

# COAP: Memory-Efficient Training with Correlation-Aware Gradient Projection



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#### **Motivation & Overview** Figure 1: Profiling the GPU memory usage during the training stage of LLaVA-v1.5-7B on 1xA100 INPUT **AUTOGRAD DETAIL PARAMETER OPTIMIZER STATE** GRADIENT Unknown **AdamW with AC AdamW COAP** with AC and LOMO Peak Memory: 73.98 GB Peak Memory: 63.80 GB | Peak Memory: 20.77 GB | **Rank: 512 8**5 60

Time (s)

**1e7** 

### **Challenge:**

1. Optimizer states are a major memory bottleneck in large-scale model training.

Time (s)

2. Reducing memory costs often incurs high computational costs or compromises training stability & model performance.

# **❖** Solution (COAP):

Time (s)

- 1. Correlation-Aware Projection Update: Smoothly evolves the projection matrix, leveraging prior optimization history for consistent gradient representation.
- 2. Low-Cost SVD Recalibration: Using occasional low-cost SVD to recalibrate the low-rank projection matrices, slashing computational cost  $(O(mn^2) \rightarrow o(mn^2))$ O(mr<sup>2</sup>)) and promoting robust optimization.

# **❖Strengths**:

- 1. Significant Memory Reduction: Up to 81% optimizer memory savings with minimal overhead (e.g., +2% training time).
- 2. Maintained/Improved Performance: Achieves comparable or superior model quality to full-rank training.
- 3. Seamless Integration: Easily integrates with optimizers (e.g., AdamW, Adafactor). Effectiveness proven across multimodal, diffusion, and large language models (LLMs).

## Proposed Method Global Optimum Global Optimum balance Low-rank space $P_t$ $G_t$ and $M_{t-1}^{\text{proj}}$ <sup>''</sup> is closer **Update Moment** to optimum moves away from optimum Get $P_t$ by SVD( $G_t$ ) $G_{t+2}$ Keep the principal directions of $G_t$ GaLore

For a weight matrix  $W \in \mathbb{R}^{m \times n}$ , the corresponding gradient matrix at time step t can be denoted as  $G_t = \nabla_W \mathcal{L}(W) \in \mathbb{R}^{m \times n}$ .

Then, the general weight update process can be formulated as:  $W_{t+1} = W_t - \eta \rho_t(G_t)$  ( $\eta$  is the learning rate,  $\rho_t$  adjusts the gradients.)

| 1. Inter-projection Correlation-aware ${\cal P}$ Update                |                                       |  |  |  |
|--|---------------------------------------|--|--|--|
| $\min_{P} \;\; \underbrace{	ext{MSE}(\hat{G},G)} \;\; \underbrace{(1}$ | $-\operatorname{CosSim}(\hat{M},G)),$ |  |  |  |
| ${\bf reconstruction\ term}$   | $\overline{direction term}$           |  |  |  |

## 2. Occasional Low-cost SVD

$$egin{aligned} Q_{ ext{red}},_- &= ext{QR}_{ ext{red}}(G_t P_{t-1}), \ U, \Sigma, Z^ op &= ext{SVD}(Q_{ ext{red}}^ op G_t), \ P_t &= Z \end{aligned}$$

# Training with Low-rank Gradient

$$egin{aligned} M_t^{ ext{proj}} &= eta_1 M_{t-1}^{ ext{proj}} + (1-eta_1) G_t^{ ext{proj}} \ V_t^{ ext{proj}} &= eta_2 V_{t-1}^{ ext{proj}} + (1-eta_2) (G_t^{ ext{proj}})^2 \ W_{t+1} &= W_t - \eta 
ho_t (G_t^{ ext{proj}}) \ 
ho_t (G_t^{ ext{proj}}) &= rac{M_t^{ ext{proj}}/(1-eta_1^t)}{\sqrt{V_t^{ ext{proj}}/(1-eta_2^t)} + \epsilon} P_t^ op \ G_t^{ ext{proj}} &= G_t P_t \end{aligned}$$

## Adam with COAP

**Input:** Weight matrix  $W \in \mathbb{R}^{m \times n}$ , Learning rate  $\eta$ , Rank r, Betas  $[\beta_1, \beta_2]$ , Update interval  $[\lambda, T_u]$ . Initialize:  $M_0^{\text{proj}} \in \mathbb{R}^{m \times r} \leftarrow 0, V_0^{\text{proj}} \in \mathbb{R}^{m \times r} \leftarrow 0, t \leftarrow 0$ **Randomly Initialize:**  $P_0 \in \mathbb{R}^{n \times r}$ Compute:  $P_0 \leftarrow (P_0, G_0)$ Step 2 **for** t in  $[1, 2, \cdots]$  **do** 

