

# Reanimating Images using Neural Representations of Dynamic Stimuli (BrainNRDS)

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Robotics Institute

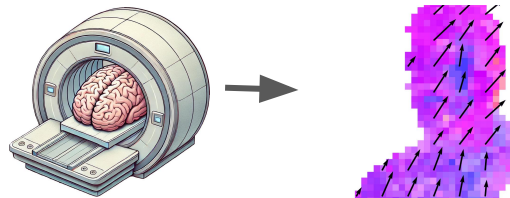


Neuroscience  
Institute

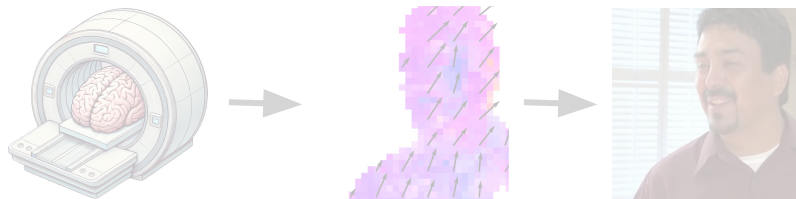


# Roadmap

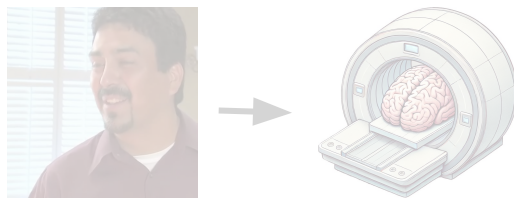
1. Decoding motion from the brain



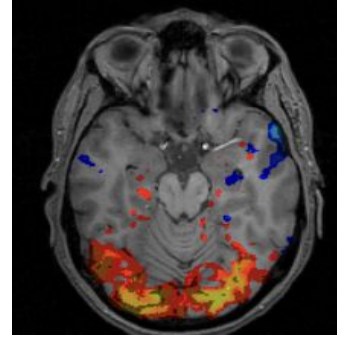
2. Decoding video from the brain



3. Predicting brain from video

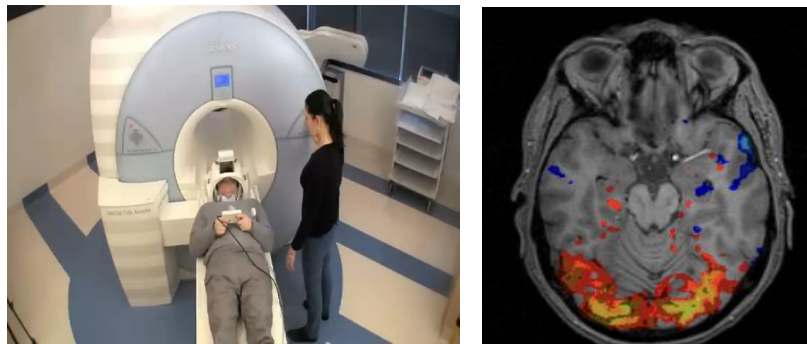


# Background: functional Magnetic Resonance Imaging (fMRI)



- fMRI scanners measure changes in blood oxygenation at a 2-3 mm resolution every 2 seconds [ $100 \times 100 \times 100 \times T/2$ ]
- Blood oxygenation responds slowly, making it challenging (but interesting) to measure fast neural changes

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## Neural Encoding and Decoding with Deep Learning for Dynamic Natural Vision

Haiguang Wen<sup>1,2</sup>, Junxing Shi<sup>1,2</sup>, Yizhen Zhang<sup>1,2</sup>, Kun-Han Lu<sup>1,2</sup>,  
Jiayue Cao<sup>2,3</sup> and Zhongming Liu<sup>1,2,3</sup>

<sup>1</sup>School of Electrical and Computer Engineering, Purdue University, West Lafayette, IN 47906, USA, <sup>2</sup>Purdue Institute for Integrative Neuroscience, Purdue University, West Lafayette, IN 47906, USA and <sup>3</sup>Weldon School of Biomedical Engineering, Purdue University, West Lafayette, IN 47906, USA

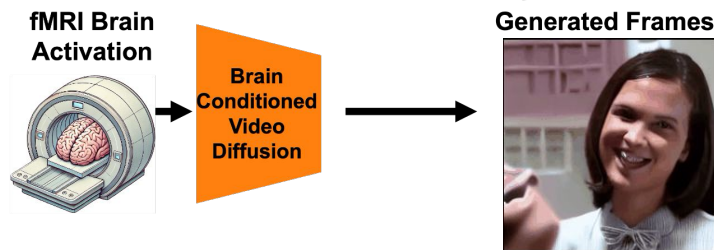


- Paired video-fMRI dataset of ~1000 2-second video clips



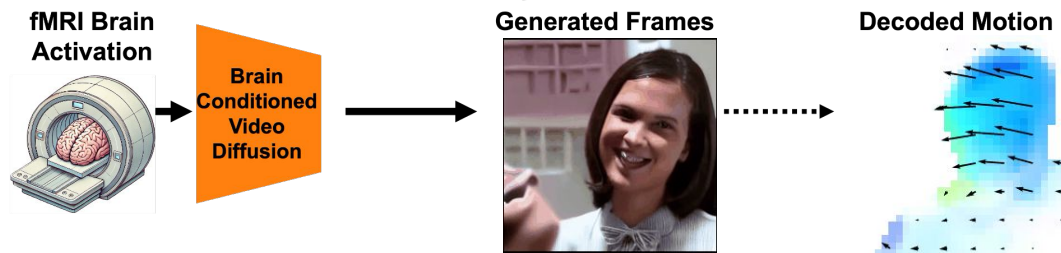
MindVideo  
(NeurIPS '23)

# Decoding video motion



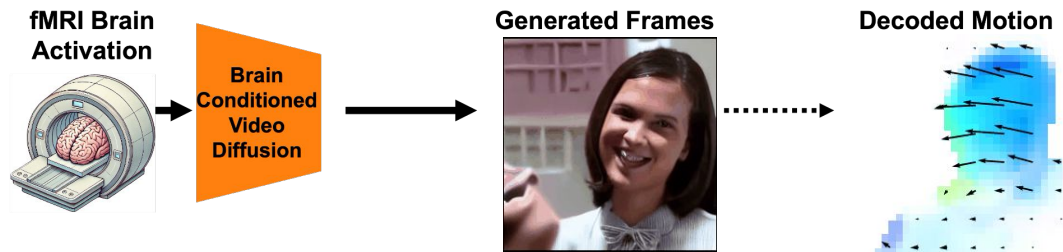
MindVideo  
(NeurIPS '23)

# Decoding video motion

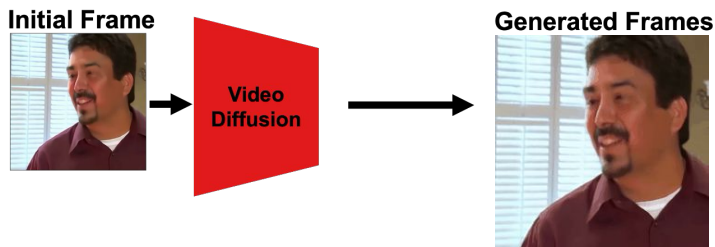


# Decoding video motion

MindVideo  
(NeurIPS '23)

