (0.67)	0.564 (0.66)	0.623 (0.43)
By Theme	Object Interactions	0.710 (0.16)	0.500 (0.40)	0.553 (0.66)	0.573 (0.65)
	Driving Data	0.716 (0.48)	0.525 (0.66)	0.525 (0.30)	0.580 (0.52)
	Basic (1 TL op.)	0.774 (0.60)	0.589 (0.70)	0.610 (0.58)	0.641 (0.65)
By Complexity	Intermediate (2 TL ops.)	0.680 (0.27)	0.464 (0.44)	0.508 (0.38)	0.549 (0.28)
	Advanced (3 TL ops.)	0.692 (-0.01)	0.400 (0.33)	0.494 (0.42)	0.550 (0.78)
Overall Score		0.723 (0.48)	0.508 (0.62)	0.552 (0.55)	0.589 (0.54)

Table 1. Gen-3 achieves the highest score across our suite. NeuS-V enjoys high correlation across all themes and complexities.

An Exciting (Upcoming) Follow-up!

Can this metric serve as feedback for zero-training refinement of black-box T2V models? YES!!! 🙀

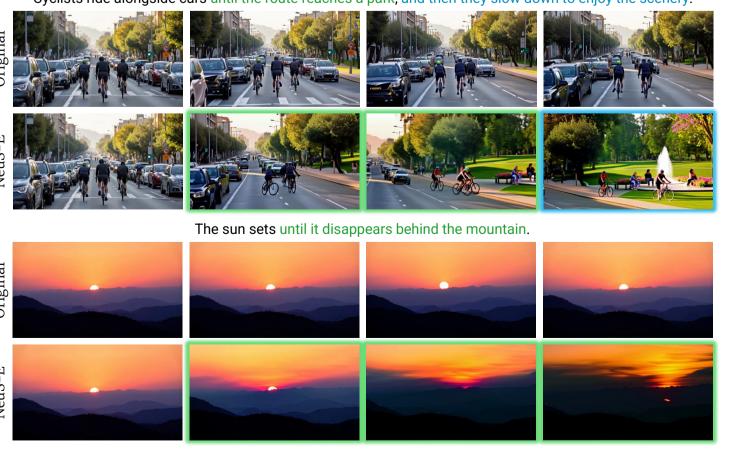


Figure 5. We	formally identify the problematic video segments
and surgically	refine only those parts with targeted edits.

		Original	Edited
	Nature	0.579	0.856 (+0.277)
Dy Thoma	Human & Animal Activities	0.638	0.872 (+0.235)
By Theme	Object Interactions	0.420	0.707 (+0.287)
	Driving Data	0.676	0.810 (+0.134)
	Basic (1 TL op.)	0.694	0.840 (+0.146)
By Complexity	Intermediate (2 TL ops.)	0.480	0.795 (+0.315)
	Advanced (3 TL ops.)	0.373	0.729 (+0.356)
C	verall- Score	0.577	0.811 (+0.233)

Table 2. Comparison of Pika-2.2's original and edited videos—improvement is more prominent in complex prompts.

These scores guide video edits in our follow-up, improving temporal fidelity by up to 40%