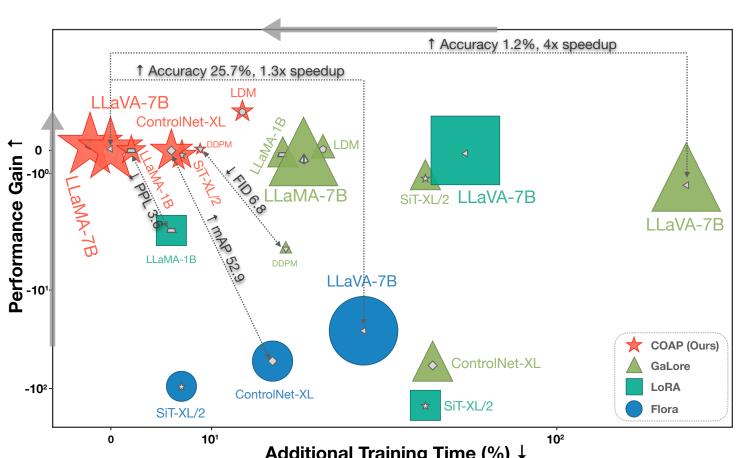
Compute: gradient  $G_t$  of  $W_t$  in the loss function. if  $t \mod T_{\mathbf{u}} = 0$  then if  $t \mod (\lambda \times T_{\mathrm{u}}) = 0$  then Compute:  $P_t \leftarrow (P_{t-1}, G_t)$ Step 2 Update: $P_t \leftarrow (P_{t-1}, G_t, M_{t-1}) \triangleright \mathsf{Step 1}$ 

 $oldsymbol{P}_t \leftarrow oldsymbol{P}_{t-1}$ Project gradient and moments into low-rank space.  $oldsymbol{G}_t^{ ext{proj}} \leftarrow oldsymbol{G}_t oldsymbol{P}_t$  $\boldsymbol{M}_t^{\mathrm{proj}} \leftarrow \beta_1 \boldsymbol{M}_{t-1}^{\mathrm{proj}} + (1 - \beta_1) \boldsymbol{G}_t^{\mathrm{proj}}$  $V_t^{\text{proj}} \leftarrow \beta_2 V_{t-1}^{\text{proj}} + (1 - \beta_2) (G_t^{\text{proj}})^2$ Calculate the bias correction term in low-rank space.  $\Delta oldsymbol{W}_t^{ ext{proj}} \leftarrow rac{oldsymbol{M}_t^{ ext{proj}}/(1-eta_1^t)}{\sqrt{oldsymbol{V}_t^{ ext{proj}}/(1-eta_2^t)}+\epsilon}$  $\triangleright$ Restore  $\triangle W_t^{\text{proj}}$  to original space and update W.  $oldsymbol{W}_t \leftarrow oldsymbol{W}_{t-1} - \eta \Delta oldsymbol{W}_t^{ ext{proj}} oldsymbol{P}_t^{ op}$ 

Return: updated W

#### Main Results

#### Comparison between COAP and other low-rankbased methods.



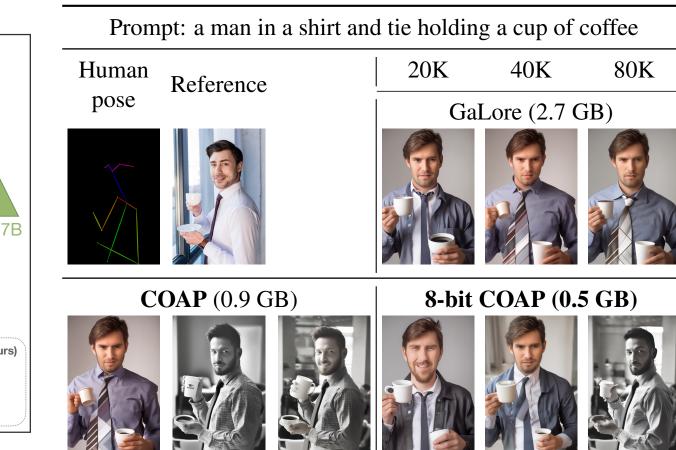
#### Pre-training SiT-XL/2 with REPA on the ImageNet-1K dataset for 400K steps using 8xH100 GPUs.

| Method                           | Optimizer<br>Mem. (GB)↓                                      | Model<br>Mem. (GB)↓                    | Training<br>Time↓            | FID↓                                |
|----------------------------------|--|--|------------------------------|-------------------------------------|
| AdamW                            | 5.1  | 2.5                                    | 20.8 h                       | 1.9                                 |
| GaLore<br>LoRA<br>ReLoRA<br>COAP | 2.6 (-49%)<br>3.6 (-29%)<br>3.6 (-29%)<br><b>2.6 (-49%</b> ) | 2.5<br>3.7 (+48%)<br>3.7 (+48%)<br>2.5 | +38%<br>+33%<br>+33%<br>+14% | 2.3<br>151.9<br>151.8<br><b>2.2</b> |
| Adafactor                        | 2.5  | 2.5                                    | 25.5 h                       | 1.9                                 |
| GaLore<br>Flora<br>COAP          | 1.5 (-40%)<br>1.6 (-36%)<br><b>1.5 (-40%</b> )               | 2.5<br>2.5<br>2.5                      | +33%<br>+7%<br>+ <b>7%</b>   | 3.0<br>115.2<br><b>2.1</b>          |