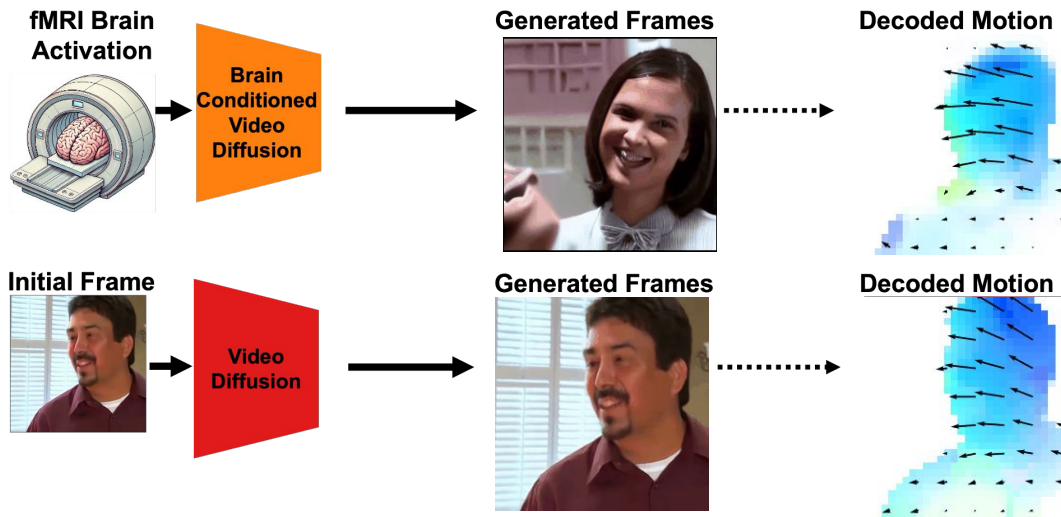


Stable Video  
Diffusion  
(SVD)



# Decoding video motion

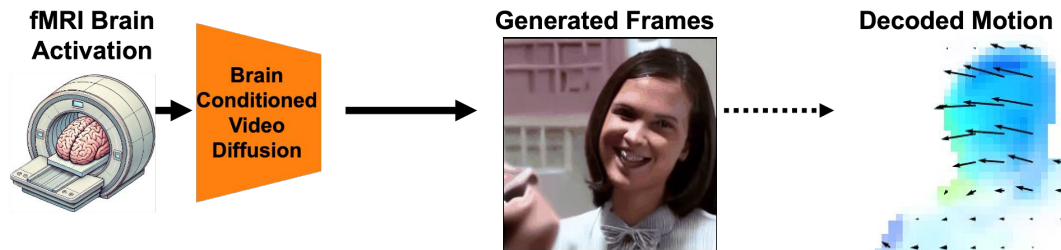
MindVideo  
(NeurIPS '23)



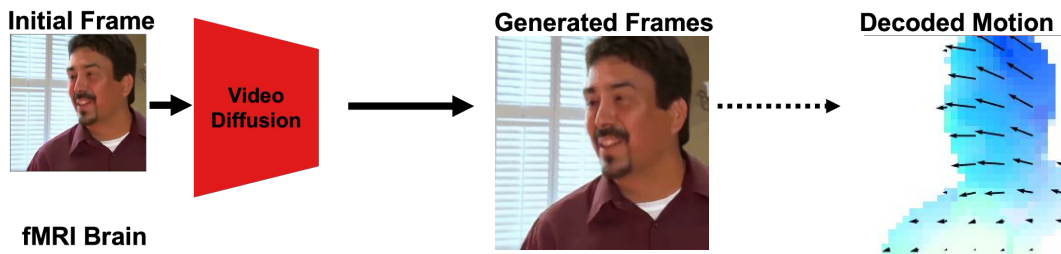
Stable Video  
Diffusion  
(SVD)

# Decoding video motion

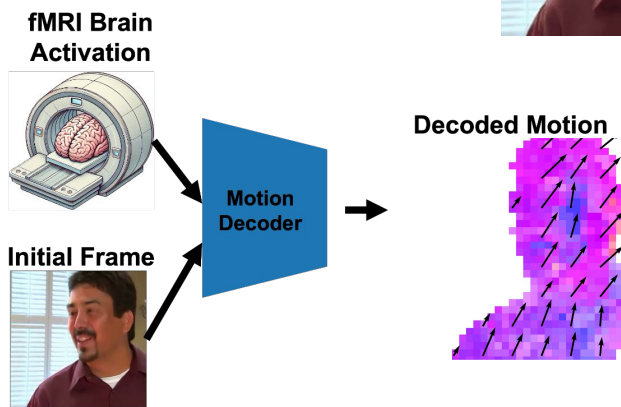
MindVideo  
(NeurIPS '23)



Stable Video  
Diffusion  
(SVD)

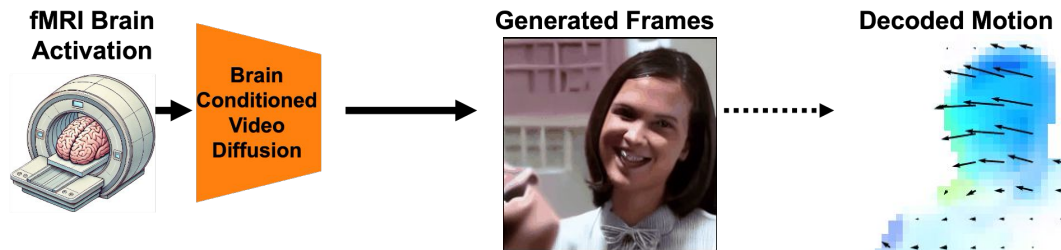


BrainNRDS  
(Ours)

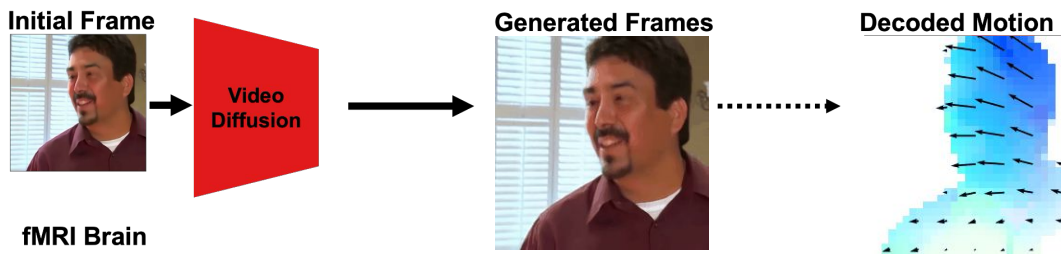


# Decoding video motion

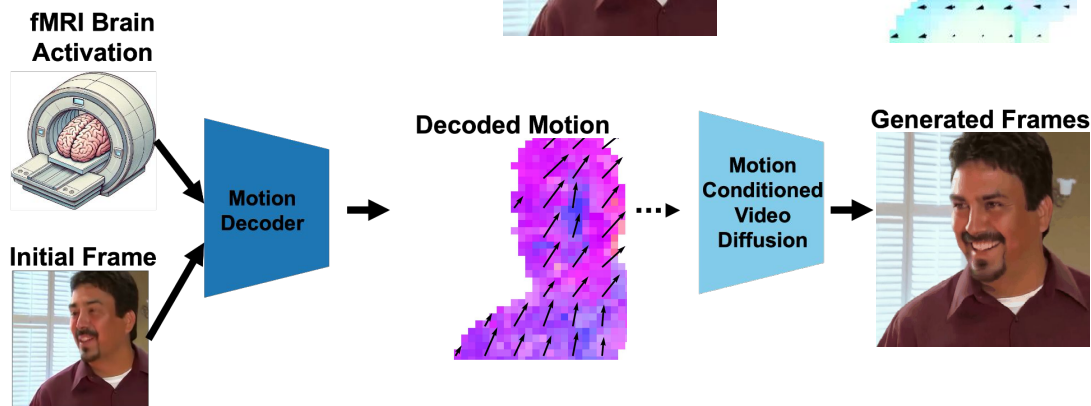
MindVideo  
(NeurIPS '23)



Stable Video  
Diffusion  
(SVD)

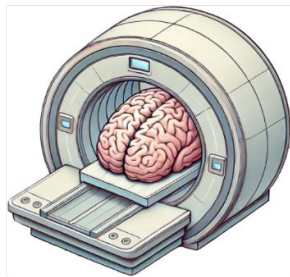


BrainNRDS  
(Ours)

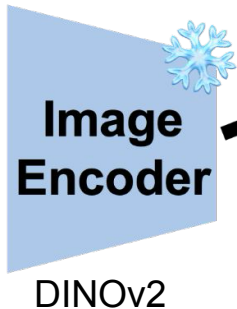


# Our method for decoding motion from fMRI data

**fMRI Brain  
Activation**

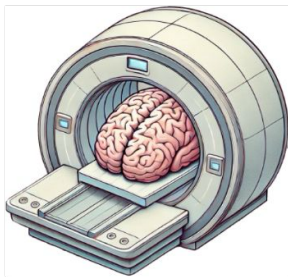


**Initial Frame**



# Our method for decoding motion from fMRI data

**fMRI Brain  
Activation**



**Initial Frame**



**Image  
Encoder**

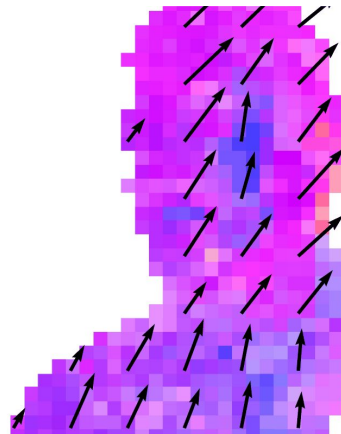
DINOv2



**Motion  
Decoder**

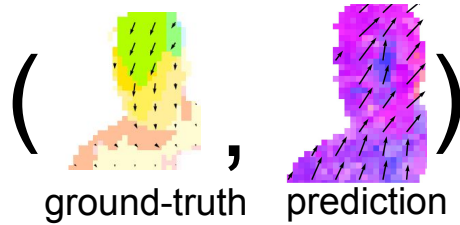


**Decoded Motion**



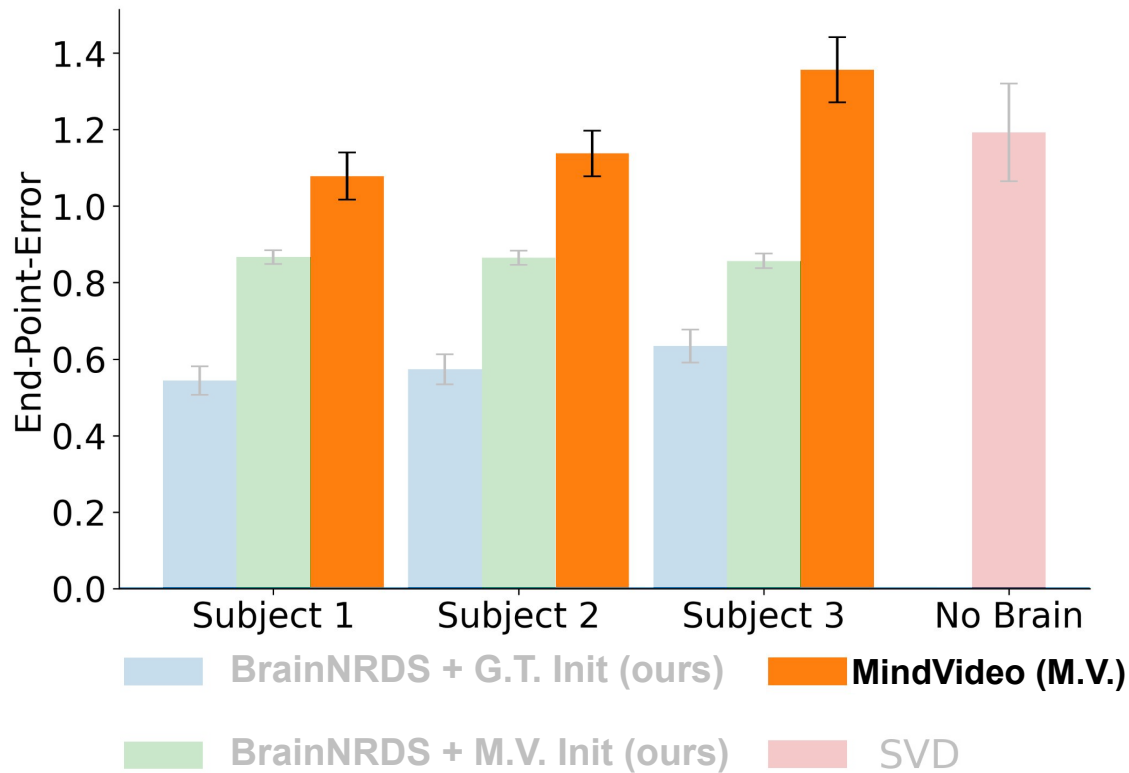
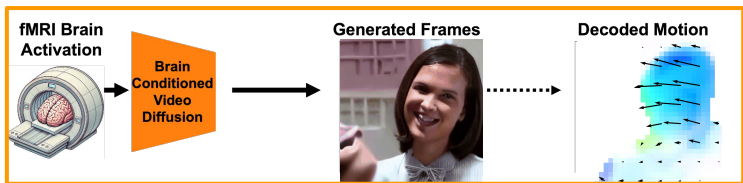