#### Fine-tuning LLaVA-v1.5-7B on the ScienceQA dataset using 1xA100. "OOM" means out-of-memory.

| Method         | Optimizer<br>Mem. (GB)↓  | Model Training<br>Mem. (GB)↓ Time↓ |              | FID↓           |
|----------------|--------------------------|------------------------------------|--------------|----------------|
| AdamW          | 5.1                      | 2.5                                | 20.8 h       | 1.9            |
| GaLore         | 2.6 (-49%)               | 2.5                                | +38%         | 2.3            |
| LoRA<br>ReLoRA | 3.6 (-29%)<br>3.6 (-29%) | 3.7 (+48%)<br>3.7 (+48%)           | +33%<br>+33% | 151.9<br>151.8 |
| COAP           | 2.6 (-49%)               | 2.5                                | +14%         | 2.2            |
| Adafactor      | 2.5                      | 2.5                                | 25.5 h       | 1.9            |
| GaLore         | 1.5 (-40%)               | 2.5                                | +33%         | 3.0            |
| Flora          | 1.6 (-36%)               | 2.5                                | +7%          | 115.2          |
| COAP           | 1.5 (-40%)               | 2.5                                | +7%          | 2.1            |
|                |                          |                                    |              |                |

#### Comparison of generated images at different training steps (20K, 40K, 80K).



#### Pre-training LLaMA-1B and LLaMA-7B on the C4 dataset using 8xH100 GPUs.

| Model                 | Method       | Optimizer<br>Mem. (GB)↓ | Model<br>Mem. (GB)↓ | Training<br>Time↓ | PPL↓  |
|-----------------------|--------------|-------------------------|---------------------|-------------------|-------|
| LLaMA<br>1B<br>(100K) | AdamW        | 4.99                    | 2.49                | 28.50 h           | 15.56 |
|                       | GaLore       | 1.94 (-61%)             | 2.49                | +17%              | 15.64 |
|                       | LoRA         | 2.27 (-55%)             | 3.38 (+36%)         | +6%               | 19.21 |
|                       | ReLoRA       | 2.27 (-55%)             | 3.38 (+36%)         | +6%               | 18.33 |
|                       | COAP         | 1.94 (-61%)             | 2.49                | +2%               | 15.56 |
| LLaMA                 | 8-bit Adam   | 12.55                   | 12.55               | 52.01 h           | 15.39 |
| 7B<br>(80K)           | 8-bit GaLore | 5.25 (-58%)             | 12.55               | +19%              | 15.47 |
|                       | 8-bit COAP   | 5.25 (-58%)             | 12.55               | -2%               | 15.28 |

#### Training ControlNet based on SDXL for 80K steps using 8xH100 GPUs in BF16 format, conditioned on human poses.

| Method       | Rank<br>Ratio | Optimizer<br>Mem. (GB)↓ | $\frac{\text{mAP}\uparrow}{20\text{K}}$ | @ train<br>40K | ing steps<br>80K | Converged    | Training<br>Time (80K)↓ |
|--------------|---------------|-------------------------|---|----------------|------------------|--------------|-------------------------|
| AdamW        | -             | 9.3                     | 18.3                                    | 19.1           | 19.9             | Х            | 19.3 h                  |
| Adafactor    | -             | 5.1                     | 19.2                                    | 70.0           | 72.7             | $\checkmark$ | 22.3 h                  |
| Flora        | 2             | 3.9 (-24%)              | 18.0                                    | 18.9           | 19.6             | Х            | +16%                    |
| GaLore       | 2             | 4.7 (-8%)               | 18.6                                    | 67.0           | 72.7             | ✓            | +39%                    |
| GaLore-8bit  | 2             | 3.1 (-39%)              | 19.6                                    | 20.8           | 20.9             | ×            | +49%                    |
| COAP         | 2             | 3.6 (-29%)              | 66.6                                    | 71.6           | 73.4             | ✓            | +4%                     |
| 8-bit COAP   | 2             | 1.9 (-63%)              | 18.7                                    | 66.9           | 72.2             | ✓            | +17%                    |
| GaLore       | 4             | 3.5 (-31%)              | 18.9                                    | 19.7           | 19.5             | Х            | +39%                    |
| 8-bit GaLore | 4             | 3.1 (-39%)              | 18.8                                    | 19.7           | 19.8             | ×            | +50%                    |
| COAP         | 4             | 1.8 (-65%)              | 50.9                                    | 70.4           | <b>72.1</b>      | ✓            | +5%                     |
| 8-bit COAP   | 4             | 1.0 (-80%)              | 19.4                                    | 19.2           | 71.5             | ✓            | +15%                    |
| GaLore       | 8             | 2.7 (-47%)              | 18.6                                    | 18.2           | 19.7             | Х            | +35%                    |
| 8-bit GaLore | 8             | 2.3 (-55%)              | 18.6                                    | 18.2           | 19.7             | ×            | +45%                    |
| COAP         | 8             | 0.9 (-82%)              | 25.8                                    | 70.2           | <b>72.6</b>      | ✓            | +6%                     |
| 8-bit COAP   | 8             | 0.5 (-90%)              | 19.3                                    | 18.9           | 69.9             | ✓            | +13%                    |