# Quantitative motion decoding evaluation

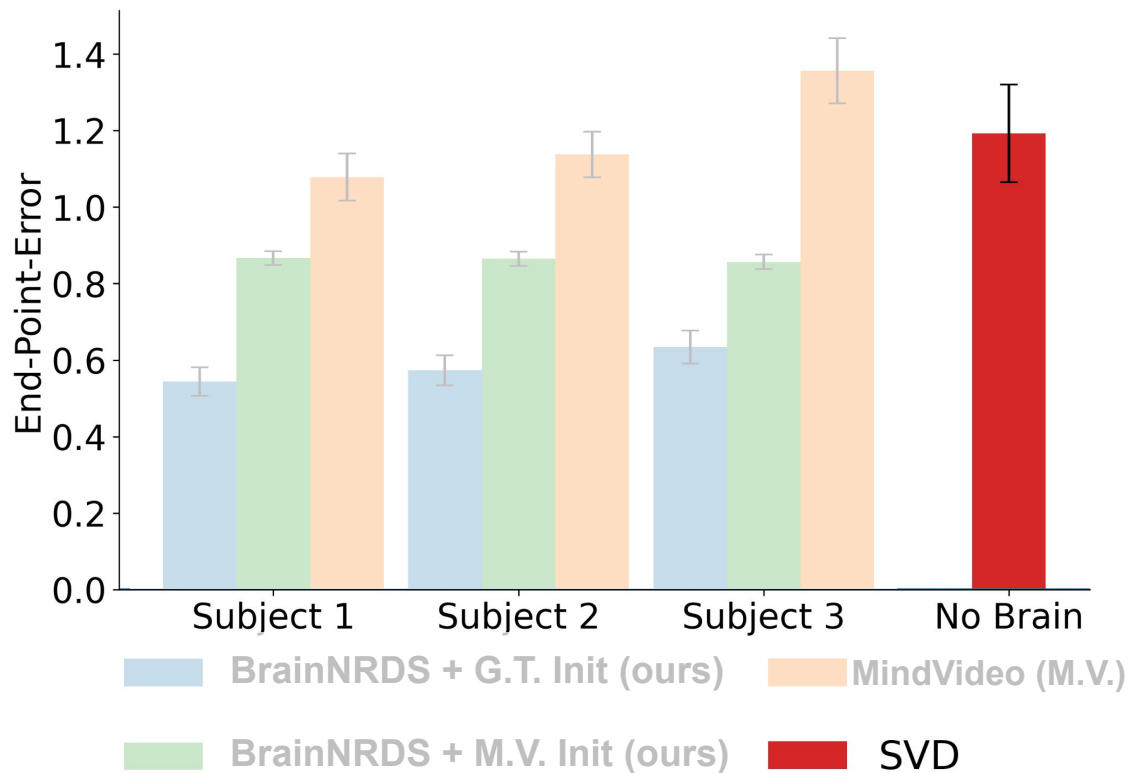
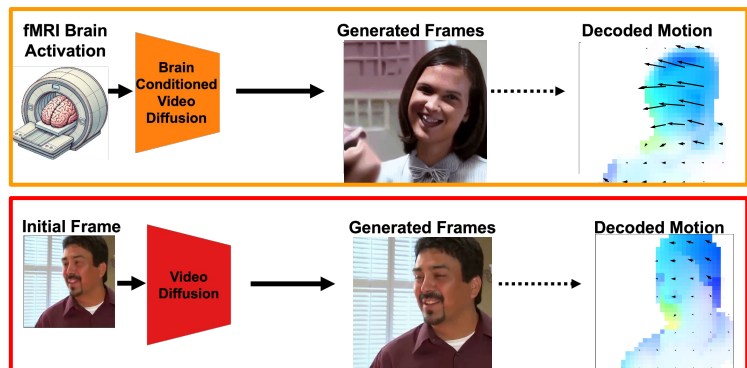


EPE or End-Point error

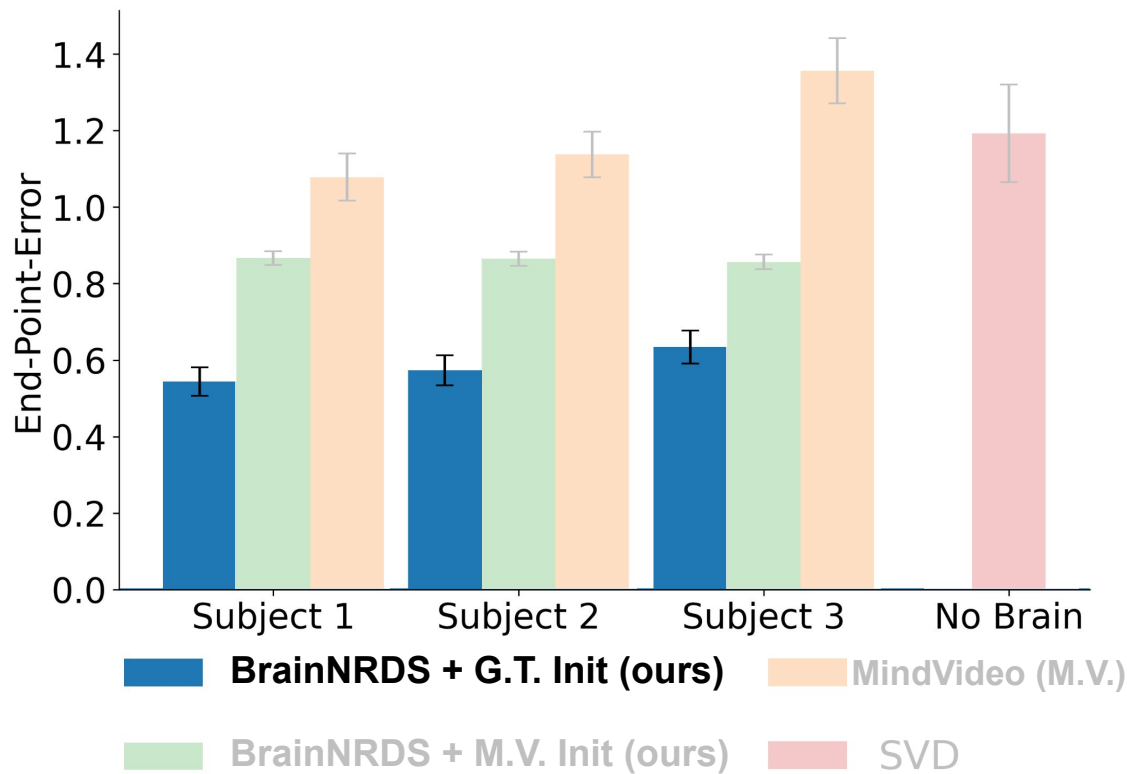
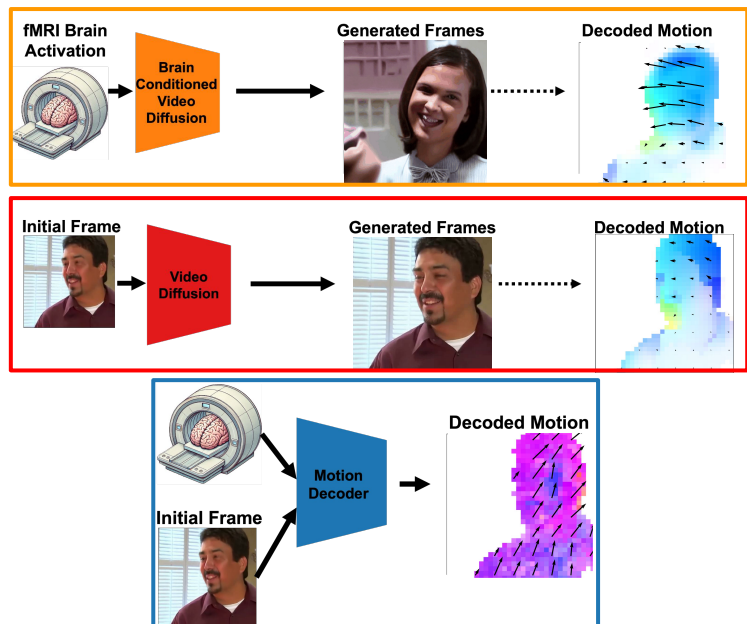
# Quantitative motion decoding evaluation



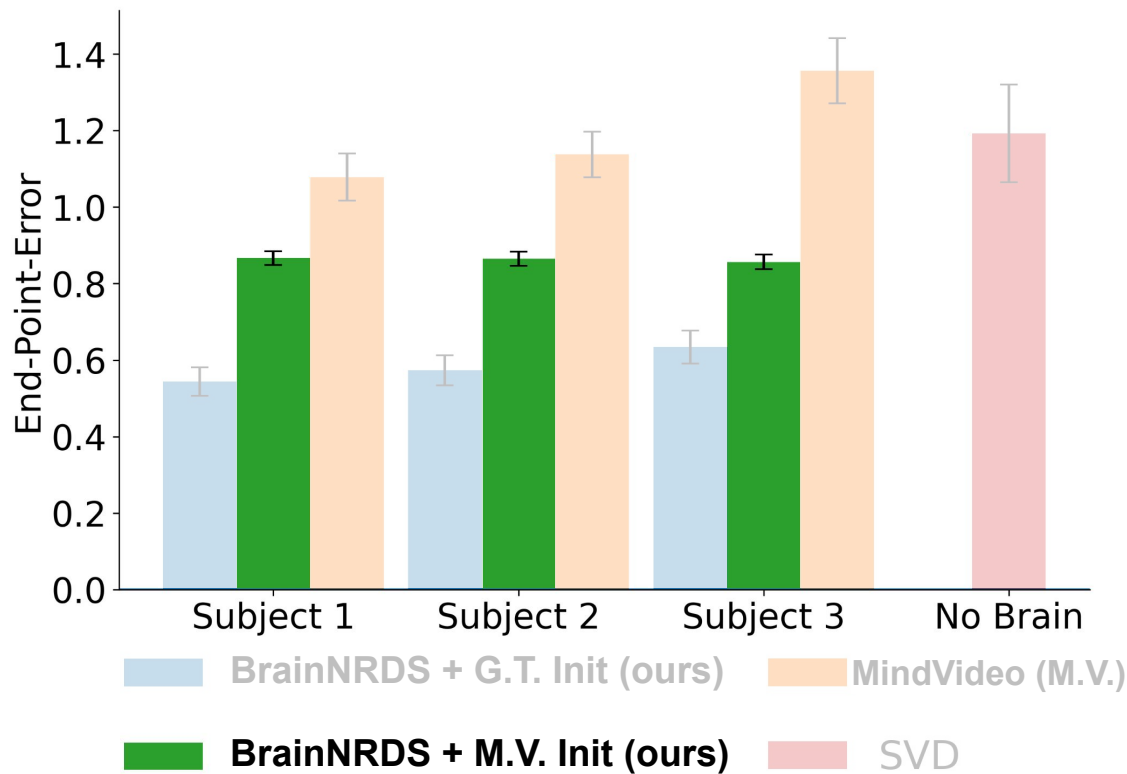
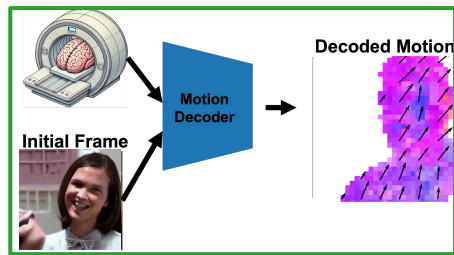
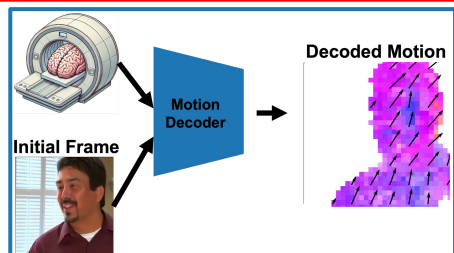
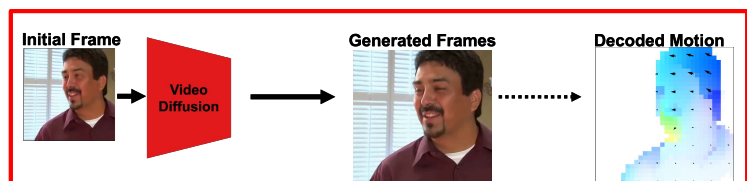
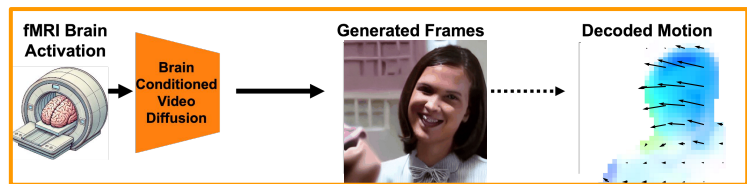
# Quantitative motion decoding evaluation



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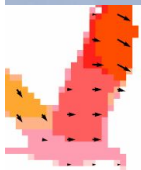
# Comparison with and without neural data

**Multiple plausible  
actions**

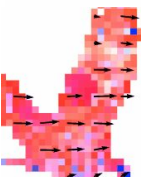
Ground Truth  
Video



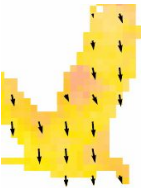
Ground Truth  
Flow



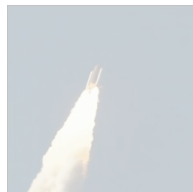
Flow with  
Brain (Ours)



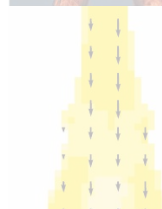
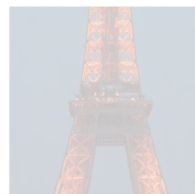
Flow without  
Brain (SVD)



**Camera motion  
overriding plausible motion**

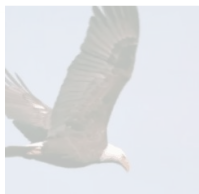


**Ambiguity of motion of  
stationary objects**

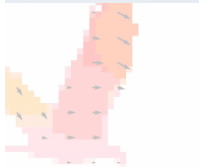


# Comparison with and without neural data

Multiple plausible  
actions



Ground Truth  
Video



Ground Truth  
Flow

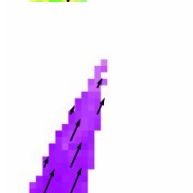
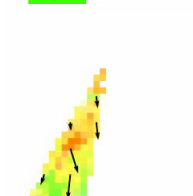
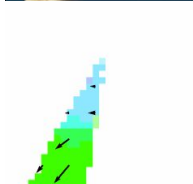
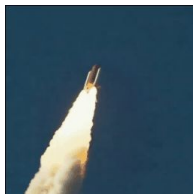


Flow with  
Brain (Ours)

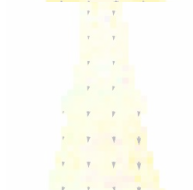
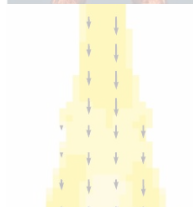
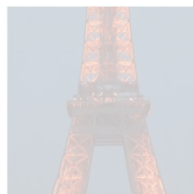


Flow without  
Brain (SVD)

Camera motion  
overriding plausible motion



Ambiguity of motion of  
stationary objects



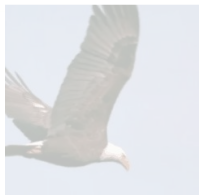
# Comparison with and without neural data

Multiple plausible  
actions

Camera motion  
overriding plausible motion

Ambiguity of motion of  
stationary objects

Ground Truth  
Video



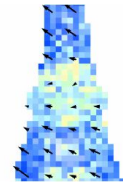
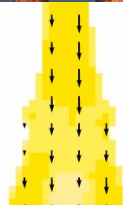
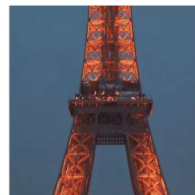
Ground Truth  
Flow



Flow with  
Brain (Ours)



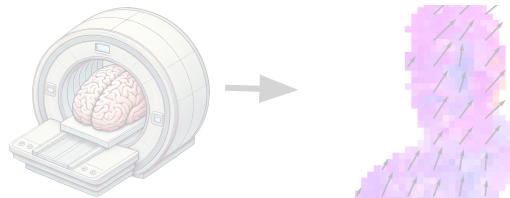
Flow without  
Brain (SVD)



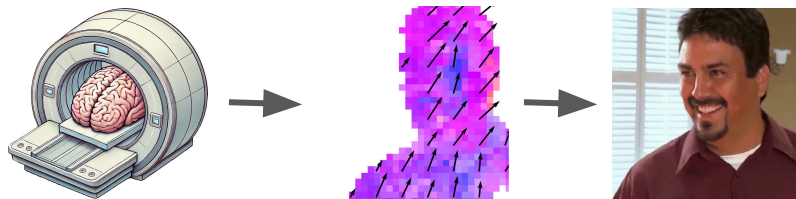


# Roadmap

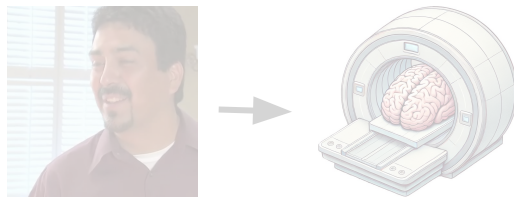
1. Decoding motion from the brain



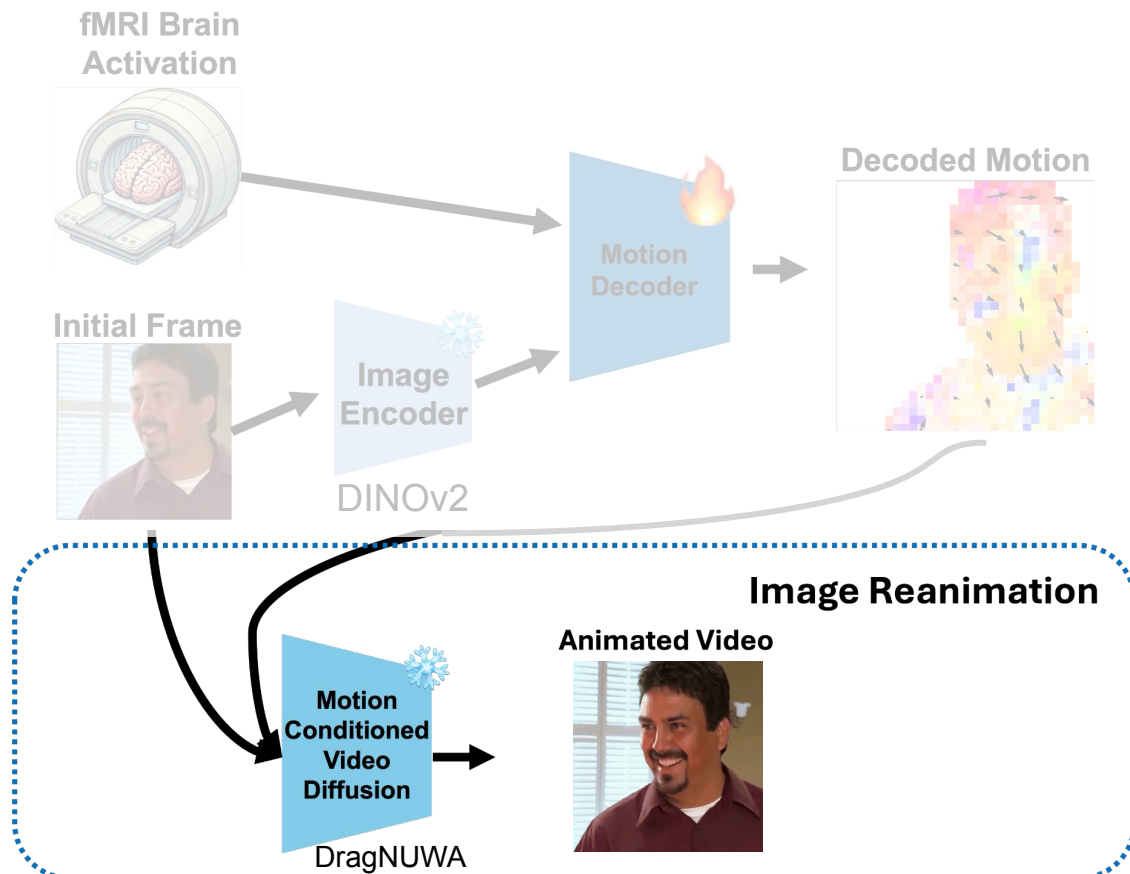
2. Decoding video from the brain



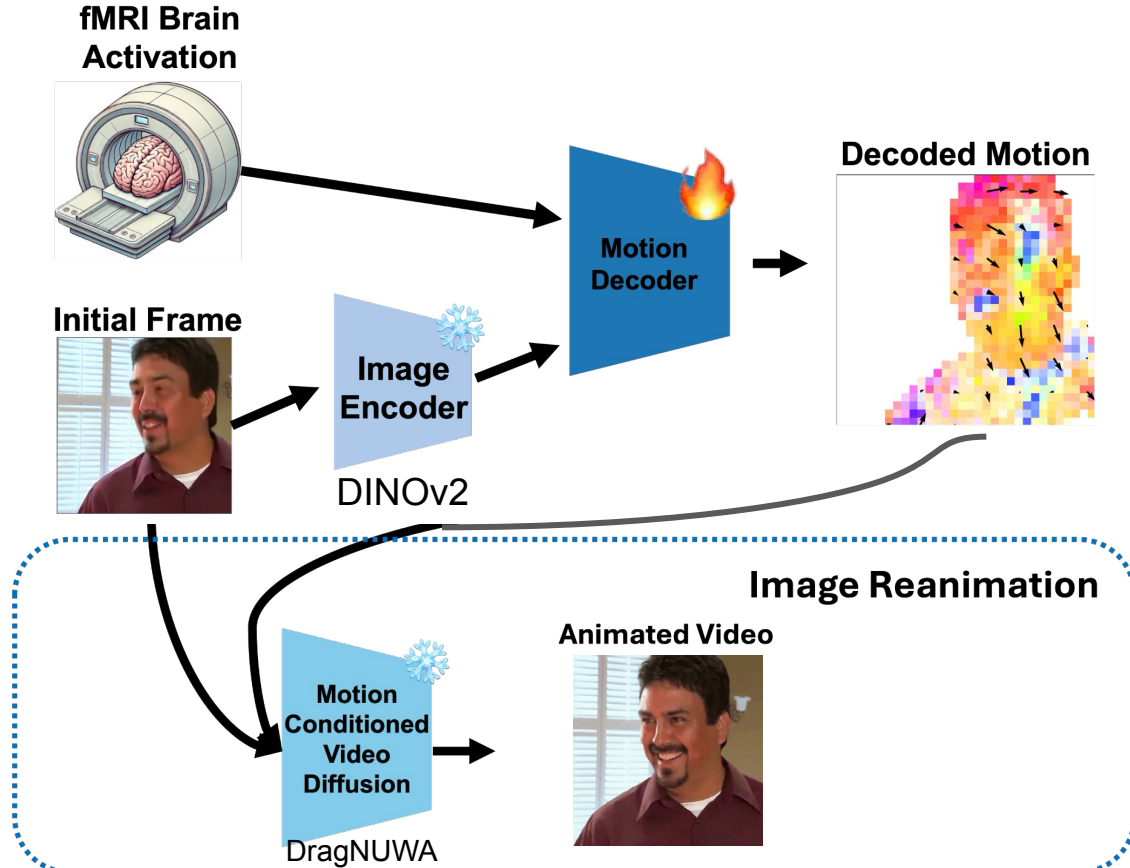
3. Predicting brain from video



# Reanimating frames using motion from fMRI data



# Reanimating frames using motion from fMRI data

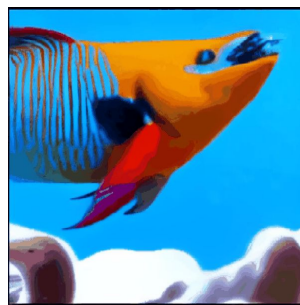
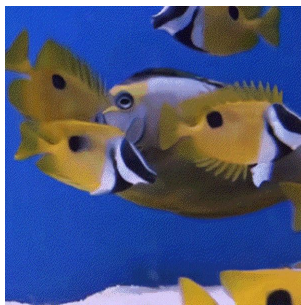
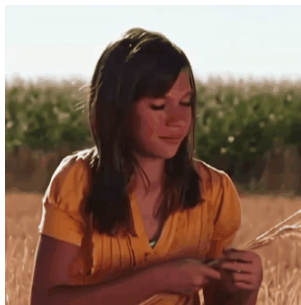


# Generated video examples

G.T.

BrainNRDS +  
G.T. Initial  
Frame

BrainNRDS +  
MindVideo Initial  
Frame



# Our method compared to standard approach

MindVideo



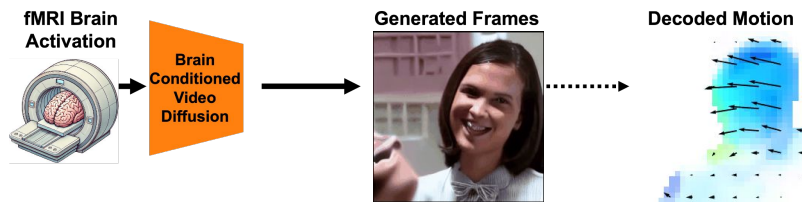
BrainNRDS



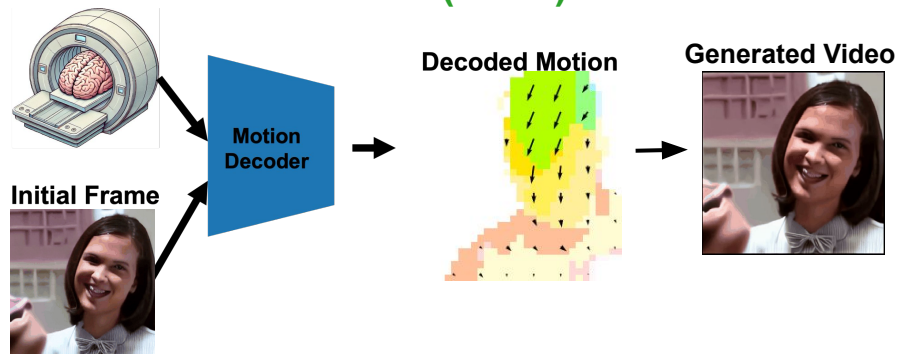
# Our method performs best on video reconstruction metrics

Method	Video-based	Frame-based	
	VideoMAE CosSim $\uparrow$	CLIP CosSim $\uparrow$	Pixel SSIM $\uparrow$
MindVideo	$0.742 \pm 0.006$	$0.879 \pm 0.004$	$0.171 \pm 0.02$
<b>BrainNRDS (Ours)</b>	<b><math>0.769 \pm 0.006</math></b>	<b><math>0.896 \pm 0.003</math></b>	<b><math>0.214 \pm 0.01</math></b>

## MindVideo

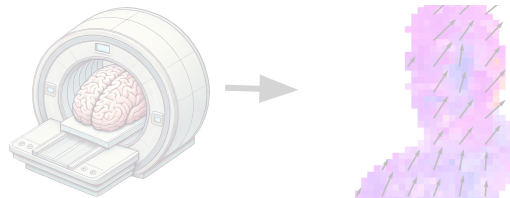


## BrainNRDS (Ours) + MindVideo

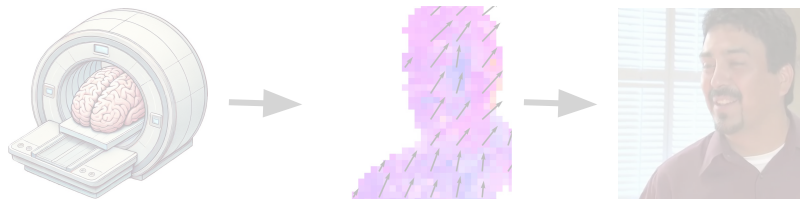


# Roadmap

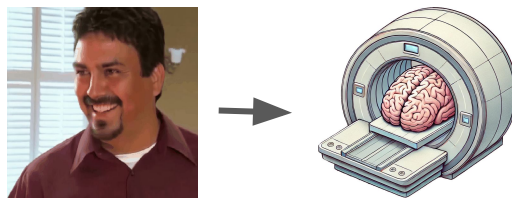
1. Decoding motion from the brain



2. Decoding video from the brain



3. Predicting brain from video



# Identifying brain regions tuned to dynamic features

**Video / Initial Frame**



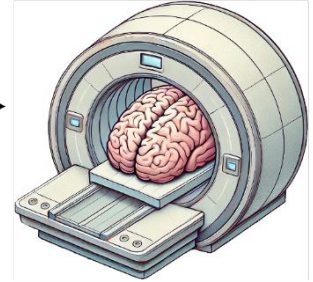
**Video  
Encoder**



**Regression  
Model**

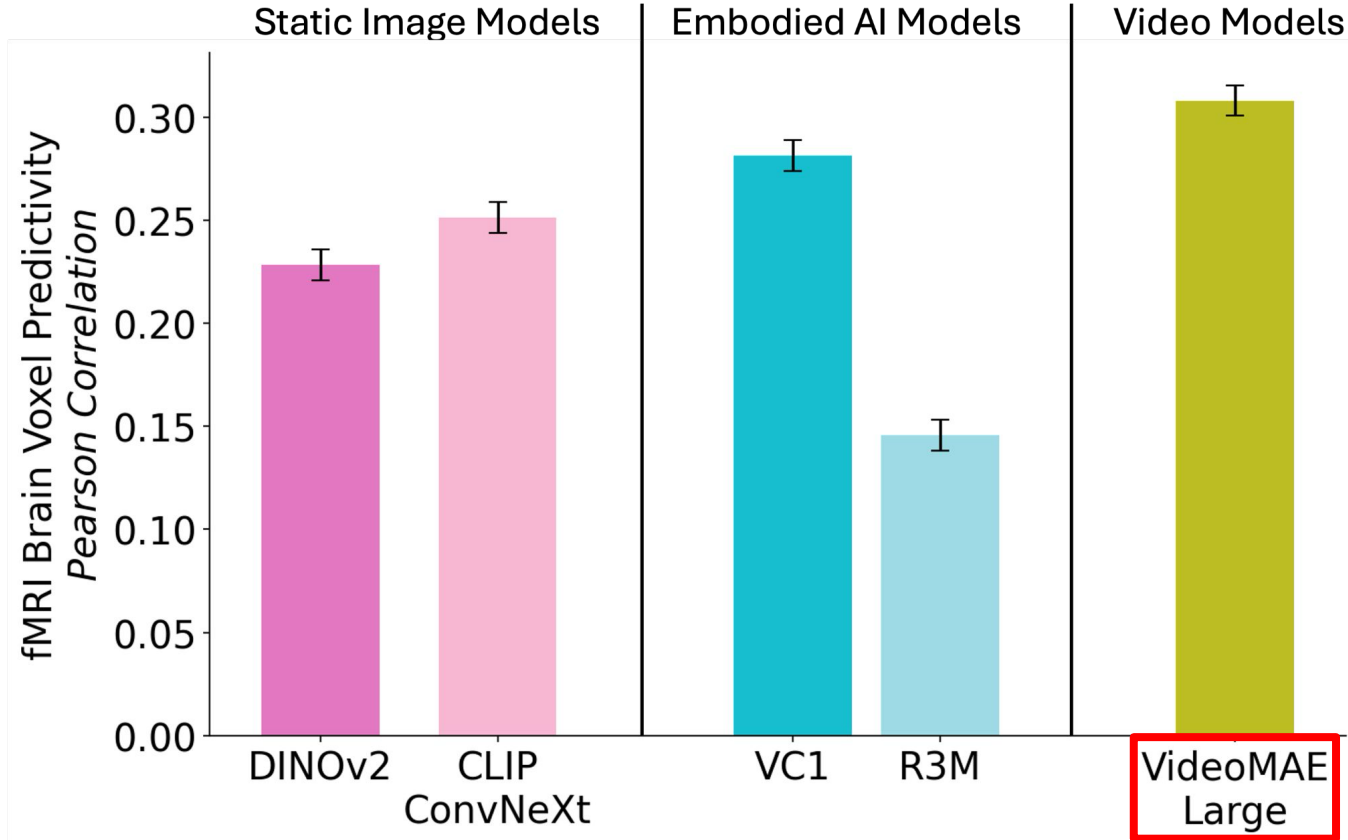


**fMRI Brain  
Activations**

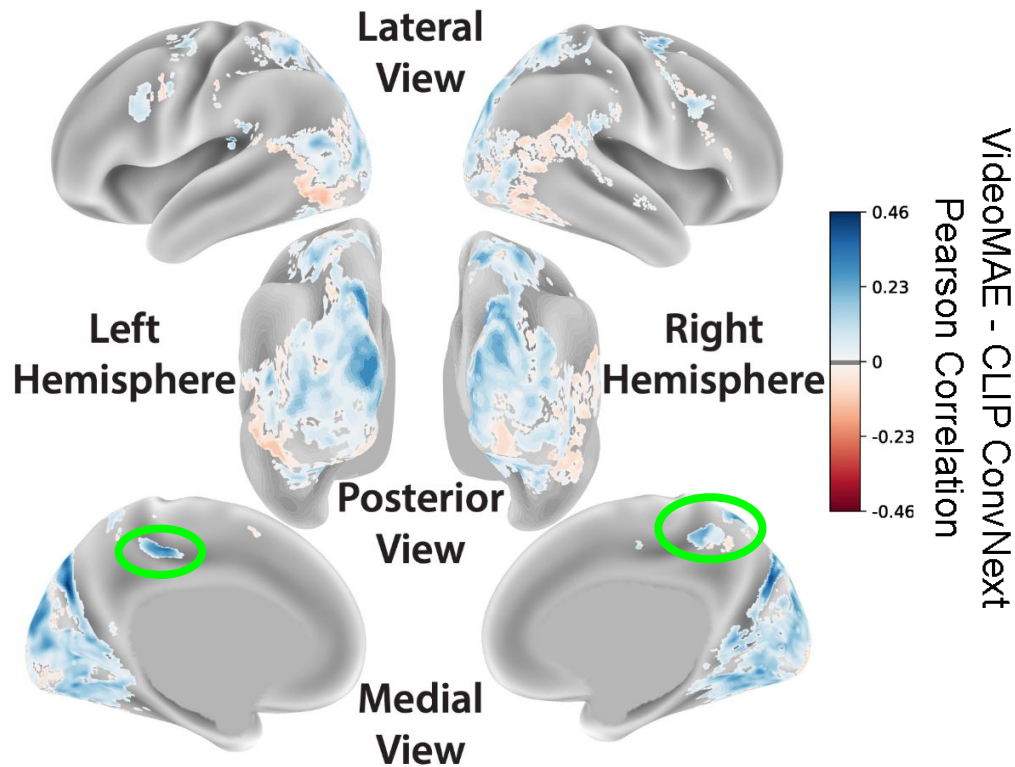




# Brain Encoding Prediction Performance



# Prediction difference between video and image model (VideoMAE vs CLIP ConvNeXt)



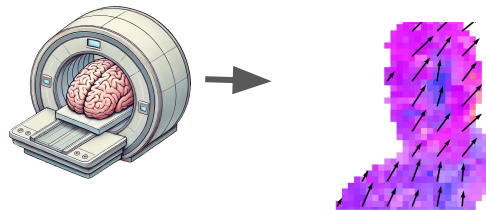
Video > Image  
Video < Image

Video model better predicts:

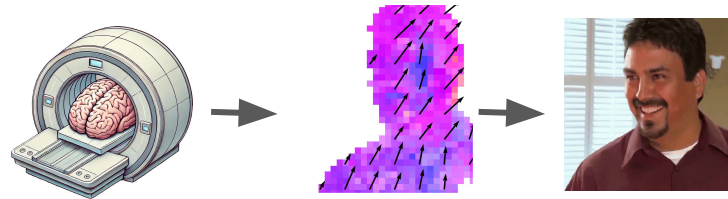
1. most of visual cortex
2. visuomotor regions.

# A look back

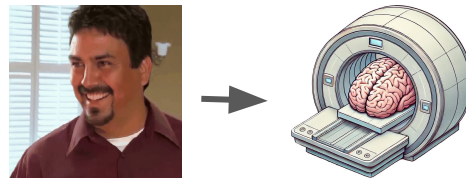
1. Decoding motion from the brain



2. Decoding video from the brain



3. Predicting brain from video



- Decoding with motion prior improves fMRI video generation
- Video encoders better predict brain responses

# Reanimating Images using Neural Representations of Dynamic Stimuli

Poster Session: Today, 4:00-6:00pm, Poster #220 ExHall D  
jacobyung@cmu.edu

Project Page:

